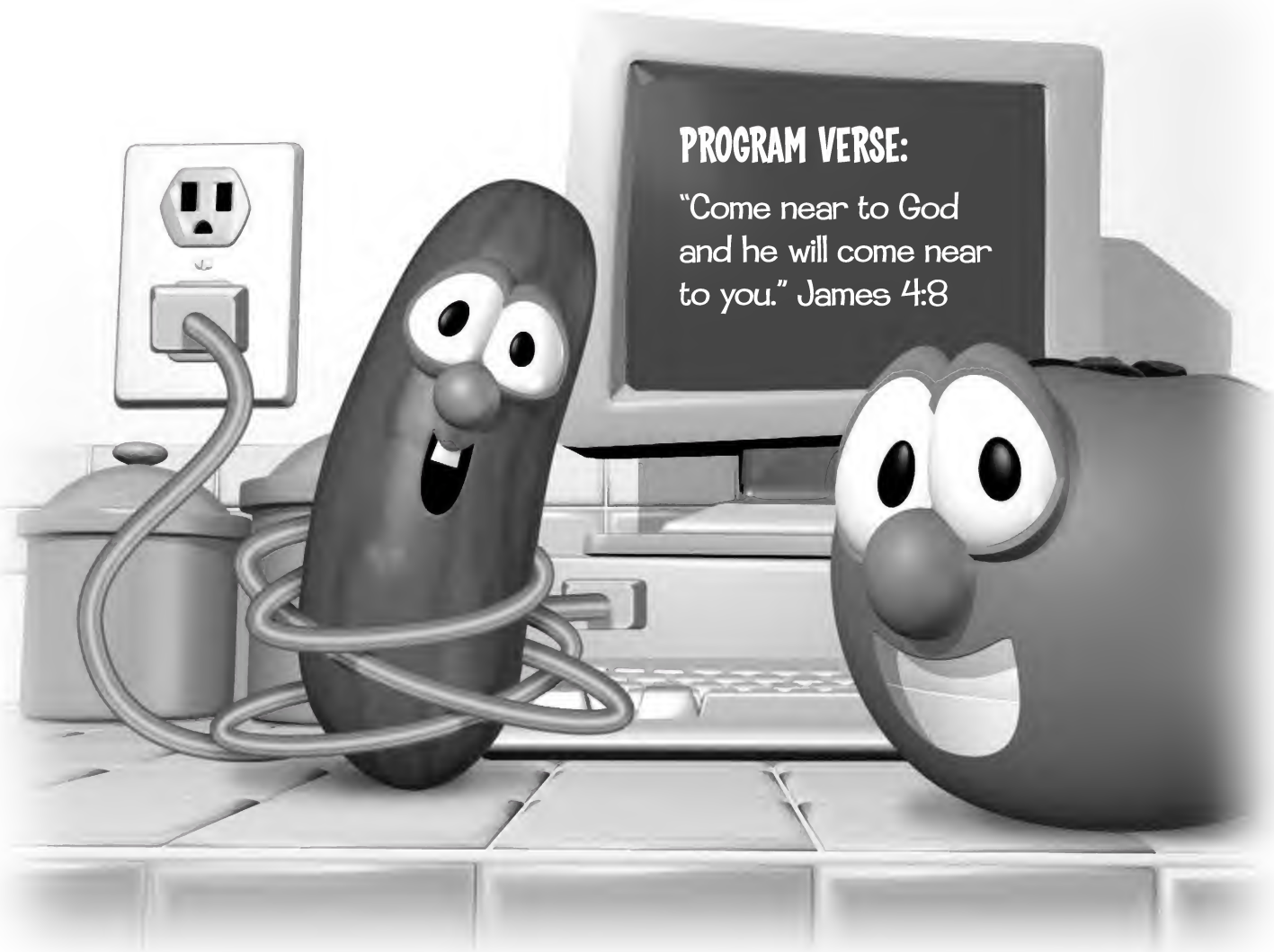


PRESCHOOL GAMES AND CRAFTS

VeggieConnections: Connecting to a Powerful Relationship with God



Leader Directions

Print out this document for the volunteers who will be helping with your Games and Crafts. Each lesson contains a choice of activities that will compliment and reinforce the daily lesson focus.

Choose from a High-Powered Game, a Low-Powered Game and/or a fun Craft. You will need approximately 10-15 minutes for each activity you choose.

Preschool Games and Crafts

Unit 1: The Faith Connection



Veggie-Connections:

Connecting to a Powerful Relationship with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and he has a purpose for everyone (approx. 10–15 minutes each).

1. High-Powered Game: Stepping Stones of Purpose

Use masking tape to outline a stream, two long lines about six feet apart.

Line children up, sitting side by side, along the starting-line bank of the stream. Before beginning, talk about details that might describe them such as eye color, age, hair length. Give each child five sheets of paper and a cup of crayons. Have each child color one detail about him- or herself on a sheet of paper, then go lay it on the floor as a stepping stone toward the other side of the stream. They then must return to draw another detail on another sheet then add it to their stepping-stone path. The object is to make a path with the paper from one side of the river to the other. Remind them that they can't step in the water to add a new stone. When they've completed all five stepping stones, have them walk on them to the other side and sit down there. When everyone is sitting across the river, let them walk one at a time back to the start, picking up each piece of paper after they've stepped on it, and tell the group about each drawing.

As each child finishes, let them sit down again and have the rest of the group shout: **You're special!**

This game is not so much a competition, as a fun discovery of traits that make each child special and fulfill God's purpose for them.



HIGH-POWERED GAME NEEDS:

- Five sheets of paper per child
- Crayons
- Paper cups
- Masking tape

2. Low-Powered Game: Gifts from God!

Collect a variety of magazine pictures that show kids with a variety of character traits, talents, or interests, such as:

- Laughing
- Caring for pet
- Showing kindness
- Helping someone
- Drawing
- Playing a sport
- Dancing
- Cleaning
- Swinging
- Singing
- Playing with dolls
- Playing musical instrument
- Riding a bike or trike
- Playing with a baby
- Looking at books

Be sure to provide multiple pictures of the same interests. Place all the pictures on a table. Have kids quickly sort through the pile to find three pictures that describe them. Then have them choose a box, place their pictures in it, and wrap it up as a gift. Children can add decorations such as Veggie clip art, stickers, bows, or other trim.

As kids work, encourage them to talk about ways God can use them for his purpose.

Afterward, allow them show off their gifts! Point out that these presents are truly a gift from God because God makes each one of us special and made us for a special purpose.

TEACHER TIP:

You can use the same boxes and pictures over and over when different kids rotate through your site every eight weeks.

3. Craft: Made for a Purpose

Each child was made special and unique and for a wonderful purpose by God. Let kids create a fun, imaginative reflection of themselves, encouraging them to remember that each one was created very special in God's eyes.

Provide each child with a plastic bottle and a Styrofoam ball. Push the Styrofoam ball onto the top of an open plastic bottle to create a body and head. Glue in place, if needed.

Provide a variety of decoration items and allow kids to create unique designs and imaginative reflections of themselves. Show kids how they can use forks to make scratches on the head to create hair, or stick forks in the Styrofoam ball, but let kids do their own thing! Then have them attach a colored triangle with "I am special" printed on it.

Afterward, ask kids to explain why they created their reflection as they did. Celebrate each one and remind kids they were created for a special purpose by God.



LOW-POWERED GAME NEEDS:

- Small boxes, one per child
- Wrapping paper
- Tape
- Veggie clip art; stickers
- Glue
- Scissors
- Magazine pictures of children
- Optional: ribbon, bows, or stick-on trim

CRAFT NEEDS:

- Small soda or water bottles, plastic, one per child
- Styrofoam balls, one per child
- Forks
- Colored markers or crayons
- Construction paper
- Scissors
- Glue
- Various decorative items (yarn, beads, googly eyes, fake fur, felt, sequins, and so on)

B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that our faith in God helps us overcome challenges (approx. 10–15 minutes each).

1. High-Powered Game: Obstacle Course Challenge

Use an outdoor playscape or a large, open space indoors to construct an obstacle course. You might line up various items such as these: a toddler slide, a long table, a balance beam, a tunnel, several plastic hoops. Have children crawl over, walk backward, or hopscotch through whatever age-appropriate challenges you can construct to overcome. Have *VeggieConnections Shepherds* guide their groups to keep the flow moving. Encourage all the children who are waiting for their turn to cheer on their friends. Congratulate them on their good efforts as each child completes the course.

Say: **This obstacle course is like some of the challenges we all face. They can slow us down at times. But with faith in God's help, we can get through anything!**

If set up indoors, play *God Is Bigger* (*VeggieConnections Music CD*) as children go through the course.

2. Low-Powered Game: Tied Up in Knots!

Begin by asking the kids to think of some challenges they face. **Now think about how those challenges can make you feel sometimes. A really hard challenge can make us feel worried or scared or tied up in knots!**

Have the kids stand in circles with 10–12 kids in each circle. Make sure there is a *VeggieConnections Shepherd* available to help each circle.

Instruct the kids to each reach their right hands out in front of them. Then they grab the right hand of the person across the circle from them, as if shaking hands.

Then instruct the kids to hold left hands with the person standing next to them. Each person should now be holding the hands of two different people, and the group will look like a giant knot.

The goal is to try and unwind the group without letting go of any hands, not even for a second. Kids may need to duck under someone's arm, carefully step over someone, or twist around backward, but the group will end up in an unknotted circle.

As each group finds itself back in a circle, say: **Our faith helps us overcome challenges and untie our knots! When we remember what happened to Moses and how God helped him through some very tough challenges, our faith can grow as we wait to see how God will help us through our own challenges.**

HIGH-POWERED GAME NEEDS:

- Items for an obstacle course
- *VeggieConnections Music CD*
- CD player

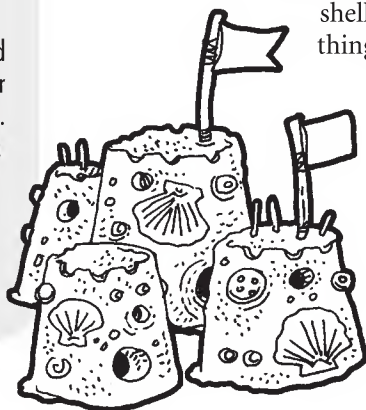


3. Craft: Sand Castles

SAND DOUGH RECIPE:

- 1 cup cornstarch
- 2 cups fine sand
- 1 1/2 cups cold water

Mix ingredients in an old pan. Stir 5–10 minutes over medium heat until thick. Cool, then store in a plastic bags or airtight container until ready to use. This should yield enough for 4–6 children.



Give each child a small amount of sand dough on a paper plate. Show kids how to make sand castles with their dough by pressing dough into a paper cup then turning it out to make a castle shape.

Provide an assortment of decorations such as small shells, stones, beads, straws, buttons, or anything to decorate their castle. Say: **Problems are kind of rough, like the sand here on Veggie Lagoon. Your sand castle can remind you that when we have faith, God can make something rough into something beautiful.**

Projects can be left out to dry for a few days and displayed in the classroom. Or send projects home in plastic bags.

CRAFT NEEDS:

- Sand dough (see recipe at left)
- Decoration items (shells, beads, straws, stones, and so on)
- Paper cups
- Paper plates, one per child

B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and that he is in control (approx. 10–15 minutes each).

1. High-Powered Game: Sweeping Up

Ahead of time, tape off a 6' x 6' square on one end of the site. Make a large poster of Jesus and stand it on a chair inside the square. Place large balls in a laundry basket at the opposite end of the site. See game needs for ball sizes. You will need one ball of each size per child. You may want to create a new game for about every six kids to allow more frequent turns.

Line kids up next to the basket of balls. Explain that they must use a toy broom or yardstick to push the ball into the square across the room. Demonstrate how to run along with the ball “sweeping” it into the square rather than knocking it from across the room. They will have to carefully control the ball or it will get away from them and take longer. As soon as they get their ball to stay in the square, they call out: **I give God control!** and then return to the end of the line, giving the broom to the next player in line. The next child in line then does the same thing. Two brooms will keep the game moving faster.

After everyone has had a turn, play again, using a different-sized ball. Afterward, ask, **Were some balls easier to control than others? Which ones? Did any of you totally lose control of your ball so that it was hard to get it into the square? That is the way our lives are. When we think things are getting tough or out of control, it's good to give our problems to God. We can have faith that he can help us, because he's always in control.**

2. Low-Powered Game: Father, May I?

Have preschoolers line up side by side at a masking-tape starting line 25 feet or so from their *VeggieConnections Shepherd*. The Shepherd will stand on the finish line and issue commands to each child in the class individually or in groups, such as, “Morgan and Maria, you may take two steps forward.” The kids must say: **Father, May I?** The Shepherd will then answer: **Yes you may**, and the children may take two steps. If kids do not remember to ask permission, they may not move forward that turn. You may want to give younger children a second chance. The Shepherd should continue to call out commands to all the kids until all reach the finish line.

Say: **This fun game can remind us that when we do what God says, we get closer to him. We can have faith in God and obey him, because he is always in control.**

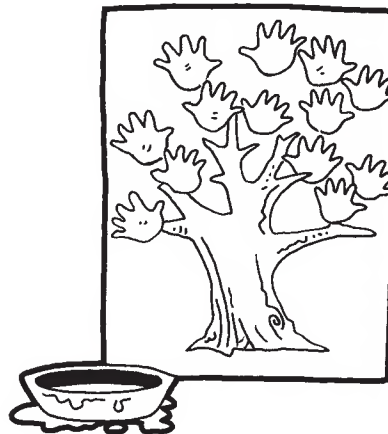
3. Craft: Handprint Burning Bush

Cover tables with plastic and help children put on smocks. Have children draw branches and leaves with markers or crayons on white construction paper. Then help kids dip their hands into tins of red and orange finger paint and add handprints to their bushes to create a burning bush. Say: **Your picture of the burning bush can remind you that you can have faith that God is in control.**

As background music play *He's Got the Whole World in His Hands*.

Clean children's hands.

Hang pictures to dry, or blow-dry to rush drying.



HIGH-POWERED GAME NEEDS:

- Small balls (such as Ping-Pong balls), one per child
- Medium-sized balls (such as softballs or tennis balls), one per child
- Large balls (such as soccer balls), one per child
- Two toy brooms or yardsticks
- Laundry basket
- Masking tape
- Jesus clip art (page 82)

LOW-POWERED GAME NEEDS:

- Masking tape

CRAFT NEEDS:

- White construction paper
- Orange and red finger paints (washable)
- Pie tins
- Art smocks
- Plastic table cover
- Green and brown markers or crayons
- Wet wipes; paper towels
- *VeggieConnections Music CD*
- CD player
- Optional: blow dryer

B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and to do what is right (approx. 10–15 minutes each).

1. High-Powered Game: Hop, Froggy, Hop!

Place 10 straight sticks each two feet long, about 18 inches apart, like rungs on a ladder. Have kids line up a few feet behind the first stick. When you say: **Hop, froggy, hop**, have the first child hop over each stick while making the “ribbit” sound of a frog. At the end of the row, the frog picks up the last stick, hops with it back to the starting line, and places it so that it becomes first in line. Then the next player starts hopping over the course. Play until each child has been the frog. Say: **This game can remind us of the plague of frogs that God sent to Egypt to make Pharaoh do the right thing.**

Create a new game and team for every *VeggieConnections* Group and let them race.

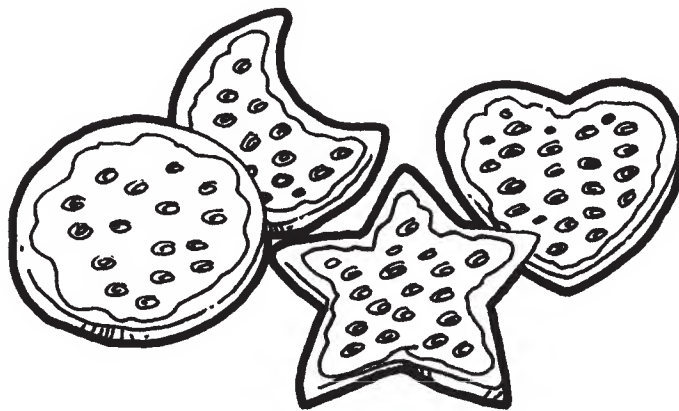
2. Low-Powered Game: Pharaoh, Will You Let My People Go?

Have all the kids stand at one end of the playing area. A *VeggieConnections* Shepherd begins as “Pharaoh” and stands at the opposite end. The group of kids say: **Pharaoh, Pharaoh, will you let my people go?** Pharaoh yells: **No!** All the kids take a giant step forward. The kids repeat their question, Pharaoh repeats his answer, and the kids take another step forward. Play in this way until the kids draw near Pharaoh. At any point in the game, Pharaoh may instead answer the question: **Yes, you can go!** and immediately chases the kids back to their starting line. Whoever Pharaoh tags first becomes the next Pharaoh, and the game starts again.

3. Craft: Buggy Bread

Give each child a piece of fresh white bread and let them choose a large cookie cutter with no sharp edges to cut their bread into shapes. Then show them how to spread their bread with soft cream cheese or butter. Provide bowls of “bugs”—raisins, Craisins®, or other dried fruit to stick onto their bread.

Have kids thank God for their food before eating their snacks. Say: **Pharaoh and the Egyptians learned the hard way how important it is to do the right thing. Sometimes it’s hard to do the right thing, but our faith in God helps us do what is right.**



HIGH-POWERED GAME NEEDS:

- Ten straight sticks, about 2 feet long

CRAFT NEEDS:

- White bread (check with parents about food allergies)
- Large cookie cutters
- Cream cheese or butter (check with parents about food allergies)
- Raisins, Craisins®, and other dried fruit or vegetable pieces resembling bugs
- Paper plates
- Plastic knives
- Napkins

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that my faith in God helps us to persevere (approx. 10–15 minutes each).

1. High-Powered Game: Keep It Going!

Divide kids into two groups and have a relay to see which team can fill a bowl with water. Put two mixing bowls filled with water in front of the two lines, then place the empty mixing bowls about 20 feet away. Have the first child in line to fill his cup with water, walk carefully without spilling it to the other bowl, and dump the water in. Then he must walk back to the end of the line. The next child should take his cup and do the same thing. Play continues till the water has been moved or all kids have had a turn. Each time a new player dips his cup into the water, have everyone say: **Keep it going!** When a player empties her cup, have everyone cheer!

Talk about how it took perseverance to move the water from one tub to the other. Whenever a player hurried the water spilled along the way. Say: **This fun game can remind us that faith helps us to keep going and not give up!**

2. Low-Powered Game: The Road to Damascus

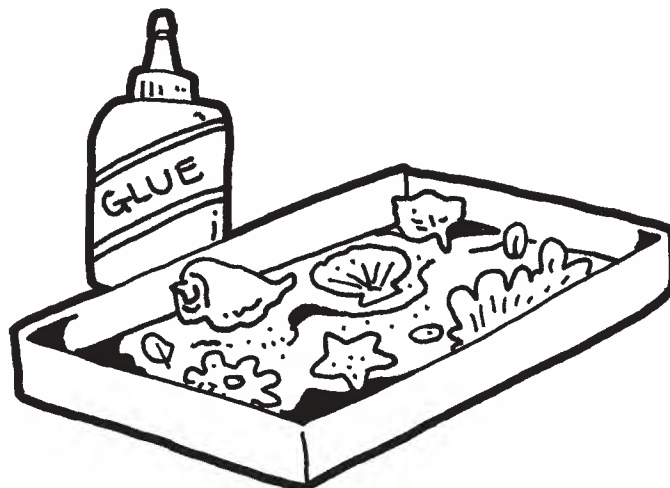
Explain to kids that they will work together to build a tower of blocks. Put out a set of wooden or cardboard blocks for each *VeggieConnections Group*. Let kids take turns adding a block to the tower, seeing how tall they can make their tower without letting it fall. If the blocks fall, encourage kids to start building again. When all the blocks have been used in the tower, let kids knock it over and build again.

As kids work, praise them for sticking with the job even when it gets hard. Say: **Perseverance means that we keep going, even when something seems too hard or boring or frustrating. Our lesson about Moses today teaches us that faith helps us to persevere.**

3. Craft: Sand Mosaic

Give each child a piece of black paper on a box lid or tray. Let kids decorate their paper by making an elaborate design with glue, then covering it with sand. Pour excess sand back into the sand tub. Then let kids fill their page with a variety of other “island” decorating supplies such as real or artificial flower petals, sticks, leaves, shells, or stickers of these items.

As kids work, say: **It takes a lot of work to fill our paper with these items. But you kept at it and didn’t give up, and look at the beautiful picture you made! It can remind you that our faith helps us to persevere!**



HIGH-POWERED GAME NEEDS:

- Four medium-sized bowls or tubs, two empty and two with water
- One three-ounce disposable cup per child (bathroom cups)

LOW-POWERED GAME NEEDS:

- Set of wooden or cardboard blocks for each *VeggieConnections Group*

CRAFT NEEDS:

- Black construction paper
- Glue
- Tub of sand
- Decorations, such as leaves, sticks, flower petals, small shells (optional: stickers of these items)
- Box lids or trays

B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and trust him (approx. 10–15 minutes each).

1. High-Powered Game: Water Wall Fall

Have at least two pairs of children link hands and stand facing each other, forming a “bridge” as in “London Bridge.” Show them how to move their hands up and down together like waves. Then show them how to quickly drop their hands and turn around backward so that they form two “walls.” Have the remaining students form a line to go through the “bridge.”

Say: **When Moses stood looking at the water, it rolled and tumbled.** Have the children forming the bridge undulate their arms up and down. Then say: **But when the Israelites began to walk toward the water, it rolled back and formed a wall on either side.** Then instruct the kids making the bridge to drop hands and turn around quickly. Have the kids in line walk in between the “walls.” As soon as they get through, the pairs should turn back around and form the bridge of moving water again.

Say: **Now the Egyptians are trying to get through and catch the Israelites.** Have the kids in line walk through the bridge again, but this time have the bridge “fall,” as it would in “London Bridge,” and have the pairs of children gently “toss” the “Egyptians” back and forth in the “water.” Say: **The Israelites’ faith helped them to trust God, and yours can, too!**

Switch, so that all kids have a turn to be the bridge, an Israelite, and an Egyptian. As background music, play *God Is Bigger*.

2. Low-Powered Game: Exercising Trust

Explain that trust is believing that someone will not let you down. Have kids play a game in which they must exercise their trust. Ask kids, one at a time, to stand facing you, then turn their back to you. If your group is large, do the activity in *VeggieConnections Groups*. Instruct each child to fall backward without trying to keep from falling. He must trust that you will catch him and not let him fall to the ground and be hurt. If kids feel insecure or frightened, brace the child with your arms underneath the child’s arms so that the child is reassured and can “feel” you behind them.

Say: **Was it hard for you to trust me and let go and fall?** Let kids respond. **Sometimes it’s hard like that to let go and trust God. But when we exercise our faith, it helps us to trust in God.**

Teach kids the chorus of Trust and Obey:

Trust and obey

For there’s no other way

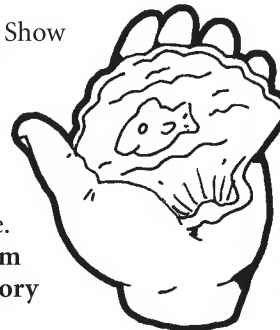
To be happy in Jesus

But to trust and obey.

Play the game again as time permits.

3. Craft: Shell Paintings

Let each child put on a smock and choose a half-shell to paint. Show them how they can hold it in the palm of one hand while they paint the inside. You might want to have a few examples ready to show them what you’ve done with different figures, such as a seascape, a fish in water, a tree, or just a creative design. But give kids freedom to be creative and have fun with it. As kids work, talk about what grows inside seashells and how empty ones drift up on shore. Ask: **Do you think Moses and the Israelites saw shells at the bottom of the Red Sea as they walked across it? We learned from our story today that our faith helps us to trust in God!**



HIGH-POWERED GAME NEEDS:

- *VeggieConnections Music CD*
- CD player



CRAFT NEEDS:

- White seashells
- Tempera paints or markers
- Brushes
- Smocks or cover-ups
- Wipes

B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and be obedient (approx. 10–15 minutes each).

1. High-Powered Game: Ten Commandments Kickball

Ahead of time, tape down four posterboard bases around the area as for kickball.

Tell kids: **We are going to play kickball, but this game is a little different from regular kickball. In this game, the ball represents things that might make you want to disobey what the Bible says. When I roll the ball to you on your turn, just kick that “disobedient” ball as far as you can, then run around the bases.** Roll the ball slowly to the first child in line and say something like: **This disobedient ball says, “Argue with your mother.”** As the child then runs around the bases, have a *VeggieConnections Shepherd* posted at each base to direct him to the next base and to say to the child the commandment which corresponds with the disobedient ball, such as: **Respect your parents.**

Continue play till everyone has had a turn or as time permits.

TEACHER TIP:

For younger preschoolers, you may want to just place the ball in front of the child to kick rather than roll it to them.

2. Low-Powered Game: Hurray, Hurray, I Will Obey

Have kids line up behind a masking-tape throw line and take turns throwing beanbags at the bull’s eye. As kids throw a beanbag, have them say: **Hurray, hurray, I will obey!** Afterward, remind kids that God gives us rules to obey to help us live happy lives.

Review with the kids the Unit Memory Verse: **“Now faith is being sure of what we hope for and certain of what we do not see,”** Hebrews 11:1. Then say: **Sometimes it’s hard to obey the rules, but our faith in God helps us to be obedient.**

For background music, play *God Connection* (*VeggieConnections Music CD*).

3. Craft: Seashore Pudding

Tell kids that to make this dish, they must follow careful instructions. Carefully measure the milk and let children help you pour it into a bowl with dry pudding mix. Kids can take turns stirring according to directions. Let kids put a gummy creature in their cup, then spoon pudding over it. Have children help crush vanilla wafers with a rolling pin then spoon the “sand” onto their pudding, allowing the gummy to peek its head out of the sand. Or let kids place gummy creatures on top of the “sand.”

Thank children for obeying the rules to make their Seashore Pudding, then let a volunteer thank God for the food before eating their creations. While children eat, say: **This is yummy and fun! Obeying the rules makes us happier people. And our faith can help us to obey.**



HIGH-POWERED GAME NEEDS:

- Foam or lightweight ball
- Four posterboard bases
- Tape

LOW-POWERED GAME NEEDS:

- Several small beanbags, or several colorful children’s socks filled with beans and tied off at the necks
- Plastic hoops, or marked circle, with a “bull’s-eye” in the center
- *VeggieConnections Music CD*
- CD player
- Tape

CRAFT NEEDS:

- Instant vanilla pudding
- Vanilla wafers (check with parents about food allergies)
- Gummy worms, crawlers, lobsters, or fish
- Rolling pin
- Clear plastic cups
- Milk (check with parents about food allergies)
- Whisk
- Plastic spoons
- Napkins
- Bowl
- Measuring cup

B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to share our faith with others (approx. 10–15 minutes each).

1. High-Powered Game: Angel-Fish Tag

Play an old-fashioned game of tag but with a Veggie Lagoon twist. Choose one person to be the Angel Fish and everyone else are shrimp. When the Angel Fish tags someone, they both become Angel Fish and can tag others. Continue play until all shrimp have been tagged.

Say: **Sharing our faith is like our game. When we share our faith with a friend then they share their faith, too, until everybody knows about God!**

Repeat the game, choosing the last person tagged in the previous game to be the Angel Fish.

2. Low-Powered Game: Go Fish

Ahead of time make dowel-stick fishing poles. Tie a 3-foot length of string to one end of the stick. And instead of a hook, attach a magnet to the string. Use fish from the site or make about two dozen construction-paper fish from the fish pattern (page 11) and add a paper clip to each mouth so it will attract a magnet. Put the fish in a wading pool.

Say: **Here on the island we get to do a lot of fishing. Let's go fish!** Give each child a fishing pole and spread kids out around the fish pool. Show kids how they can catch a fish by touching their magnet to the fish's paper clip. When they catch a fish, have them take the fish off the hook, lay it on the ground beside them, then name someone they can tell about God's love. After all the fish have been caught, say: **Look at all the fish you've caught and think about all the people you've named that you can tell about God's love! Moses shared his faith with others and so can we!**

Then throw all the fish back in the pond and play again.

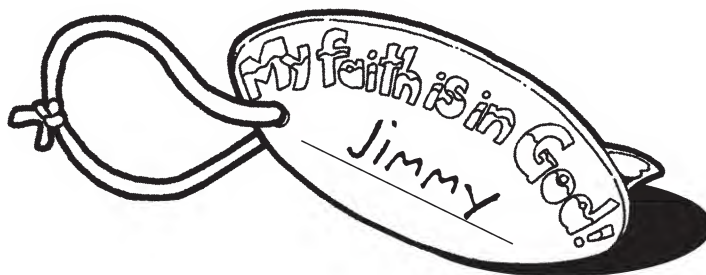
Optional: Let children fish from a canoe, small rowboat, or inflatable raft, and spread the fish in the "water" around the boat.

3. Craft: Share-Your-Faith Surfboards

Ahead of time, print a Share-Your-Faith Surfboard pattern (page 12) on white tagboard for each child.

Give each child a surfboard pattern. Read to them the words on the surfboard: "My faith is in God." Let them write their name on the line below it, helping as needed. Then have the kids turn their surfboard over and color the back. Encourage them to be creative and fill the space with swirls and designs of color. You might want to show a completed one as an example.

When kids are done coloring, let them cut it out. Help them punch a hole in one end of their surfboard, then string raffia ribbon or a cord through the hole so kids can wear their surfboard. While surfboards are drying, say: **You can wear these surfboards to help you tell your friends and family about Jesus! Whenever you see someone who doesn't know about Jesus, you can show them your surfboard and share what you learned today.**



LOW-POWERED GAME NEEDS:

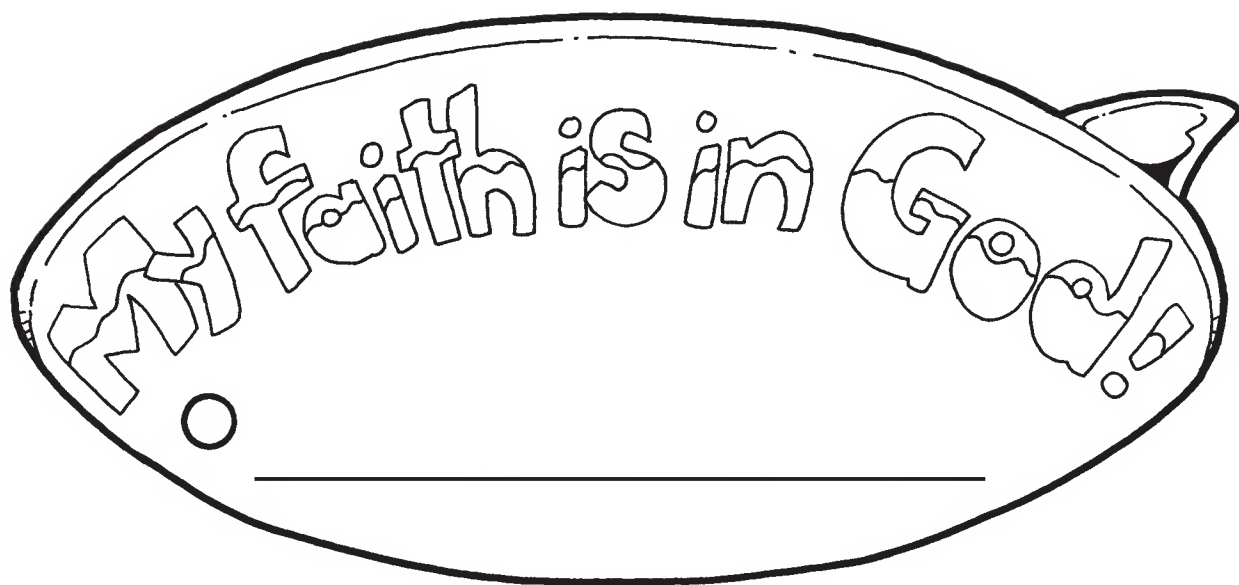
- 12-inch dowel sticks, one per child
- String
- Catch of the Day fish pattern (page 11) or fish from the site
- Magnets
- Colored construction paper
- Large paper clips
- Wading pool

CRAFT NEEDS:

- White tagboard
- Surfboard pattern (page 12)
- Safety scissors
- Glitter pens, metallic paint pens, and markers in gold (or yellow), blue, red, white, and green
- Raffia ribbon (available at craft stores) or cord
- Hole punch

Lesson 8 -
Catch of the Day
Pattern





Preschool Games and Crafts

Unit 2: The Communication Connection



Veggie-Connections:

Connecting to a Powerful Relationship with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him (approx. 10–15 minutes each).

1. High-Powered Game: I Want to Know God!

In this game, the flashlight will represent God, and each time you shine it on a different spot, the children should run to get to know him!

Shine the flashlight all over the room. Shine it on the Mountains of Ginchez, at the bottom of the clock-tower chute, in the Snooberry tree fruits, under the tables, and so on. Each spot that you shine the light, preschoolers should run to, smacking the wall with their hands, reaching up and jumping high into the air, crawling under the table, and running from one place to another. Each time they reach the light, they should shout: **I want to know God!**

2. Low-Powered Game: The Road to Damascus

Encourage the children to sit in a circle with their arms extended, resting their hands on each other's shoulders. Shine the flashlight on one child. That child stands up and pretends to be Saul traveling to Damascus. He should close his eyes and feel his way around the outside of the circle, returning to the empty spot. Remind the other preschoolers to keep their position shoulder to shoulder so that Saul can find the way to Damascus. When the child has returned safely, ask: **Why did Saul travel to Damascus when he couldn't see?** (*To get to know Jesus!*)



HIGH-POWERED GAME NEEDS:

- Flashlight

LOW-POWERED GAME NEEDS:

- Flashlight

3. Craft: God Knows Me!

Distribute photocopies of the paper doll and clothing patterns from pages 23–24 to each child. Encourage children to color the child to look like him-or herself. Then color the clothing that he or she would like to wear. Cut out the patterns. Let the kids have fun dressing the dolls.

When children are done, say: **Let's talk about some of the things that make each of us special!** Then ask kids to tell what color eyes and hair they have, what kind of clothing they like to wear, what kinds of food they like to eat, and what types of things they like to do. Point out that God knows all of that about us, and because of that, he wants us to get to know him, too! Then ask: **How do we get to know God?** Let the children think and talk about this. *VeggieConnections Shepherd*s may wish to point out that we can learn about God through prayer, reading the Bible, talking to other Christians, going to church, going to Sunday School, by looking around at what God created, and so on.



CRAFT NEEDS:

- Paper doll pattern on page 23
- Paper doll clothes on page 24
- Crayons
- Scissors

B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him through prayer (approx. 10–15 minutes each).

1. High-Powered Game: Scroll Run

Say: **Let's pretend we're carrying Paul's letter to the Colossians.** Have your class line up in two groups at a distance from each other. (If groups are large, break into more groups to keep lines short.) Hand the scroll to the first preschooler in line, and say: **Run to the Colossians!** That tot then runs with the scroll to the other group. When she reaches the other side, she must hand the scroll to the first person in line and say: **I pray for you!** then go to the end of their line. Say to the next person holding the scroll: **Run to the Colossians!** He must then run back across the room and hand the scroll to the first person in line there and say: **I pray for you!** then go to the end of the line. Keep playing until everyone has at least one turn.

Younger preschoolers may need to have a *VeggieConnections Shepherd* run with them as a guide and help them say their words until they catch on.

Remember, we can pray to Jesus anytime and know he listens and will answer!

2. Low-Powered Game: Prayer Walk

Children should sit in a circle with their *VeggieConnections Shepherd*, holding hands.

Say: **Today we're going on a prayer walk. As you go on your walk, you'll see lots of things to pray about.** As you show these things, use the THINK—LINK—ACT steps. THINK what you could pray about. LINK that to remembering God loves to listen to our prayers. ACT by saying a prayer.

We'll say a rhyme as we walk in our circles. When I hold up a picture, stop and huddle together with your Shepherd and think of a prayer to say.

Repeat the first verse several times as preschoolers walk in a circle. Unexpectedly, say the second verse and hold up a picture. Substitute the item pictured for the word *tree*.

During our walk
We will pray
When we see something
What can we say?

During our walk
We will pray
We see a tree!
What can we say?

HIGH-POWERED GAME NEEDS:

- Scroll, held by rubber band

LOW-POWERED GAME NEEDS:

- Large pictures of things you might see on a walk (tree, bird, grocery store, house, church, injured child)

OPTIONAL:

Instead of walking in a circle and using pictures, go on a prayerwalk outside or around your church and find things to pray about.

We can pray about many different things. Let's name some other things we can say to God! (Tell God how wonderful he is, thank God for something he's done, tell God we're sorry, ask God for help, and so on.)

3. Craft: Prayer Bracelets

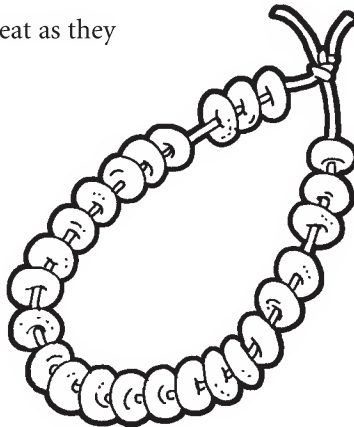
Say: We are making prayer bracelets to remind us of Paul in jail. Even though he was in chains, Paul could pray to God. Give each child a red licorice string and a handful of fruity cereal loops. Demonstrate how to string the cereal onto the licorice to make a bracelet. For each piece of cereal preschoolers string, ask them to tell you something they can pray for. **What can this loop remind you to talk to God about?** (Family members, pets, thanking God, sick people, and so on.) Then tie the ends of the string onto each preschooler's wrist.

Say: When you wear your bracelet, let each loop remind you of something to pray for!

Be sure to provide plenty of cereal for kids to eat as they make their bracelets.

As children work you can sing this song:

Oh, how I love Jesus,
Oh, how I love Jesus,
Oh, how I love Jesus;
I'll tell him so each day.



B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him by listening to him (approx. 10–15 minutes each).

1. High-Powered Game: A-Mazing

Place toys (balls, riding toys, climbing toys, blocks, or other fun, noisy items) in different stations in an open area. Say: **There are lots of toys in this room to play with. But before you play with each one, you must listen to a special message. The Shepherd at each toy will whisper in your ear what you must do.** Have a *VeggieConnections* Shepherd at each station whisper in each child's ear short instructions about the toy (*Bounce the ball three times, build a tower with the blocks then knock them down.*) and then whisper: **"Come near to God and he will come near to you."** When all preschoolers have followed the instructions, ask them to proceed to another toy.

After children have had time to play with several toys, say: **Sometimes it's hard to listen. Maybe it's too loud. We can get too busy playing. Sometimes we just don't pay attention at all. Or too many things just get in our way, just like these toys! Let's clear our way so we can listen to God!** Have children help you pick up the toys and then quietly sit down on the floor. Say the Program Verse, **"Come near to God and he will come near to you,"** James 4:8. Then play *Help Me Listen* on the *VeggieConnections* Music CD and have preschoolers sing along.

Say: **When we're playing and loud and there are a lot of things in the way, it's hard to listen. We need to get quiet to listen to God. When we're not thinking about God, we may miss what he wants to say to us inside.**

CRAFT NEEDS:

- Fruity cereal loops (be sure to ask parents about possible food allergies)
- Red licorice strings

OPTIONAL:

As background music, play the song *Standin' in the Need of Prayer* (*VeggieConnections* Music CD).

HIGH-POWERED GAME NEEDS:

- Toys (balls, indoor climbing toys, blocks)
- *VeggieConnections* Music CD
- CD player

2. Low-Powered Game: Are You Listening?

Have preschoolers sit in a circle, except for one who stands in the center of the circle, blindfolded. Point to one child in the circle, who must ask: **Are you listening? Are you listening?** They may use a loud or a quiet voice. The center child then removes the blindfold and tries to guess who spoke, getting three tries. If guessed, the child who spoke then takes a turn in the center. If not guessed, the last guessed child goes to the center. Say: **When you are quiet and listen, you can hear things that are hard to hear when everyone is loud and noisy. When you are quiet and listen in your heart for God, he will help you to feel better and to do the right thing.**

Continue to play as long as time permits.

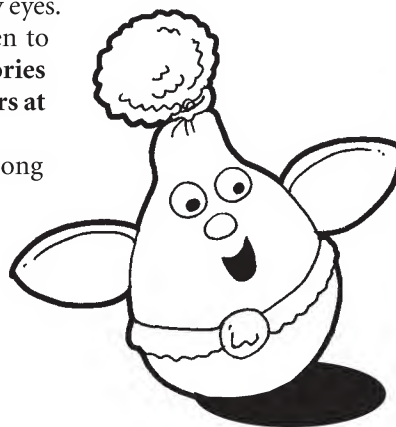
3. Craft: Listening Lucy / Listening Leonard Snoodle

Have preschoolers create a Lucy or Leonard Snoodle to remind them to listen to God. Using a funnel, let kids help fill a balloon with sand, tying off the top with a rubber band. Have preschoolers draw a mouth with markers. Then add cotton-ball hair, construction-paper wings, and googly eyes. If you have younger preschoolers, you may want them to draw the eyes instead of using googly eyes.

As children work, talk about ways they can listen to God. **We can listen to our parents read us Bible stories every day. And we can listen to our teachers and leaders at church when they tell us about God.**

As background music, you may want to play the song *Help Me Listen* (VeggieConnections Music CD).

Allow children to take their Listening Lucy/ Leonard Snoodles home to remind them to listen to God.



LOW-POWERED GAME NEEDS:

- Blindfold

If your group is largely younger preschoolers, you may wish to try this easier alternative: Do not blindfold the tot in the center, but permit him or her to see who you pointed to. That tot should go and hug the one who spoke, changing places with him or her.

CRAFT NEEDS:

- Small balloons (one per child)
- Googly eyes (two per child)
- Clean sand and funnel
- Construction paper
- Fine-tipped markers
- Cotton balls
- Glue
- Rubber bands
- Safety scissors
- Optional: *Help Me Listen* on VeggieConnections Music CD; CD player

B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him through worship (approx. 10–15 minutes each).

1. High-Powered Game: Shake, Rattle, and Roll!

Set up a “bowling alley” with empty, sealed plastic bottles (an inch of water in the bottoms will help keep bottles upright). When you call: **Shake, rattle, and roll!** have a preschooler, standing behind a tape marker, roll the ball to knock over the bottles. When any are knocked down say the Program Verse, **“Come near to God and he will come near to you!”**

Older kids can help you set the bottles up again. Play until all kids have had at least one turn.

We can worship God when we say our Bible words! Worshiping God is fun and helps us get to know him.

HIGH-POWERED GAME NEEDS:

- (6) 16-ounce plastic bottles (empty except for an inch of water) with tightly closed caps
- 1 bowling-sized ball

2. Low-Powered Game: Cookie Crumbles

Let kids help make pudding, taking turns pouring and stirring according to directions. Allow preschoolers to crumble cookies, like an earthquake, into their pudding cups. As children work, sing *Jesus Loves Me* or play the *VeggieConnections Music CD* and sing along. **We can sing worship songs to Jesus at church or anytime. Where is another good place to sing to Jesus?** (*Home, car, park, day care.*) Before eating the pudding, worship Jesus with a prayer.

3. Craft: Worship Shakers

Have children decorate the backs of two 7-inch paper plates using markers and clip art from pages 73–82. Staple or tape the ends of 12-inch strips of colored crepe paper onto the inside rim of one plate. Pour fruity cereal loops into one plate, then tape or staple the other plate (face to face) onto it, sealing the cereal inside.

We can worship God by singing and by shaking the shakers that we made. When we're sad or scared, we can worship Jesus, and he makes us feel better!

Let's try it out! Have kids stand up and shake their shakers as you sing to the tune of *If You're Happy and You Know It*:

Shake your shakers way up high, way up high,
Shake your shakers way down low, way down low,
Shake your shakers all around, to the sky and to
the ground
Jesus Christ is Lord of all, Lord of all!

Repeat, encouraging preschoolers to sing with you.
How does worshipping God make you feel?
(*Happy!*) **Worshipping God brings us closer to him.**
When we get closer to God, we can become a better friend!



LOW-POWERED GAME NEEDS:

- Instant vanilla pudding
- Mixing bowl; whisk; spoon
- Milk (be sure to ask parents about possible food allergies)
- Small cups
- Plastic spoons
- Vanilla or chocolate wafers
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- 2 small paper plates per child
- Colored markers
- Crepe paper streamers
- Stapler or clear packing tape
- Glue
- Veggie and miscellaneous clip art (pages 73–82) (optional: stickers)
- Fruity cereal loops (be sure to ask parents about possible food allergies)

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him through the Bible (approx. 10–15 minutes each).

1. High-Powered Game: Shield-of-Faith Shebang

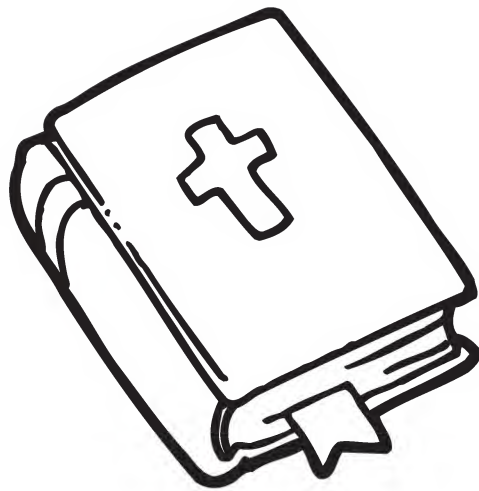
Ahead of time, make enough 1-foot-diameter posterboard shields for half your group. Attach an enlarged picture of a Bible (below) to the front. Securely tape or staple a posterboard strip to the back for holding the shield. Say: **Sometimes we may feel like doing things we know are wrong, things that would not please God. Maybe we feel like hitting someone because we're angry. Maybe we don't feel like obeying our parents or telling the truth. But God tells us in the Bible he will help us do the right thing if we ask him. The Bible gives us the armor that keeps us strong!**

Let's pretend these cotton balls are the bad thoughts that try to come into our heads. Hold one in hand. And pretend this is our shield of faith. Hold in the other hand. When we believe God's Word in the Bible, God's armor helps us bat the bad thoughts away and do things God's way. Demonstrate batting the cotton ball away with the shield of faith.

Give half the class shields and the other half small baskets of cotton balls. Line up each group behind a strip of masking tape on the floor across from each other so they're about four feet apart. Let kids with the shields bat away cotton balls that are tossed at them by the other preschoolers. When cotton-ball baskets are emptied, let children pick up all the cotton balls then switch roles.

HIGH-POWERED GAME NEEDS:

- Posterboard shields, made ahead of time (optional: toy shields)
- Clip art of Bible (next page)
- Cotton balls
- Small baskets or bags



2. Low-Powered Game: THINK-LINK-ACT!

Have children stand around a bedsheet and, when instructed, pick it up with both hands. As you hold the table-tennis ball, explain that the ball represents bad thoughts that come to us. **When a bad thought pops in our head, we should THINK—ask ourselves, “What would Jesus do?” We LINK—remember that God’s Word in the Bible will help us do the right thing. Then we ACT—do what would please God.**

Preschoolers should chant **THINK—LINK—ACT** as they make the sheet wave. Toss the ball into the sheet. Preschoolers should try to keep the ball from coming near them. They do this by making the sheet’s movement carry it away. Continue the chanting, and gradually add a few more balls. **Through the Bible, God’s armor helps us do the right thing. He helps us keep bad thoughts away, just like we did the ball!**

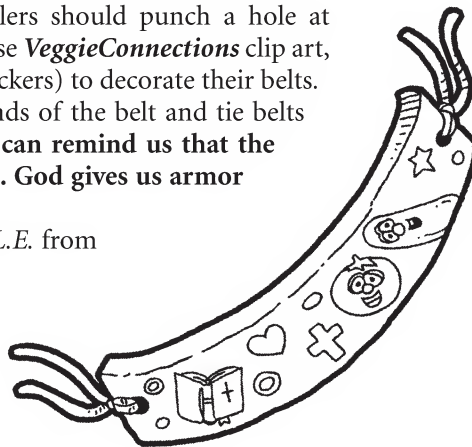
3. Craft: Belting Out the Truth

Use craft foam to make belts of truth. *VeggieConnections Shepherds* should trim foam to fit around each preschooler’s waist. With the assistance of *VeggieConnections Shepherds*, preschoolers should punch a hole at each end of the belt. Allow children to use *VeggieConnections* clip art, Bibles, and other Veggie art (or Bible stickers) to decorate their belts. String yarn through the holes in the ends of the belt and tie belts onto preschoolers. **Our belts of truth can remind us that the Bible is God’s Word and that it is true. God gives us armor in the Bible to keep us strong!**

As children work, play *The B.I.B.L.E.* from the *VeggieConnections Music CD*, and sing along.

OPTIONAL:

If your preschoolers are older and you have the time, you may punch additional holes along the belts edges for them to “sew” a border on their belts with the yarn (as you would with lacing cards).



LOW-POWERED GAME NEEDS:

- Bedsheet
- Table-tennis balls

CRAFT NEEDS:

- Craft foam, cut into belt-length strips (optional: tagboard)
- Hole punch
- Yarn
- Bibles and other clip art (pages 73–82)
- Optional: Bible stickers
- Glue
- Scissors
- *VeggieConnections Music CD*
- CD player

B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know his Holy Spirit (approx. 10–15 minutes each).

1. High-Powered Game: Fruity-licious Tongues

Sprinkle a little bit of dry candy-straw powder or powdered drink mix on the tongues of each preschooler. Try to make equal numbers of each color of tongue. Let children look in a mirror to see their colored tongues. Talk about what color each child's tongue is and the fruity flavor each color has. Say: **God's fruit of the Spirit help us control our tongues. What are some times we need the Holy Spirit to help us with what we say?** Accept kids' responses.

Let's play a game with our colored tongues! Stand in the center of the room with the children circled around you. Explain that you will play the song *Down in My Heart* (VeggieConnections Music CD) and have the preschoolers begin skipping around you. When you stop the music, call out a color and fruit flavor (red cherry, purple grape, and so on). All the preschoolers whose tongues are the color you call should face you and stick out their tongues. Start the music again and kids resume skipping until you call out another color/flavor. Continue play until all colors are called at least once.

Say: **When we feel like using our tongues to say something bad or hurtful, the Holy Spirit can help us do right.**

You may need to periodically have preschoolers look in the mirror again to remind themselves what their tongue color is. If your group is very large, you may want to break into smaller groups to play.

2. Low-Powered Game: Happy-Sad Sandbox

Distribute a shoebox lid to each preschooler at tables. Pour a cup of play sand in each lid. **Let's do a little activity that might help us understand about what the Holy Spirit does.**

Tell children to smooth the sand with their hand and imagine they are on a sandy beach. **If the sand is smooth, do you think anyone's been walking on the beach? (No.) That's right; there are no footprints in the sand. Now pretend you walk on the sand. Demonstrate how to use your fingers to make footprints in the sand. Even after you've left the beach, anyone can see that you've been there. What do they see? (Footprints.)**

We can't see the Holy Spirit, but we can see proof that he is working inside us. When we let the Holy Spirit lead us, we do the right thing. Paul said in the Bible that when we do that, we "live by following the Spirit." The Holy Spirit helps us act the same good way that Jesus did.

Let's sing THINK—LINK—ACT. Lead the group in singing with the actions.

Now I'm going to call out some good behaviors and some wrong behaviors. When I say a wrong one, draw a sad face in the sand. This will remind us that it makes us sad when we make wrong choices. When I call a fruit of the Spirit—the good behaviors—we'll smooth the sand and draw a smiley face in the sand. It makes us happy people, and God is pleased when we "live by following the Spirit."

Call out the following behaviors one at a time and let children call out **Happy** or **Sad** after each one. Then ask them to draw a happy or sad face in their sand. Remind them to smooth their sand between each action. Add to the list as time permits.

- Fighting
- Loving your grandmother (love)
- Misbehaving in church
- Being gentle with a baby (gentleness)
- Taking toys away from a friend
- Not obeying Mommy
- Being kind to others (kindness)
- Hitting when you're angry
- Not hitting when you're angry (self-control)
- Being good to share (goodness)

HIGH-POWERED GAME NEEDS:

- Powdered candy that colors the tongue (candy straws, or powdered drink mix) of various fruit flavors/colors (grape, cherry, blueberry, lime, and so on)
- Mirrors
- VeggieConnections Music CD
- CD player

LOW-POWERED GAME NEEDS:

- Shoebox lids, one per child
- Play sand
- VeggieConnections Music CD
- CD player



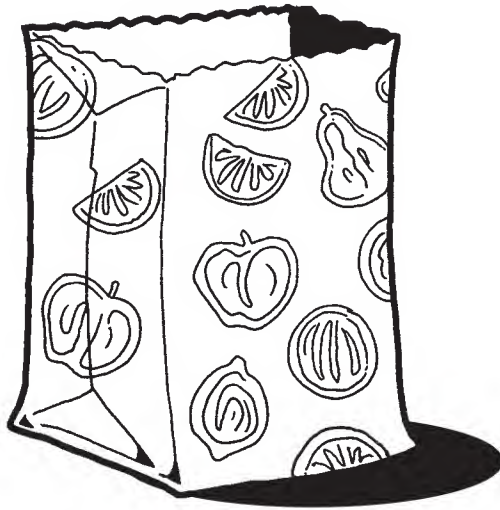
How do we live when we follow the Spirit? Accept children's answers that include fruit of the Spirit or good behavior. **How do we live when we don't follow the Spirit?** (*Act unkindly, fight, hate.*)

3. Craft: Fruity-Print Gift Bags

Fold a paper towel into fourths and lay it on the bottom of a Styrofoam plate. Pour a small amount of tempera paint into the center of the paper towel to make it into a stamp pad. Show kids how to press fruit, cut side down, onto the paper towel then onto their gift bags. Explain that the fruity-print gift bags will remind them of the fruit of the Spirit. **The Holy Spirit gives these gifts to us to help us act in ways that please God. What are some ways he helps us?** Let children recall as many of the fruit of the Spirit as they can.

Apple prints resemble hearts. As children make heart-shaped prints, say: **When the Holy Spirit lives in your heart, he helps you make good choices.** Allow paint to dry before sending home. A hair dryer may be helpful.

You might want to have extra fruit on hand and allow preschoolers to snack on bite-sized pieces.



CRAFT NEEDS:

- Apples, oranges, lemons, and/or pears, cut in half lengthways
- Tempera paint to match fruit colors
- Styrofoam plates
- Paper towels
- Plastic knife
- Small brown or white paper gift bags
- Old large shirts to protect clothing
- Optional: hair dryer

B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants to help me solve my problems (approx. 10–15 minutes each).

1. High-Powered Game: Swim for Shore

Ahead of time, mark a starting line with masking tape to represent the boat and a finish line to represent the shore. Let kids line up on the starting line in groups of six. Then have kids hold hands in pairs. When you say: **Swim for shore!** pairs must jump out of the “boat,” over the line, and race to the “shore,” holding hands with their partners. Cheer when kids make it to shore. Say: **Yea! You made it safely! And you helped your partner get to shore too!** Repeat the game as time permits.

When you need help with a problem, who can you ask? (*God, friends, teachers, parents.*) **God is always with us and will help us with our problems whenever we ask him.**



HIGH-POWERED GAME NEEDS:

- Masking tape

2. Low-Powered Game: Save a Veggie

Divide children into two groups. Stand Larry and Bob puppets onto 2-liter bottles, each in front of one group of children. Say: **Bob and Larry are in the water and need help.** Line children up behind a masking-tape line and let kids take turns trying to save Bob or Larry by throwing a plastic hoop or inner tube so that it lands around them. Set the distance between preschoolers and puppets so that kids can have success.

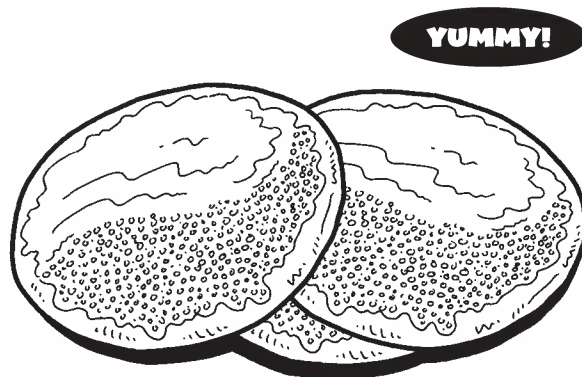
Thanks for helping to save Bob and Larry! When we're in trouble, who will save us? (God.)

3. Craft: Ships Ahoy Cookies

Give children a sugar cookie on a paper plate and let them spread blue icing on it. Say: **We can make a picture of a stormy ocean on our cookie, just like in our story of Paul. Then God helped Paul swim to dry land.** Let kids sprinkle vanilla wafer crumbs over half the cookie to look like a beach. Young preschoolers may need extra help (but don't expect perfection, and don't just let them watch you do it). Say: **I'm happy to help.**

Sometimes we need help, like with these cookies. God helped Paul get safely to dry land. And he can help us, too!

Even when Paul was in a storm on the ship, he remembered to thank God for their bread. Let's thank God for our food, too. Lead children in saying a prayer of thanks for their cookies, then allow them to eat their creations.



B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to connect to others (approx. 10–15 minutes each).

1. High-Powered Game: Pass the Veggies!

Form two or more lines for a relay race. Give the first person in each line a plush Veggie character (not included in kit) or a ball. When you say go, the first person of each team should pass their Veggie between their legs to the person behind them, saying: **God loves you.** Repeat the process until the last person in the lines receives the Veggie. Everyone cheer, then repeat the process, passing their Veggie over their heads.

If your class is older preschoolers, have them alternate passing the Veggie over and under each time.

Say: When we're playing with our friends, we can tell them about God.

LOW-POWERED GAME NEEDS:

- Larry and Bob puppets (included in *Veggie-Connections Preschool Curriculum Kit*)
- Two 2-liter soda bottles
- Two plastic hoops or children's inflatable inner tube rings (large enough to fit easily over a puppet)
- Masking tape

CRAFT NEEDS:

- Round sugar cookies, one for each child (be sure to alert parents about food allergies)
- Canned blue icing (or vanilla icing mixed with two drops of blue food coloring)
- Vanilla wafer crumbs, in a bowl
- Plastic knives or craft sticks
- Paper plates, napkins

HIGH-POWERED GAME NEEDS:

- Plush Veggie characters (such as Bob Tomato, Larry Cucumber, Junior Asparagus) or balls, one per team

2. Low-Powered Game: Roll Out the Good News

Seat children on the floor in a large circle around you. Roll a large rubber ball to a tot and say: **Child's name** can share the good news! The child then rolls the ball back to the teacher and says, **Jesus loves you!** This continues until all the children have had a chance to roll the ball at least once.

We all can help others connect to God by sharing the good news of Jesus!

OPTIONAL:

If your group is older preschoolers, have them stand in their circle and throw or bounce the ball to the teacher. As they bounce it to you, you might also have them tell a way they can share the good news of Jesus.

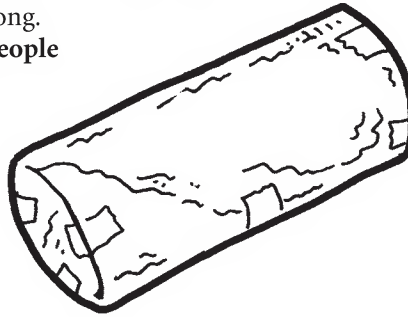
3. Craft: Microphone Fun

Show kids how to wrap cardboard tubes with aluminum foil and tape it to make microphones. As children work, ask: **How can we use our microphones to share the good news of Jesus?** (*Preach about Jesus, sing songs about Jesus, say the Unit Memory Verse, tell about how much you love Jesus.*)

As microphones are completed, allow preschoolers to take turns “preaching,” praying, reciting their memory verse, or singing a song about Jesus on the “stage” that you created. When all the children have a microphone, have them all stand together on the “stage.” Play the song *God Connection* (*VeggieConnections Music CD*), and let preschoolers hold their microphones and sing along.

It's fun to use our microphones to tell people about Jesus. But we don't have to have microphones to share news about Jesus. Can you think of other ways we can tell people about Jesus? (*Tell friends at play, invite a friend to church, give someone a Bible.*)

If time allows, also play the songs *The Greatest Thing* by Mark Pendergrass and *God Is Bigger*.

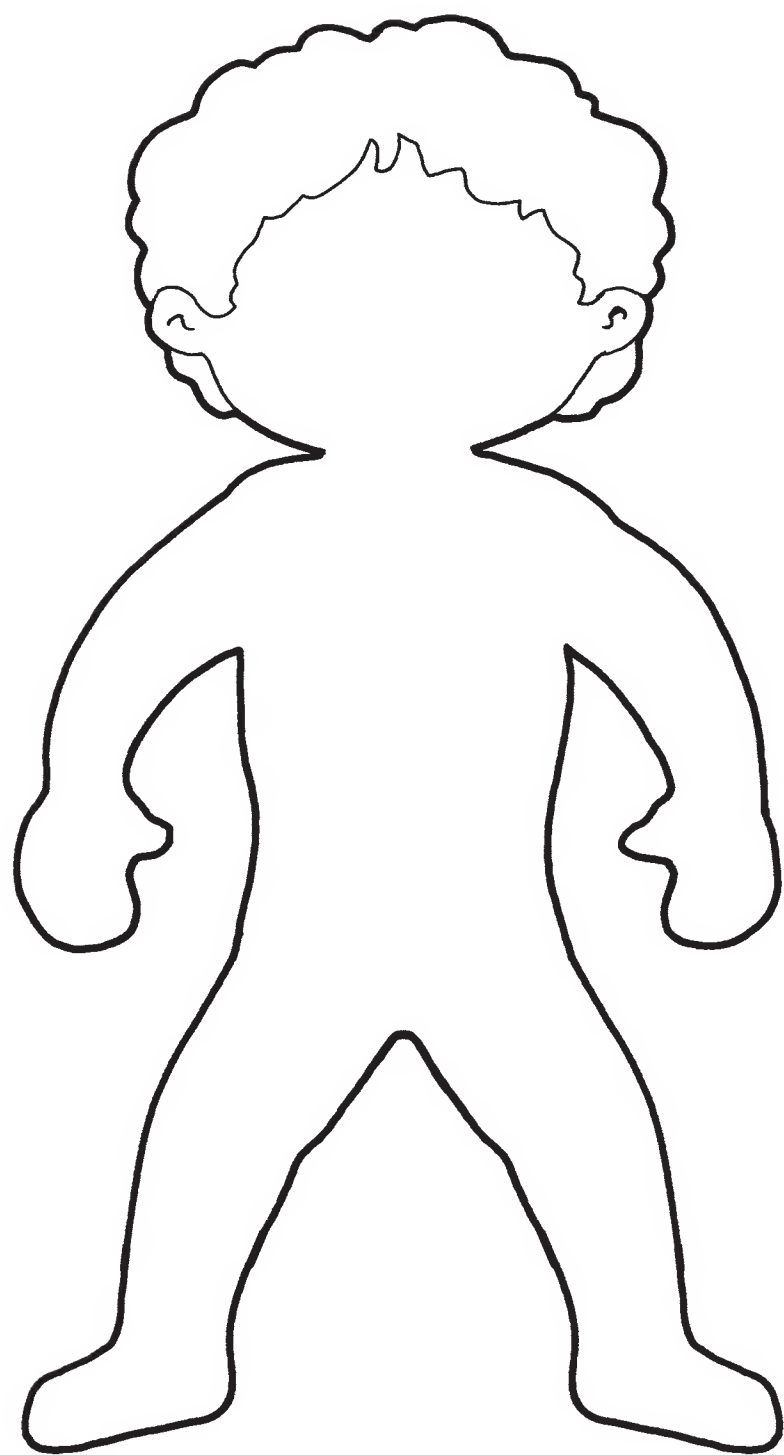


LOW-POWERED GAME NEEDS:

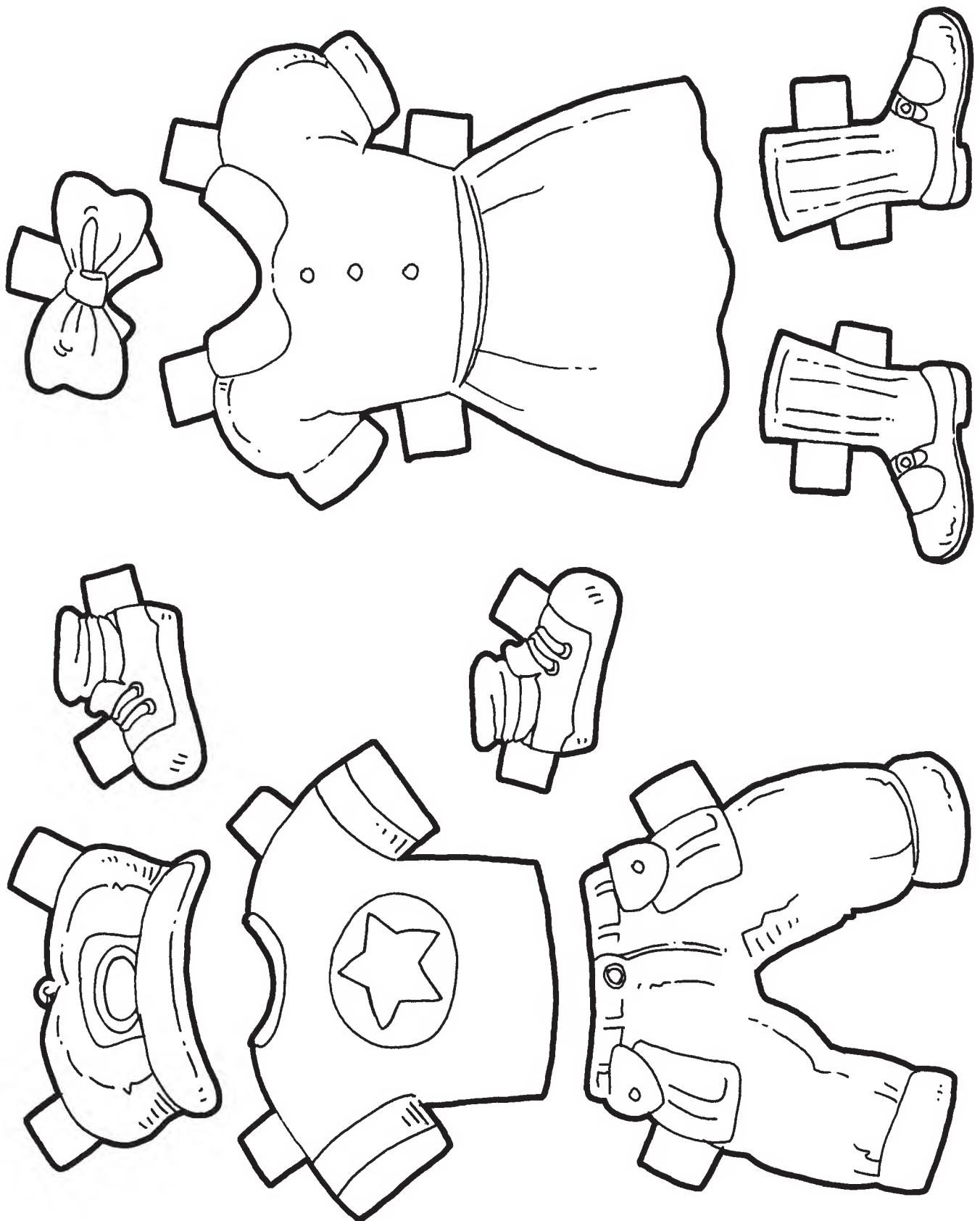
- Large rubber ball

CRAFT NEEDS:

- Cardboard tubes (from toilet paper or paper towels) one for each child
- Aluminum foil, cut to fit tubes
- Clear tape
- *VeggieConnections Music CD*
- CD player



Lesson 1 - Paper Doll Clothes



Preschool Games and Crafts

Unit 3: The Love Connection



Veggie-Connections:

Connecting to a Powerful Relationship with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God is love (approx. 10–15 minutes each).

1. High-Powered Game: Meeting with Jesus

Have preschoolers sit in a large circle. Play songs from the *VeggieConnections Music CD* as five children walk around the circle holding Bibles. At the same time have the children in the circle pass around the flashlights. When the music stops, call out: **Nicodemus loves God.** At that time the kids holding the flashlights turn them on. Each child with a Bible walks to a child with a flashlight and says: **God loves you.** Continue the game until all kids have a turn to hold a Bible or turn on a flashlight.

2. Low-Powered Game: God Is Love

Beforehand, create a memory verse rebus by making pictures for the nouns like cross picture = God; heart picture = heart; child = neighbor. Place them onto the center of a large, red posterboard heart with each child's name printed on it. Place the heart on the ground and cover the heart with shoes and pots so that it is completely hidden. For extra fun, make a big mountain of shoes and pots.

Invite kids to take turns removing one shoe or pot from the pile, as they work to reveal the hidden heart and verse. After the shoes and pots have been removed, the large heart will be revealed with the children's names and memory verse rebus. As you read the words, let kids "read" the pictures in the rebus. Say: **God is love, and he has a heart big enough to love everyone in the world. Let's think of some ways that God shows his love to us.** (He gives us food, clothes, family; gave us Jesus; gave us the Bible; takes care of us; and so



HIGH-POWERED GAME NEEDS:

- Flashlights
- Five Bibles
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

- 3-foot red posterboard heart
- Fine-tipped black marker
- Shoes
- Pots
- Memory verse rebus

on.) Remind preschoolers that God shows that he loves us, and we want to show that we love him, too. Review the Unit Memory Verse, Matthew 22:37, “Love the Lord your God with all your heart.”



3. Craft: God-Is-Love Hearts

Before preschoolers arrive, create three different-sized heart patterns, four long strips of paper, and one very short piece of paper for each child to cut out. If you are working with very young children, you can simplify this craft to just one heart and can eliminate two or all slips of paper. The large heart will act as the body, the medium heart as the head, and four small hearts as the arms and legs.

Distribute the patterns to each child to cut out. Point out that the medium-sized heart is the head, and encourage little ones to draw a face onto that heart. Next, connect the head heart to the body heart with the small strip of paper and paste in place.

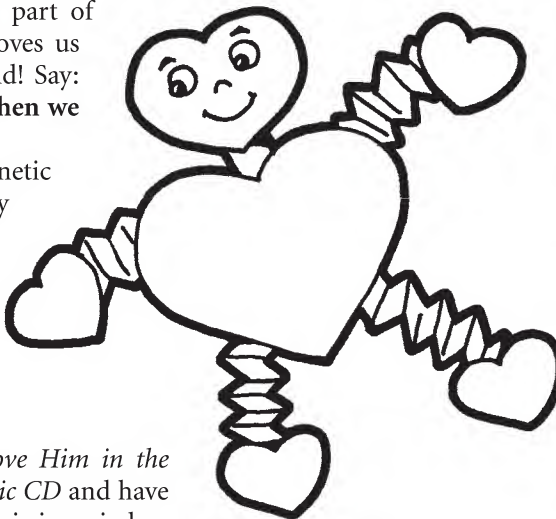
Take a longer strip of paper and show kids how to accordion-fold them. It doesn't matter how many folds. Tell them to do this with each of the four strips of paper to create arms and legs. Then paste a small heart at the end of each one.

Last, connect the arms and legs to the body of the large heart by pasting in place. When they are done, explain that God's love is the biggest part of each one of us! That's because God loves us more than anything in the whole world! Say: **Let's see how big our hearts can be when we show our love back to God!**

Optional: Attach a strip of magnetic tape on the back of the head and body hearts for hanging. Otherwise, you may wish to staple a yarn loop or other hanging mechanism onto the hearts for preschoolers to use.

Review the Unit Memory Verse: “Love the Lord your God with all your heart,” Matthew 22:37.

If time allows, play the song *Love Him in the Morning* on the *VeggieConnections Music CD* and have kids march around the room to the music in a circle as they hold up their paper-heart people.



CRAFT NEEDS:

- Red or pink construction paper
- Safety scissors
- Crayons
- Paste or glue
- *VeggieConnections Music CD*
- CD player
- Optional: magnetic tape or yarn



B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that Jesus is our savior and counselor (approx. 10–15 minutes each).

1. High-Powered Game: Come Near ... Walking!

Have kids form a large circle on the outer edges of the room and sit down. Give each child a felt or fabric heart. Explain that the heart represents the Holy Spirit of Jesus living in their heart. Like the Holy Spirit will never leave them, this heart should never leave them during the game. They must balance it on their shoulder, head, tummy, or knee as they move about.

Stand in the center of the large circle holding the Bible. Instruct preschoolers to listen carefully as you command them: **Come near to God ... walking.** Each time you repeat the activity, insert a new command into the phrase, such as running, hopping, crab-walking, crawling, jumping, slithering. Preschoolers are to obey the command and move as close to you as possible, then sit down and listen. Note: When kids crawl or do the crab-walk, have them balance the felt heart on their tummies or backs.

When the kids have gathered in close to you, recite the Program Verse, “*Come near to God and he will come near to you,*” James 4:8. Have the kids repeat the verse after you and then send them back out to the circle.

Repeat the activity using a different command each time.

Say: **When we love Jesus, his Spirit lives in us and comforts us and helps us know how to live.**

2. Low-Powered Game: Lift the Spirit High

Beforehand, blow up several white balloons. Be prepared for some to pop.

Have children stand, spread out, in a circle around you. Explain that you will send a balloon into the air and ask: **Where does the Holy Spirit live?** The person who catches the balloon must then say: **In my heart!** Hold a balloon in one hand with the knot hanging loosely between your thumb and forefinger. Grasp the knot tightly with your other hand and pull down. Let go, and the balloon will dart into the air. The child who caught the balloon can then be the launcher, with you continuing to direct the question. Play until all kids have had a turn, or as time permits. If your group is large, break into smaller groups so all kids can get a turn. You might want to have several balloons for kids to all have the “Holy Spirit” in our hearts.

We can be glad that we have the Holy Spirit, our Friend and Helper, living in our hearts!

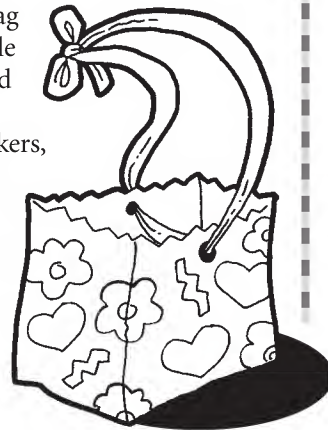
Optional: If your class includes older preschoolers, ask: **How can the Holy Spirit help you today?** and let children respond. (*Help me feel better, help me pray, help me have friends, and so on.*)

3. Craft: Pouch of Hearts

Let each child cut off the top half of a lunch bag. For fun, use zigzag scrapbooking scissors. Punch two holes near the top of the bag, while it is still folded. Thread a shoestring or ribbon through the holes and tie it to create a shoulder strap for the pouch.

Invite kids to decorate their pouch using markers, clip art, stickers, or other art supplies. As preschoolers work, ask: **Who can you tell that Jesus’ Spirit lives in our hearts?** (*Let kids name people.*) Give each child a handful of heart-shaped valentine candies or mini pretzels to put in their sack. **You can share your treat with your friends and tell them that when you believe in Jesus, his Spirit lives in your heart.** Provide plenty of candy so kids can snack as they work.

For background music, play the song *Down in My Heart* from the *VeggieConnections Music CD*.



HIGH-POWERED GAME NEEDS:

- Felt or fabric hearts, one per child
- Bible

LOW-POWERED GAME NEEDS:

- White balloons, inflated

CRAFT NEEDS:

- Hole punch
- 36-inch colorful shoestrings or ribbon, one per child
- Lunch bags, one per child
- Safety scissors or scrapbooking scissors
- Colored markers
- Clip art (Veggie, Bible, Jesus, heart); or stickers
- Glue
- Heart-shaped valentine candies; mini pretzels if non-sugar snacks are preferred (be sure to check with parents about possible food allergies)
- *VeggieConnections Music CD*
- CD player

B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that Jesus teaches us how to love (approx. 10–15 minutes each).

1. High-Powered Game: Battle of Socks and Pots

Explain that in the video *Are You My Neighbor?* the Flibbians and the Jibberty-lots each thought they were best, so they threw socks and pots at each other until they learned from Jesus the right way to treat their neighbors.

Have kids form two teams. Separate the teams with two parallel lines of masking tape six feet apart. Give a basket of socks to one team and a basket of plastic cups to the other team.

On **Go**, have kids throw cups and socks toward the players on the other team. After about a minute, say: **Stop the fight! Let's act right! Now recite: "Love the Lord your God with all your heart. . . . Love your neighbor as yourself," Matthew 22:37, 39.** Have kids say the verses with you, then put down their "weapons" and go shake hands with the kids on the opposing team.

Ask: **What things does Jesus teach us?** (*Be kind, love each other, love God, do right, think nice thoughts, and so on.*)

Play the game several times, letting teams switch socks and cups each time.

2. Low-Powered Game: Happy Heart Match-Up

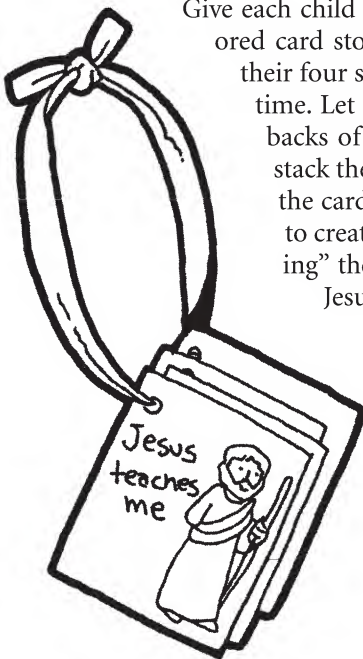
Sit with preschoolers in a circle. Divide the pairs of hearts into two stacks. Keep one stack for yourself and lay it facedown on the floor. Distribute the other stack to the kids. Turn over one heart from your stack and lay it in the center of the circle. The child who has the matching heart lays it next to yours and says: **I've got a happy heart!** Continue playing until all the hearts have been matched. The younger the preschoolers, the more distinctive the differences need to be.

Afterward, talk about ways kids can show they have a happy heart that loves God. (*Share, love others, be kind, take turns, have nice thoughts, pray, let others go first, help others, and so on.*)

3. Craft: Jesus-Teaches-Me Story Card Necklace

Give each child a Jesus-Teaches-Me story card sheet, copied onto light-colored card stock or tagboard. With help, older preschoolers can cut out their four story cards. For younger preschoolers, cut them out ahead of time. Let kids color the story pictures on each card and decorate the backs of their cards. As they work, talk about each card. Help kids stack the cards in order, and punch a hole in the top left corner of all the cards. Then insert the ribbon or yarn through the holes and tie to create a story card necklace. Let children retell the story by "reading" their story cards. Tell kids they can wear their story cards so Jesus can teach them wherever they go. And they will be able to use these picture cards to share Jesus' teachings with their friends.

For background music, you may want to play *Down in My Heart* and *Love Him in the Morning* on the *VeggieConnections Music CD*.



HIGH-POWERED GAME NEEDS:

- Bible
- Masking/painter's tape
- Colorful socks
- Plastic cups

LOW-POWERED GAME NEEDS:

- Pairs of hearts in a variety of colors, sizes, and designs—at least one pair per child.

CRAFT NEEDS:

- Jesus-Teaches-Me story cards pattern (page 34)
- Crayons or washable markers
- Veggie clip art
- Hole punch
- Ribbon or yarn
- Light-colored tagboard or card stock
- Safety scissors
- *VeggieConnections Music CD*
- CD player

B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that Jesus is our daily source of love (approx. 10–15 minutes each).

1. High-Powered Game: Walk on Water

Set two beams or put strips of masking tape down on top of blue fabric or paper water. Display a large picture of Jesus about five feet from the end of the beam. Invite teams of preschoolers to line up behind each other. Have kids take turns walking across the “water,” balancing on the beam. Have kids cheer for each other as they walk across the water. After kids cross the water, invite them to sit down by the picture of Jesus and wait for their next turn.

Repeat the game as time allows.

Say: **Jesus loves each of you, and he’s always waiting for you to look his way so he can show you love and help you.**

As children play the game, play the songs *God Connection* and *Down in My Heart* from the *VeggieConnections Music CD*.

2. Low-Powered Game: Picture Talk Water Walk

Tack six feet of blue mural paper low on the wall. Let each child step on a piece of tagboard or card stock and trace around their shoe. Then help them cut it out and write their name on it. Add a piece of double-sided tape or wall-mount putty to the back.

Provide a few magazine pictures to spark discussion such as these:

- *Picture:* A child in a baseball cap. *Situation:* You want to play on the team, but they say you’re too little. How do you act?
- *Picture:* A mother waving good-bye to a child. *Situation:* Your mom is leaving you at the sitter’s while she goes to work, and you are feeling lonely. What do you do now?
- *Picture:* A kid on a training bike and one on a tricycle. *Situation:* Your friend gets a new bike. You’re feeling sad. How will you think?

Space the pictures out on the mural paper, leaving a couple of feet between each picture for kids’ footprints.

Point to the first picture and explain the situation. Let kids take turns sharing how Jesus’ love could help the child in the situation. Encourage preschoolers to THINK—LINK—ACT God’s way in each situation and offer a solution. Then have kids say: **I’ll keep my eyes on Jesus! I will walk on water!** and attach their footprint to the mural so they’re walking on the water. As you advance to the next picture and talk about it, let kids walk their footprint to the next picture, and so on across the water.

Say: **When we keep our eyes on Jesus, like Peter, Jesus will love us through any situation. He’ll help us with our problems.**

Play until all children have had a turn at walking on water.

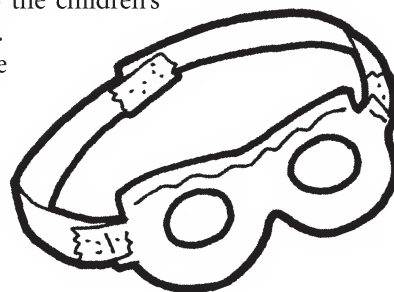
3. Craft: Veggie Glasses

Provide a glasses pattern for each child. Help preschoolers cut out the glasses then color and decorate them. As children work, ask: **How can keeping our eyes on Jesus help us?**

(*We can see his love, he helps with our problems, comforts us, saves us, and so on.*)

Have an extra helper ready to help fit the glasses onto the children’s heads, taping the earpieces to the glasses and at the back.

Display enlarged clip-art pictures of Jesus (page 82) around the site. Have kids wear their glasses and walk around the site, trying to find the pictures of Jesus. As you walk around, sing *Love Him in the Morning* from the *VeggieConnections Music CD*.



HIGH-POWERED GAME NEEDS:

- Two 6-foot 2" x 6" boards or masking/painter’s tape
- Blue mural paper or fabric
- Picture of Jesus
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

- Magazines pictures
- Colorful tagboard or card stock
- Pencils
- Safety scissors
- Mural paper (optional: magnetic board)
- Double-sided tape or wall-mount putty

Optional:

If you have a magnetic board, attach a small magnetic strip to each footprint.

CRAFT NEEDS:

- Veggie glasses pattern (page 35)
- Transparent tape
- Crayons or colored markers
- Clip art: Veggie art, Jesus, Bible, and so on. (pages 73–82)
- Glue
- Safety scissors
- 1" x 18" tagboard strips
- *VeggieConnections Music CD*
- CD player
- Optional: glitter, stickers, “jewels,” etc.

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that Jesus shows us how to forgive (approx. 10–15 minutes each).

1. High-Powered Game: Forgiveness Fun Run

Have kids form two lines on opposite sides of the room. Put a child-sized robe on the first child in line on one team. Also give that child a large ring to hold. On the command of **Go**, the child is to run to the team on the other side and say, **I forgive you!** and take off the robe and give it and the ring to the first person in line, then go to the end of that line. The next child puts on the robe and runs the ring back across the room to the other team, says **I forgive you!** and hands the robe and ring to the first child in line. Have all the children cheer when each kid arrives. Younger preschoolers may need help putting on the robe.

Repeat the game, wearing adult-sized shoes, hopping, skipping, walking fast, and so on.

Say: **In our Bible lesson today, Jesus tells us a story about a father who ran to his son, gave him a ring, a robe, and sandals, and said, “I forgive you!” And we can forgive others, too!**

2. Low-Powered Game: Let's Celebrate!

Give each child a cupcake. Allow kids to decorate their cakes with icing, sprinkles, gummies, or other toppings. Show them how, if they mess up while icing their cake, they can use their knife to wipe the mistake away and start over. Say: **Forgiving others is like that. When someone makes a mistake then says they're sorry, you can forgive them and start over, fresh.** After children finish decorating their cupcakes, let a volunteer say a prayer of thanks, then allow them to eat their creations.

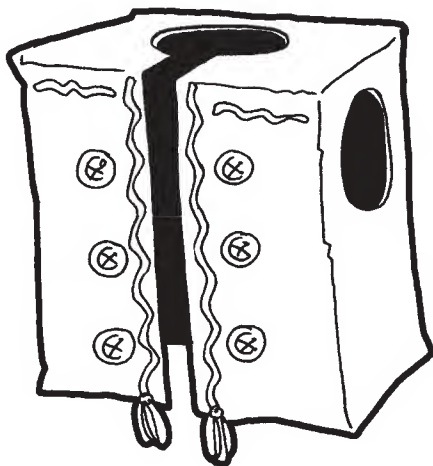
Say: **Forgiving others makes us happy because it makes us more like Jesus, so let's celebrate!** Play *Forgiveness Song* and have a celebration parade, letting kids march around the room as they play their kazoos or blow their horns.

3. Craft: Celebration Robes

Give each child a large paper grocery bag to make a robe. Cut a slit up the middle from top to bottom, then cut out a hole for the neck in the bottom of the sack, so sack can be worn upside down. Then cut out armholes in the sides near the sack bottom.

Let preschoolers decorate their robes with clip art and other art supplies, such as stickers, glitter pens, sewing trim, furry yarn, large buttons, and so on. For extra fun, provide artificial flowers without stems to glue on.

As kids work, encourage them to talk about times when they've forgiven others. Say: **Your robe can remind you of the son who came back and was forgiven. Jesus' story shows us that we can forgive others.**



HIGH-POWERED GAME NEEDS:

- Child-sized knee-length robe
- Large ring (costume jewelry)
- Pair of adult-sized shoes

TEACHER TIP:

If your class is large, create more teams to keep lines short and give kids more turns.

LOW-POWERED GAME NEEDS:

- Party horns or kazoos, one per child
- Cupcakes, one per child (be sure to check with parents about possible food allergies)
- Icing, sprinkles, gummies
- Plastic knives or craft sticks
- Paper plates
- Napkins
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Brown paper grocery bags
- Crayons or colored markers
- Scissors
- Glue
- Clip art: Veggie, flowers
- Stickers, glitter pens, rickrack or trim, furry yarn, large buttons, and so on.
- Optional: artificial flowers

B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that Jesus shows us how to love our neighbor (approx. 10–15 minutes each).

1. High-Powered Game: Neighbor Rideshare

Form a line of preschoolers on either side of an open area. Explain that like the good Samaritan in today's lesson took the injured man on his donkey, they will help their neighbor by giving them a ride to the other side in the wagon.

Put a wagon or an empty plastic laundry basket with a jump rope used as a pull rope in front of only one of the lines. Have the first child in line pull the wagon across the room to the other line. The puller then gets into the wagon, and the first child in line pulls the wagon back across the room. The child in the wagon then goes to the end of the line and the puller gets into the wagon and the next child in line pulls him. Have other *VeggieConnections* Shepherds present to help you guide the lines.

Keep the game going as time permits.

If your class is large, form more lines to allow more frequent turns.

2. Low-Powered Game: Help Your Neighbor 911

Using the Flibbian Hospital area of your room described on page 187 in unit overview, set up an “emergency room” with all kinds of medical supplies—adhesive bandages, gauze, tape, toy doctor kits. Let each child show you a pretend wound. Administer first-aid to each child's “wound” that they show you by applying the adhesive bandages or gauze and tape that they choose. Kids may want to use a red marker to color a spot of “blood” on their gauze. If you have a large group, you may want to enlist the help of *VeggieConnections* Shepherds to help you. Be sure to provide mirrors so kids can see themselves.

While children are waiting to be “treated” by you, allow them to “doctor” stuffed animals and dolls.

Say: **In our Bible story today, Jesus told us the story of the good Samaritan who helped his neighbor, the wounded man. We can show love and help our neighbor too!**

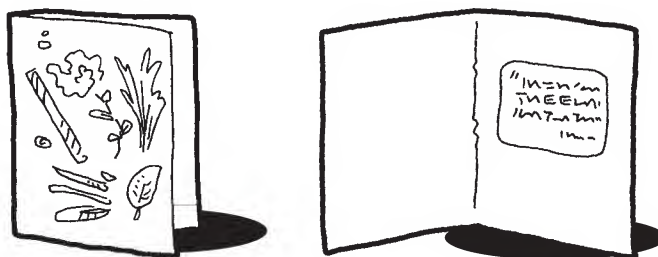
Optional: Wear scrubs and a Flibber-o-loo nurse's hat-shoe as seen in *Are You My Neighbor?* video and clip art (page 78).

3. Craft: Heaven-Scent Cards

To make a greeting card, have kids fold their 8" x 5" card-stock paper in half. In the center of the inside right of the card, place a computer label with the Unit Memory Verse printed on it, or have the cards printed with the verse beforehand. Preschoolers can sign their name if they can, or a *VeggieConnections* Shepherd should help them.

On the front of the card, glue fragrant dried items, such as flower petals, lavender, potpourri, bay leaves, cinnamon sticks, and so on. You may also provide clip art such as a Bible or Jesus (p. 82), or a heart (p. 36) to glue on. While children work, talk about the cards. Say: **You can take your card home and your family can deliver it to a neighbor or friend who needs your love. You might give it to someone who is sick or lonely to brighten their day. It will remind them that Jesus loves them and you do, too!**

VeggieConnections Shepherds should collect the cards and put each in a plastic sandwich bag to protect them going home.



HIGH-POWERED GAME NEEDS:

- Wagon or plastic laundry basket
- Jump rope

TEACHER TIP:

If you have a mix of ages in your class, form lines by age group. If you have any larger children in class who might be too heavy for a smaller child to pull, be ready to discreetly rearrange pullers to avoid embarrassment.

LOW-POWERED GAME NEEDS:

- Cots or folding lounge chairs
- Toy doctor kits
- White or colored gauze, tape, children's fun-design adhesive bandages
- Safety scissors
- Red washable markers
- Mirror
- Stuffed animals; dolls
- Optional: scrubs, Flibber-o-loo nurse's hat-shoe

CRAFT NEEDS:

- Card stock (8" x 5") per child
- Computer labels printed with the Unit Memory Verse
- Glue
- Fragrant dried items (flower petals, lavender, bay leaves, star anise, allspice, dried parsley, potpourri, cinnamon sticks, and so on.)
- Clip art
- Crayons or markers
- Plastic sandwich bags

B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants us to show our love for Jesus (approx. 10–15 minutes each).

1. High-Powered Game: Fill the Sock Pot

Beforehand, use masking tape to mark off a game circle on the floor.

Have preschoolers stand outside the circle. Place a large empty pot or tub from the Jibberty-lot site in the center of the circle. Remind kids of how people of Flibber-o-loo and Jibberty-lot obeyed God when they stopped throwing shoes and pots at each other and started throwing flowers and candy instead.

Explain that this game has rules they all have to obey. **Because we all love each other, we want to obey the rules so that it's fair to everyone. No one may step inside the circle to pick up candy or flowers until the game is over.** Explain that they can start throwing their items into the pot when the music starts, and they must stop when the music stops. Give each child a pot or bucket of flowers or candies. Start the music—*God Connection, Down in My Heart*, or *Love Him in the Morning*—and have kids begin throwing their candies and flowers into the pot. Stop the music occasionally to test their “obedience.” Play until the pot is full or until all the flowers and candy have been thrown.

When the game is over, let all the kids refill their buckets and play again.

Say: **Jesus loves us, and we can show we love Jesus by being kind and playing fair with our friends!**

Optional: Toss beanbags or sponge balls instead of flowers and candies.

2. Low-Powered Game: Come to Jesus!

Beforehand, tack a large picture of Jesus, attached to a posterboard heart, low on the wall at one end of the room. Have kids line up side by side at the opposite end of the room, facing the heart. You stand in front of the heart facing the children and give them instructions to come toward you in various ways:

Come to Jesus in ... 2 steps (1 hop, 2 giant steps, 3 baby steps, etc.).

When kids reach you, give them each a heart sticker and let kids attach them to the Jesus heart poster. Say: **Jesus loves us, and we can give our love to Jesus!** As they're affixing their stickers, ask: **How can you show Jesus you love him?** Accept kids' responses.

3. Craft: Blooming Lollipop Magnets

Copy the heart patterns and Jesus clip art on page 36 onto colored tagboard or card stock.

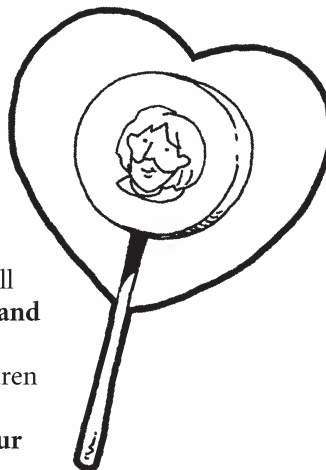
Give each child a heart to cut out. For younger preschoolers, or if time is short, cut them out beforehand. Put the child's name on the back.

Allow kids to choose a lollipop and glue it onto their tagboard heart so that it looks like a flower. See illustration. Then help them attach a one-inch magnetic strip to the back of their lollipop flower to make a refrigerator magnet.

Let them stick the Jesus clip art onto the lollipop. Tell kids: **Your magnet can remind you that Jesus loves you and that when you love Jesus, you'll want to obey him.**

You might want to provide enough suckers so children can have one to eat while they're working.

Say: **Like this magnet is attracted, or sticks, to your refrigerator, our hearts are attracted to Jesus.**



HIGH-POWERED GAME NEEDS:

- Sock flowers (see below)
- Sock candies (see below)
- Masking tape
- Large pot from the site or large plastic tub
- Small pot or bucket, one per child
- *VeggieConnections Music CD*
- CD player

SOCK FLOWERS:

Make sock flowers by rolling one or two socks into a ball. Grasp a small portion of one end of the rolled up sock and tie a 12-inch string of green ribbon or yarn to it to represent the stem.

SOCK CANDIES:

Make sock candies by rolling a balled sock inside a 12" x 12" square of colored cellophane wrapping paper. Tie each end with yarn so that it looks like a wrapped piece of candy. Or use similar artificial candy from the site.

LOW-POWERED GAME NEEDS:

- Heart stickers, at least one per child
- Large picture of Jesus glued to a posterboard heart

CRAFT NEEDS:

- Flat lollipops in wrappers, one per child, plus extras
- Reproducible heart pattern (page 36)
- Jesus clip art (page 36)
- Tagboard or card stock (8 1/2" x 11" sheets)
- Magnetic tape
- Safety scissors

B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to serve others (approx. 10–15 minutes each).

1. High-Powered Game: Let-Me-Serve-You Sock Match

Seat children in two lines on the floor. Give each child a sock to put on one foot. Place the match for each sock, out of order, in a row on the floor about six feet away between each team. Use youth-or adult-sized socks so they can easily be put on or worn over children's shoes. Have kids sit with their feet out in front of them so their teammates can easily see their socks.

Designate one child from each team to be the first servant. Have the servant stand up. On **Go**, the servant looks at the socks of his teammates and goes to find a matching sock in the socks line. He may carry only one sock back to his team, and not his own. The teammate puts on the matching sock, and then she becomes the servant. She runs to the line of socks and picks a sock to match one of her teammate's. Then she sits down with her team and races until all team members have a match.

Repeat the game as time permits. If your group is large or if your group is younger, break them into groups of four to six to keep sock-matching manageable.

After the game, say: **We can serve others at home, at church, or in our neighborhoods. What are some ways you could serve others?** Accept children's responses.

2. Low-Powered Game: You Go First

Spread several long sheets of bubble wrap flat on the floor and tape the edges. Large bubbles work best. At one end of the wrap place a large pot of popcorn and small paper cups. Have kids line up in pairs at the opposite end.

The first pair of kids should approach the edge of the wrap. The taller of the two should say: **You go first.** The partner may jump and hop across the wrap, while everyone says:

I can jump. I can hop.

I can serve! Pop! Pop! Pop!

The second child of the pair may then cross the bubble wrap in the same way. On reaching the end, the first child should serve the second a cup of popcorn.

As the first pair step off the bubble wrap, the next pair takes a turn, and so on.

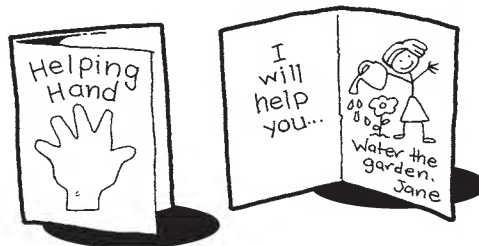
Say: **In the Bible, Jesus shows us how to love and serve each other and to let others go first.**

Be sure each child has a chance to serve and be served. If your class is large, break into smaller groups to allow more turns and less waiting.

3. Craft: Helping Hand Cards

Tell preschoolers they will be making Helping Hand Cards. Talk about ways they can help someone they know who needs help. (*Parent, grandparent, neighbor, friend.*)

Help each child fold a sheet of construction paper in half. On the inside, let children illustrate a way they can help that person. (*Dust, bring in the newspaper, feed a pet, water flowers, sing a song, and so on.*) Let them draw a picture or add clip art, magazine pictures, and/or stickers. Help preschoolers write their name, then write on the front "Helping Hand" and on the inside write "I will help you..." and name whatever they illustrated. While kids are working on their cards, have another leader go around the table and draw around each child's hand on a contrasting color of construction paper, then cut it out. Let each child glue their handprint onto the front of their card.



HIGH-POWERED GAME NEEDS:

- Socks, fun colors and types, one unique pair per child

Optional:

Use shoes from the site instead of socks.

TEACHER TIP:

Either have children remove their shoes and socks before play, or have them put the game sock over their shoes to be able to distinguish the game socks from the children's own socks.

LOW-POWERED GAME NEEDS:

- Sheets of bubble wrap
- Paper cups
- Large pot of popped popcorn

CRAFT NEEDS:

- Construction paper
- Clip art; stickers; magazine pictures
- Scissors
- Pencils
- Crayons or markers
- Glue

Optional:

To make the handprint look like a flower, let kids draw a flower stem and a flowerpot beneath it.

Optional:

If time is short or you don't have enough help, just draw each child's handprint directly onto their card with a fine-tipped marker.



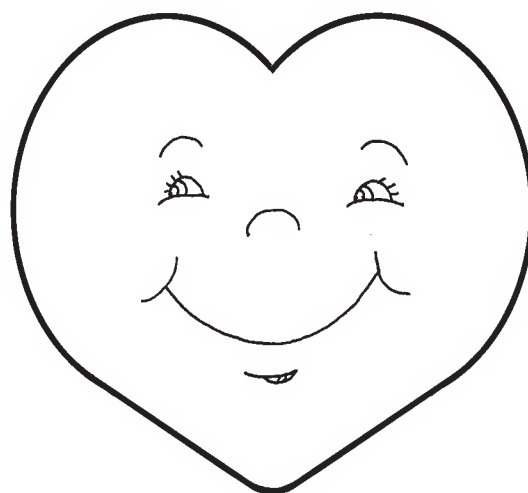
1. Jesus teaches me.



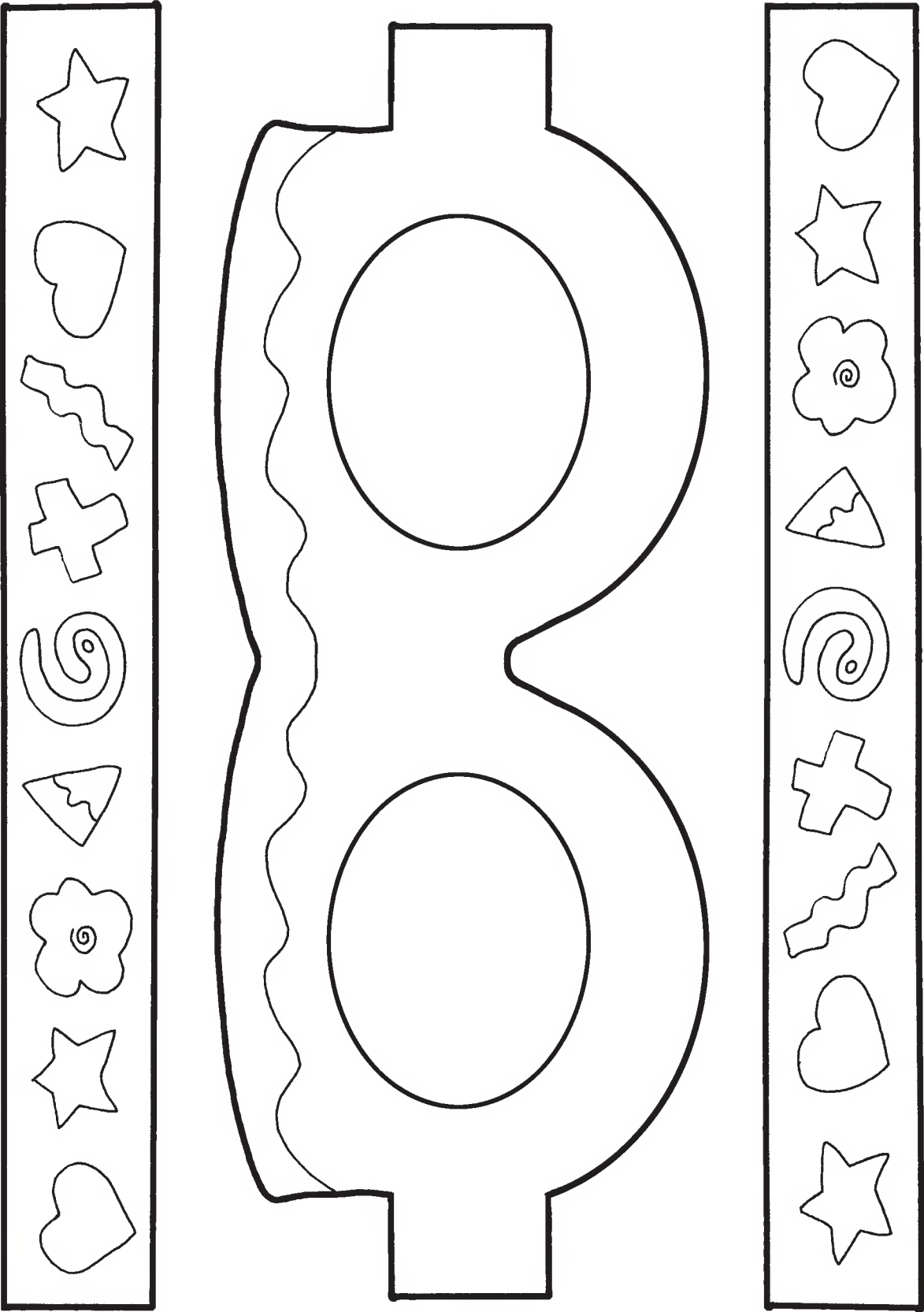
2. I love God.



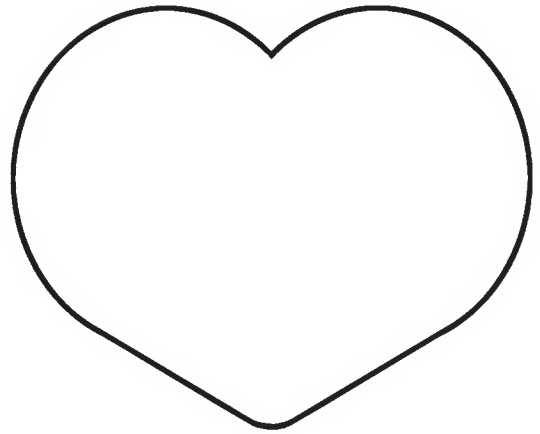
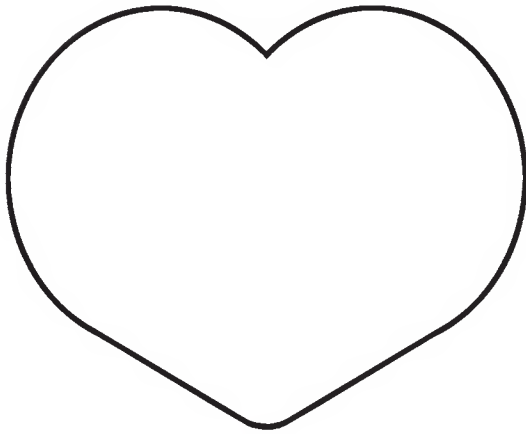
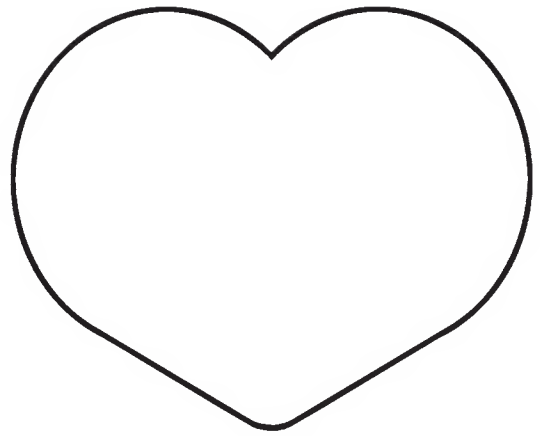
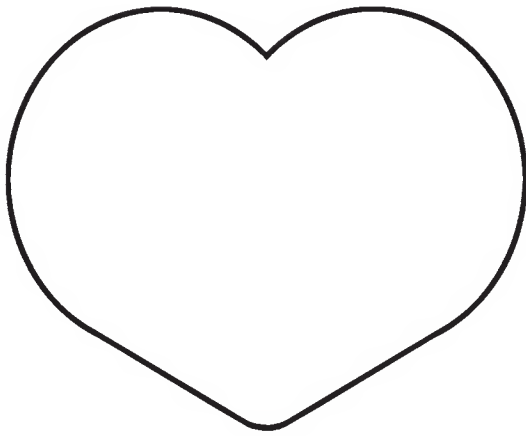
3. I love others.



4. I have a happy heart.



Lesson 7 - Heart patterns

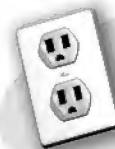


Lesson 7 - Jesus clip art



Preschool Games and Crafts

Unit 4: The Trust Connection



Veggie-Connections:

Connecting to a Powerful Relationship with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God knows what's best for us (approx. 10–15 minutes each).

1. High-Powered Game: Don't Step on the Cactus!

Ahead of time, mark off an area to be designated as the desert with a beginning and an ending line. Cut out large, green sticky notes in the shape of cacti. Sparsely place the cactus notes in the desert area.

Direct kids to walk or skip through the desert without stepping on a cactus. For each successful pass from one end of the desert to the other, kids are given a sticker. You might want to have them add their stickers to their cowboy hat if they're wearing one. Next, blindfold one of the children with a bandanna and have that child walk through the desert, guided by another child without a blindfold, without stepping on a cactus. The blindfolded child will need to trust his guide to direct him safely to the other side of the desert. When a pair makes it from one side of the desert to the other without touching a cactus, a sticker is given to each one in the pair. Continue until everyone's had a turn, or as time allows.

Then say: **It was fun to walk in the desert when you could see where you were going and you could see each cactus. How did it feel not to know where you were going? (Scary.) Who did you have to trust to lead you through? (The guide.) Who can we trust every day to be our guide? (God.) We can always trust that God knows what's best for us.**



HIGH-POWERED GAME NEEDS:

- Green sticky notes, cut in cactus shapes
- Bandannas for blindfold
- Stickers

TEACHER TIP:

Some preschoolers are afraid of being blindfolded. If this is the case with anyone in your group, allow them to be led with their eyes closed without the blindfold.

2. Low-Powered Game: Musical Cactus

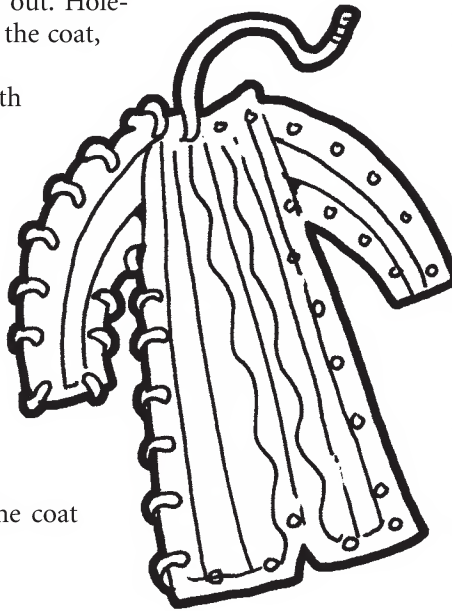
Pick up a small foamboard cactus and have children sit in a circle. Say: **God knows what's best for us, so he gives us people in our lives to show us how to live.** Give one child the cactus and start the music, *God Is Bigger*. Have kids pass the cactus around the circle until the music stops. When the music stops, a *VeggieConnections Shepherd* should name one person that God puts in our lives to help us do what's best for us—mom, dad, police, doctor, *VeggieConnections Shepherd*, pastor, grandparent, baby-sitter, and so on. The child holding the cactus must then say with the assistance of a *VeggieConnections Shepherd* one way that person helps them. All children continue to stay in the circle and pass the cactus to the music. If the music stops with a child who has already spoken, pass the cactus until it reaches a child who has not had a turn.

3. Craft: Coat-of-Many-Colors Lace Card

Before class, reproduce the coat pattern on page 47 onto card stock or tagboard for each child and cut them out. Hole-punch every half inch around the outer edge of the coat, where designated.

Give each child a cut-out coat along with some crayons and several strands of yarn. Allow little ones to color the coat colorfully, as desired. Then apply a clear-tape “needle” to one end of the yarn for easy sewing. Show preschoolers how to lace a design for Joseph's coat of many colors. Help them to begin by tying the yarn to the first hole. They will enjoy poking the yarn in and out of the holes in a regular pattern or one of their own design to make a beautiful colored coat like Joseph's.

If “sewing” is too difficult for the younger kids, allow them to tape pieces of yarn onto the coat after coloring.



B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that God wants to help us with our problems (approx. 10–15 minutes each).

1. High-Powered Game: Tote the Coat

Divide preschoolers into two teams. The first child on each team will put on a coat. He will run down to a designated spot, take off the coat, leave it there, and run back to tag the next member of his team. After being tagged, the second team member runs to the designated spot, puts on the coat, and runs back to tag the third team member and take off the coat for him to put on. Play continues in this manner until all team members have had a turn at putting on and taking off the coat. It doesn't matter which team wins, but it is important that each child has a turn.

After the game, ask: **How do you think Joseph felt when his brothers took the coat that their father had given Joseph and sold him as a slave? (Sad, angry, scared.) What can you do if someone makes you feel sad, angry, or scared? (Tell God how you feel and ask for his help.)**

LOW-POWERED GAME NEEDS:

- Small foamboard cactus (from site)
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Coat pattern (page 47)
- Card stock or tagboard
- Colored yarn
- Hole punch
- Tape
- Crayons



HIGH-POWERED GAME NEEDS:

- Two colorful coats or bathrobes

2. Low-Powered Game: God Will Help Me

Place all supplies in a shopping bag except for the smiley stickers. Read Romans 15:13a *“May the God of hope fill you with all joy and peace as you trust in him.”* Take out one prop at a time. Ask kids to tell a story using the prop about a possible problem. After each situation, talk about how God can give them peace and joy if they trusted God to help them with that problem. After each story give each child a smiley sticker to put on. Following are some scenarios and possible solutions:

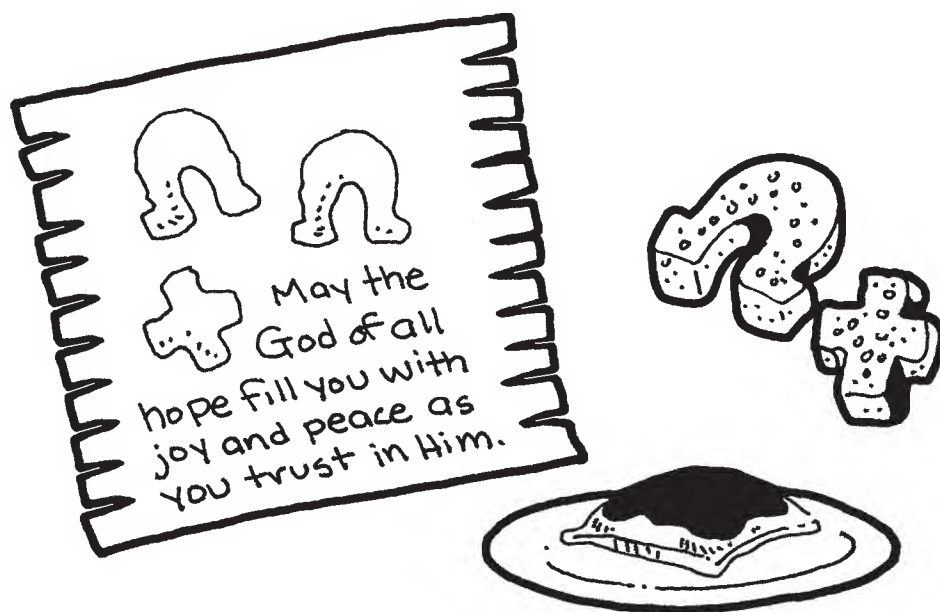
- Pillow: You are afraid to go to sleep. So you talk to God in bed.
- Car: You and your brother argue about where to sit in the car. So you take turns getting to choose.
- Book: A kid wants the book you are looking at. So you trade books with the other kid.
- TV remote: Everyone argues about which TV program to watch. So ask God to help you let others have a turn first.
- Stethoscope: You might be scared to go to the doctor. So you trust that God will use the doctor to help you get well.

3. Craft: Branded for Jesus

Ahead of time, cut sponges into the shapes of a horseshoe and a cross. Print the Unit Memory Verse, lengthways, near the edge of construction paper for each child.

Explain that in Dodgeball City, horses and other belongings are often branded to show who they belong to. Give each child a piece of construction paper and let them “fringe” the ends with safety scissors to make a horse blanket, being careful not to cut the Bible verse. Provide smocks or large T-shirts for cover-ups. Pour a small amount of tempera paint onto a folded paper towel sitting on a paper plate. Then show kids how to dip the sponge shapes onto the paint pads and then press the brands onto their horse blanket. You may want the kids to wear disposable plastic gloves as they work. Say: **This cross brand can remind us that we can belong to God, because we can trust in him to help us with our problems.**

Younger preschoolers may need more help.



LOW-POWERED GAME NEEDS:

- Pillow
- Toy car
- Book
- TV remote
- Toy stethoscope
- Smiley stickers
- Shopping bag

CRAFT NEEDS:

- Sponges
- Tempera paint
- Construction paper
- Safety scissors
- Smocks or large T-shirts for cover-ups
- Paper towels
- Paper plates
- Optional: disposable plastic gloves



B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that God wants us to obey him (approx. 10–15 minutes each).

1. High-Powered Game: Cows and Sheep

Ahead of time, draw a simple corral gate with markers on white posterboard. Designate a playing area for this game, marking boundaries with masking tape.

Divide preschoolers into two groups: cows and sheep. Have *VeggieConnections* Shepherds stand in random spots in the playing area. Line children up on a masking-tape line at one end of the playing area. Place the corral gate poster at the opposite end of the playing area on the corral/finish line. Explain that cows and sheep go into the corral to be safe from all the dangers of the range.

When the leader calls out **Sheep**, all of the children named as sheep will run to the line at the other end of the designated playing area. The *VeggieConnections* Shepherds should reach out to try to tag the children as they run by, but they may not move their feet from their position. If a sheep is tagged before he crosses the line, he must go back to the starting point and begin again when sheep are again called. Play continues in the same way when the leader calls out: **Cows**. Continue calling **sheep** and **cows** until all have been corralled.

When the game is completed, ask: **How did it feel as you ran by the Shepherds trying to tag you?** Let children respond. **Temptation is like someone trying to get us. How did you keep from getting caught?** (*Kept running, stayed away.*) **How did it feel to finally reach the corral gate?** Let children respond. **Sometimes it's hard to obey God when we are tempted to do the wrong thing, but when we show God we trust him by obeying and running away from temptation, he will take care of us.**

2. Low-Powered Game: Choose to Obey

Have students sit on the floor, spaced apart, and facing you. Before play, teach preschoolers this rhyme:

THE RHYME:

When we have to decide
If we'll go God's way,
We will choose to trust God,
And we will obey.

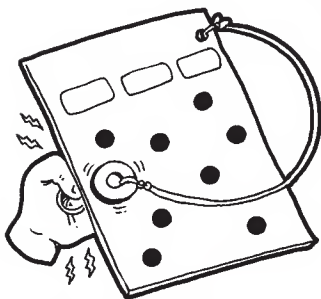
Roll the ball to each child and say the child's name with each pass. As a child catches the ball, give an instruction, such as the ones below. The child should throw or roll the ball back to you then obey the directions.

- | | |
|--------------------------|-----------------------|
| 1. Hop on one foot | 4. Jump three times |
| 2. Turn around | 5. Make a silly face |
| 3. Run around the circle | 6. High-five a friend |

Continue as time permits, making up more instructions as needed. When you're done, say: **This game of obeying was fun! It can remind us that we can show our trust in God by obeying him.**

1. Craft: Safe in the Corral

Have preschoolers place white labels across the top of one end of a card-stock sheet, creating a fenced-in corral. Punch a hole in the top left corner of the sheet. Have children place eight red dots at random on the card stock, outside the corral, to represent temptations to be avoided



Help children tie one end of a 16-inch cord through the hole in the corner and the other end to the steel washer.

Give each child a craft magnet. Show them how to make the washer move on top of the cardstock while holding the magnet below the cardstock. Pretend that the washer is a cow trying to get home in the corral. Guide the washer across the sheet, avoiding the red dots.

HIGH-POWERED GAME NEEDS:

- White posterboard
- Markers
- Masking tape

LOW-POWERED GAME NEEDS:

- Large, soft rubber ball

CRAFT NEEDS:

- Card-stock sheets 8 1/2" x 11", one per child
- Craft magnets (not magnetic tape)
- Cord or yarn (16" string), one per child
- Red dot stickers, eight per child
- White address labels
- Hole punch
- Lightweight steel hardware washers, one per child

Have children repeat the Unit Memory Verse: “*May the God of hope fill you with all joy and peace as you trust in him,*” Romans 15:13a. Remind children that God will give us joy and peace when we trust him by choosing to obey him and staying away from temptations.

B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that God is with us in hard times (approx. 10–15 minutes each).

1. High-Powered Game: Go to Jail

Ahead of time, decorate a small box to look like a jail. Cut a slit in the box for inserting index-card pictures. Place the jail on one end of the playing area.

Have kids draw a picture of themselves on an index card. Then line preschoolers up in *VeggieConnections Groups*, pictures in hand, at the opposite end of the room from the jail. Explain that when it’s their turn they should run to their *VeggieConnections Shepherd*, who is holding a sack of marbles in the middle of the playing area. Tell them if they draw a black marble from the sack they must return the marble to the bag, then run and put their picture in the jail, then sit down beside the jail. Do not tell them that you have only black marbles in the bag.

Each child should repeat this action until everyone has had a turn. When the game is finished ask: **How did it feel to draw a black marble and have to go to jail?** Let kids respond. **How do you think Joseph felt when he was put in prison for something he didn’t do?** Let kids respond. **What can you do when you find yourself in a hard situation?** (*Trust God to help, pray, share your problem with a trusted Christian adult.*)

2. Low-Powered Game: Trapped in Jail

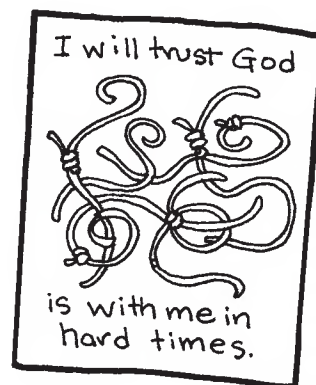
Have children scattered about the room, seated on the floor about an arm’s length apart. Give one child a ball of black yarn and have her hold on to one end of the yarn and then toss or roll it to another child. He then catches the ball of yarn, holds on to a part of it, then tosses it on to someone else. Continue tossing the yarn around until all the children become tangled and trapped. Some kids may need assistance from the *VeggieConnections Shepherds* as they toss or roll the yarn.

Ask: **How does it feel to be trapped and not able to move easily?** Let kids respond. **Sometimes life makes us feel trapped. When that happens, we can trust God to be with us and help us.**

3. Craft: Rope Tricks

Ahead of time print the Lesson Focus: “I will trust God is with me in hard times” on construction paper for each child.

Show kids how to dip a short length of cord into a bowl of glue and then put it on a piece of construction paper in loops, curls, and other tricky shapes. Say: **Sometimes problems and hard times seem to tangle us up in knots, like our Rope Trick artwork. But we can trust God to be with us when hard times come.** Let dry before sending home.



HIGH-POWERED GAME NEEDS:

- Small box decorated to look like a jail
- Index cards
- Markers or crayons
- Black marbles
- Brown lunch bag, one per group

LOW-POWERED GAME NEEDS:

- Black yarn

CRAFT NEEDS:

- Spool of cord
- Construction paper
- Scissors
- Glue
- Disposable bowl
- Marker

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that God wants to give us courage (approx. 10–15 minutes each).

1. High-Powered Game: Balancing Breakfast

Divide children into lines of no more than four kids each, each line opposite another on each end of the room. Give everyone on one team a paper cup and everyone on the opposite team a paper plate. Remind children that it took a lot of courage for the cupbearer and the baker to serve the king, and explain that they'll be pretending to serve the king breakfast today.

The first member of the plate team carries his plate to the other team and holds his plate out to the first child. That child puts her cup on top of the plate and carries the plate and cup back to the first team. Play continues as each player stacks his item on top of the stack and tries to balance plates and cups while walking across the room. As each player hands off their plates and cups to the next player, they may sit down. If plates or cups are dropped, they must be picked up and restacked, plate-cup-plate-cup, before continuing on. When the last player completes the task, have everyone cheer.

Say: **It really took some courage to manage all those plates and cups when they kept wanting to fall off, but you did it! What are some other times you need courage?** Let kids respond. **God will give us courage when we're afraid or worried, just like he did Joseph.**

Play *God Is Bigger* as background music for the game.

2. Low-Powered Game: Worry Toss

Divide children into groups and seat them in a circle with a muffin tin in the middle. Place cupcake papers in each cup. Give each child a designated amount of miniature marshmallows. Go around the circle allowing each child to take turns tossing two marshmallows into the muffin tin, one at a time. With each toss, children should suggest a time when they might need courage. *VeggieConnections Shepherds* may need to help kids brainstorm situations. When a marshmallow lands in the tin, have everyone repeat this rhyme:

Toss away worry,
Toss away fear,
God gives me courage,
Let's give a big cheer!
Yee-haw!

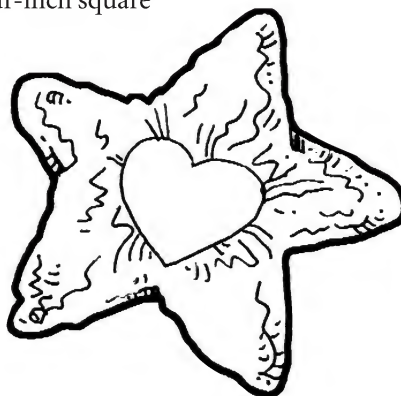
Continue play around the circle until each child has used all his or her miniature marshmallows.

3. Craft: Dodgeball City Badge of Courage!

Ahead of time, print the Star pattern below on tagboard for each child.

Give each child a Star pattern to cut out and a four-inch square of aluminum foil. Show kids how to shape the foil around the star to make it fit and add clear tape to secure it on the back. Then let kids put a heart sticker in the middle. Say: **Whenever you're scared, your Dodgeball City Badge of Courage can remind you that we can always trust God to give us courage.**

When the badges are completed, suggest situations where courage would be needed. Have kids hold up their badge of courage and say: **I trust God!** when you name a scary situation:



HIGH-POWERED GAME NEEDS:

- Paper plates
- Paper cups
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

- Muffin tin, one per group
- Cupcake papers
- Miniature marshmallows

CRAFT NEEDS:

- Markers or crayons
- Tagboard
- Star pattern (page 48)
- Double-sided tape
- Aluminum foil
- Heart stickers
- Clear tape
- Scissors

- Staying in your own bed at night
- Going to preschool for the first time
- Going to the doctor
- Taking medicine
- Meeting new kids

Put double-sided tape on the back of the badge and let kids stick them to their shirts.



B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that God wants us to build our relationship with him (approx. 10–15 minutes each).

1. High-Powered Game: Race for the Hearts

Ahead of time, cut out large, red construction-paper hearts, at least one per child, and glue Veggie clip art to them. Hide the hearts before class around the site.

Tell children that some Veggie characters have come to visit Dodgeball City to bring a special greeting to them. Show them one example of what they are looking for. Have them run to find the hearts and bring them back to you. As children return a heart, have them tape it onto a posterboard and return to search for more.

Once all hearts are found, gather children together and tell them the Veggie characters' special message: **As our love for God grows and grows, our trust in him get stronger and stronger.**

As children search for the hearts, play *Down in My Heart* on the *VeggieConnections Music CD*.

2. Low-Powered Game: Make a Joyful Noise!

Have kids say the Unit Memory Verse with you: **“May the God of hope fill you with all joy and peace as you trust in him,” Romans 15:13a.** Then give each child a rhythm instrument. Show them how to use their instrument to make a joyful noise.

Encourage preschoolers to play their instruments in rhythm as you sing this song to the tune of *Three Blind Mice*:

God loves us, God loves us.
We love him, we love him.
He gives us help when we need a hand.

He's always there just like a friend.
He'll be with us to the very end.
Oh, God loves us!

Once kids get comfortable playing their instruments, allow them to march and play, following you around the room.

3. Craft: Shining Stars

Ahead of time, cut fabric into 12-inch squares and make a “pillowcase” for each child by sewing up three of the four sides.

Give each child a pillowcase and help them press the star-shaped stamp onto inkpads then make star prints on one side of their pillowcase. Then show them how to make a heart-shaped print in the center of their pillowcase.

Have children fill their pillowcase with batting and use the fabric tape to close the fourth side.

Tell kids that their pillow will remind them of Joseph's dreams. The heart on the pillow can remind them that like Joseph, when we trust in God we build our friendship with him.

HIGH-POWERED GAME NEEDS:

- Veggie clip art (pages 73–81)
- Glue
- Red construction paper, cut into hearts
- Masking tape
- Posterboard
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

- Rhythm instruments (or common items such as wooden spoons, bells, and so on.)

CRAFT NEEDS:

- Batting
- Plain, light-colored fabric
- Inkpads
- Star- and heart-shaped stamps
- Two-sided fabric tape

NOTE:

If you don't have a sewing machine, use two-sided fabric tape to create your pillowcases. If the fabric tape is not available, you may use tacky craft glue.



B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants us to trust in his plan (approx. 10–15 minutes each).

1. High-Powered Game: Pass the Corn!

Explain to children that corn is a type of grain. If other grains are used, identify those grains to the children. Show children what an unhusked ear of corn looks like, letting kids take turns pulling back the layers of husk to reveal the corn. Talk about the grain that Joseph stored during the years of plenty of food so that there would be grain when the hungry came.

Have children form a circle. Give one child an ear of corn and have him pass it to the right as the song *God Connection* plays. Have kids continue passing the corn to the right until music stops. Pretend that the corn is hot and just out of the kettle, so pass it quickly to the next person. When you stop the music, the person holding the ear of corn drops out of the game. Play continues until only one person is left.

Say: **Joseph trusted in God's plan, and we can, too!**

2. Low-Powered Game: Celebration in a Bag!

We'll be using the bags that I gave you during our Bible story. Has it been hard not to look inside them? (Yes!)

Today we have been talking about trusting in God's good plan. We saw how Joseph trusted God's plan and that God's plan for Joseph was good. Now we're going to celebrate God's plan!

Teach preschoolers this song to the tune of *Farmer in the Dell* and encourage them to do the motions with you:

Oh, God has a plan. (Take three steps forward)

Oh, God has a plan. (Take three steps back)

He has a plan for you and me. (Jump up and down)

Oh, God has a plan! (Squat down with hands on hips, then jump up)

Oh, God will care for you. (Take three steps forward)

Oh, God will care for me. (Take three steps back)

Oh, God will care for you and me. (Jump up and down)

Oh, God will care for us. (Squat down with hands on hips, then stand jump up)

That was fun! Now let's sit and sing! Teach this new verse to *Oh, How I Love Jesus* and encourage kids to sing along:

I love the Lord who is so wise;
I love to hear of his plans.
I love to know that he's in charge,
And will keep me in his hands.

Oh, how I love Jesus.
Oh, how I love Jesus.
Oh, how I love Jesus.
Because he first loved me.

Now we're going to use our bags, finally! You trusted me and waited to open your bag. Now everybody open your bag! Let's shout together a praise at the same time: "God, we love your plans!" Now let's all throw our confetti and wave our streamers and jump up and down to praise our great God! Let kids march around the room waving their streamers as you play *He's Got the Whole World in His Hands*.

After the celebration, have kids help you clean up!

HIGH-POWERED GAME NEEDS:

- Unhusked ear of corn (optional: artificial ear of corn)
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

- Bags of confetti and streamers (used in God Connection Bible story)
- *VeggieConnections Music CD*
- CD player
- Handy vacuum for cleanup



3. Craft: Bean Soup

Ahead of time, copy the bean soup recipe for each child and glue copies onto index cards. Place dried red beans, white beans, lentils, and rice in separate tubs.

Let each child scoop a cup of each of the beans, lentils, and rice into a plastic bag and zip it shut. Help kids tape the bags closed to make sure they stay sealed.

Allow kids to decorate the backs of the recipe cards with Veggie clip art. Then help them punch a hole in the corner of the recipe card and another in the corner of the plastic bag below the zipper. Help them thread the curling ribbon through the card and the bag then tie in a knot. *VeggieConnections Shepherds* may curl the ribbon if desired.

Say: **You can take this gift of grain home to your families, just as Joseph provided food for his family with love and joy, and it can remind you to trust in God's plan.**



Contents of bag
4-5 cups water

BEAN SOUP RECIPE

Soak contents of bag overnight. Rinse and drain. Bring water to boil. Add the bean mixture. Simmer until beans and rice are tender, about two hours. Drain and return bean mixture to the pot.

Add the following ingredients and replace water:

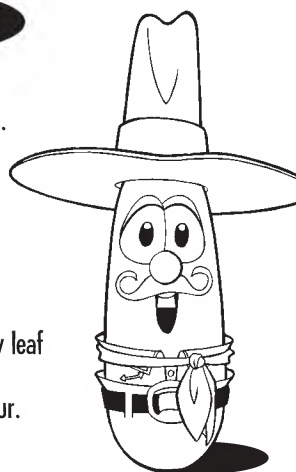
2 onions, chopped

29 oz. can diced tomatoes

Season to taste: garlic, basil, oregano, salt, pepper, chili powder, bay leaf

Bring to a boil then simmer until onions are tender, about a half hour.

Optional: add cubed ham or chicken, or two cubes chicken bouillon.



CRAFT NEEDS:

- One-cup scoop
- Plastic quart-size zipper bags
- Copies of bean soup recipe (below)
- Dried red beans, white beans, lentils, and rice in tubs
- 3" x 5" index cards
- Paper cups
- Hole punch
- Curling ribbon
- Markers or crayons
- Veggie clip art (pages 73–81)
- Glue
- Transparent tape



B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to show our trust in him (approx. 10–15 minutes each).

1. High-Powered Game: Lasso Sing-along

Have *VeggieConnections Groups* stand in a circle. Have the *VeggieConnections Shepherd* hold both ends of a jump rope and each child hold on to it with one hand, forming a closed circle. Have kids walk in a circle, taking turns jumping over the rope, as you play *God Connection* on the *VeggieConnections Music CD*. Encourage children to sing along.

Repeat the game, skipping, taking giant steps, jumping, and walking on tiptoe and so on, while jumping over the rope.

Have kids sit circle and talk about some ways they can show their trust in God with others. Then let kids take turns standing in the circle and telling one way they can do this. (*Be forgiving, be kind, share Bible verses, go to church, help others, act happy, and so on.*)

2. Low-Powered Game: Dodgeball City Gold Rush

Ahead of time, paint large pebbles and small rocks with gold spray paint. Lay down a tarp in the middle of the play area for easy cleanup. Place a sand table or tubs of sand on the tarp. Hide the gold nuggets in the sand.

Say: **Long ago in cities like Dodgeball City, cowboys went looking for gold. Everybody was rushing to get the gold, so they called it a “Gold Rush.” They used pans to search through sand or water for the precious gold stones.**

Like the gold, our relationship with God is special and precious. We want to tell others about God and show them that we trust him so they can trust God, too.

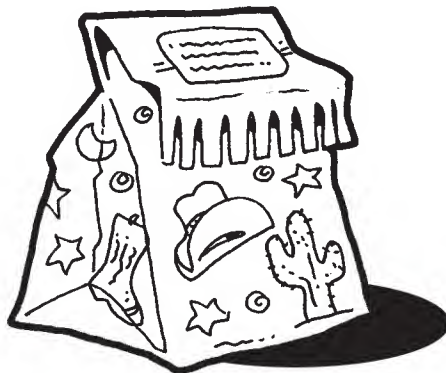
Today we’re having a “Gold Rush” in Dodgeball City. Provide each child with a pie tin and tell them to find the gold that is hidden in the sand. Kids should collect their found gold in their pie tins. When all the gold has been found, rehide it and play again as time permits.

3. Craft: Share a Saddlebag Snack

Give each child a snack-sized zipper plastic bag, a brown lunch sack, a printed label, and a cup.

Have kids “fringe” the top of a brown lunch sack with safety scissors, then fold the top over to make it look like a saddlebag. Have them place the Unit Memory Verse label with “‘May the God of hope fill you with all joy and peace as you trust in him,’ Romans 15:13a” on the brown saddlebag flap. Help them repeat the verse with you. You may also let them color and add stickers or Veggie clip art to their saddlebags. Show kids how to scoop some pretzels or crackers into the zipper plastic bag, zip it, then place the plastic bag inside their saddlebag. Allow them to put some snacks in a cup for themselves, too, to eat as they work.

Say: **You can give your saddlebag snack to a friend and reassure them that they can trust God, just like you do!**



HIGH-POWERED GAME NEEDS:

- Jump ropes, one per *VeggieConnections Group*
- *VeggieConnections Music CD*
- CD player

LOW-POWERED GAME NEEDS:

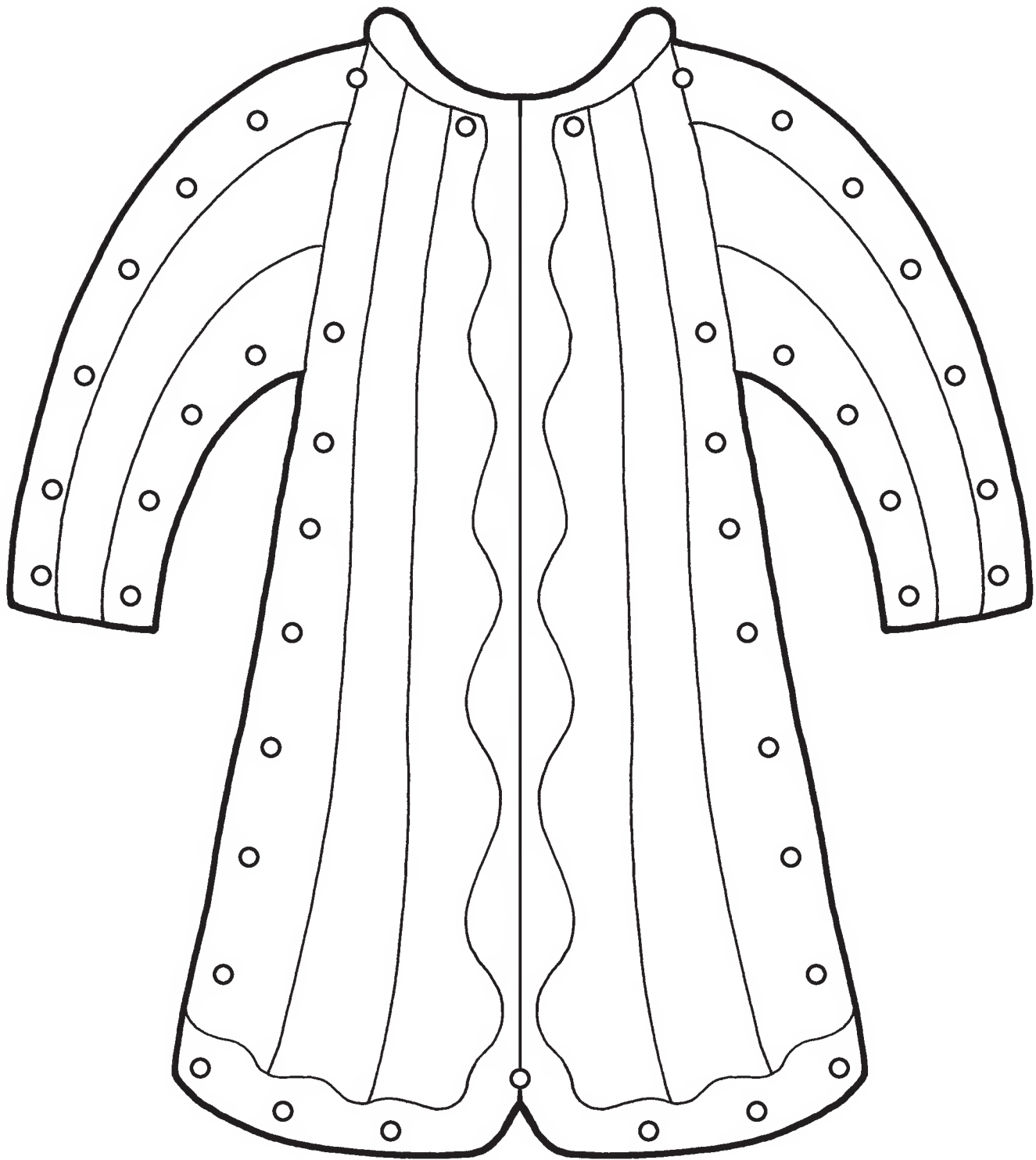
- Rocks, spray painted gold, at least one per child
- Sand table or large tubs of play sand
- Plastic tarp
- Pie tins or disposable plastic bowls

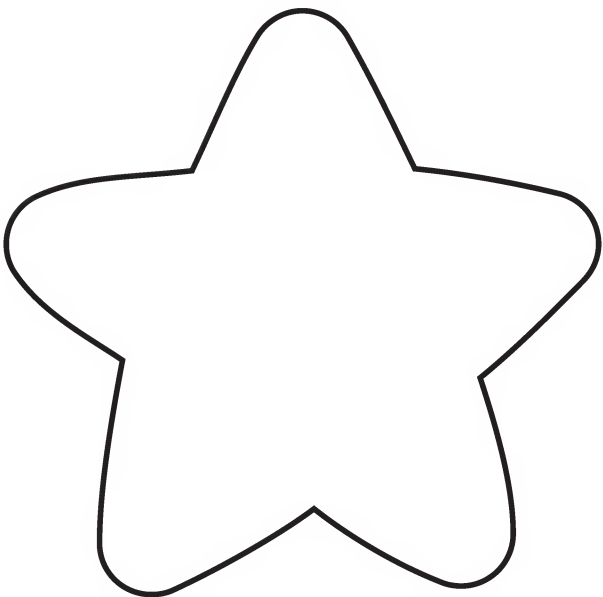
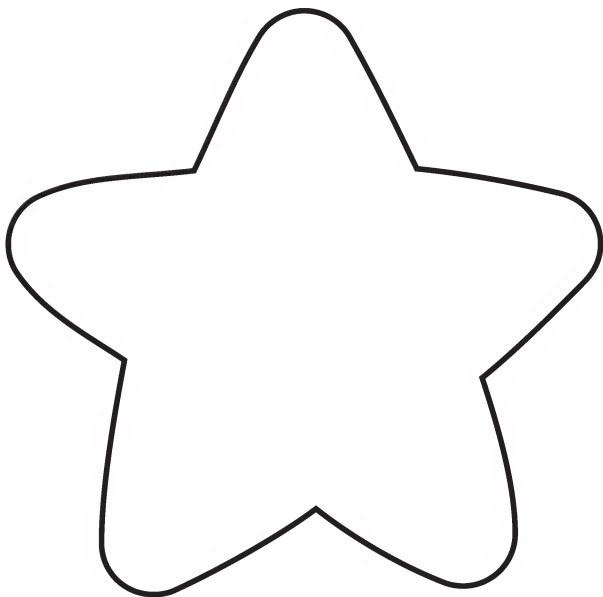
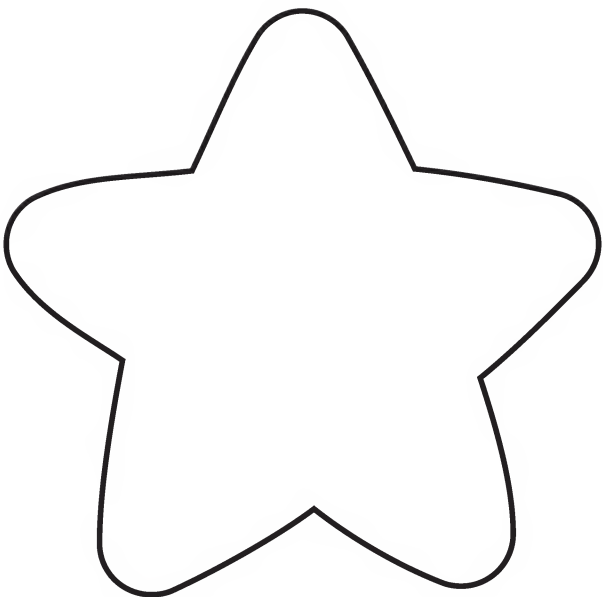
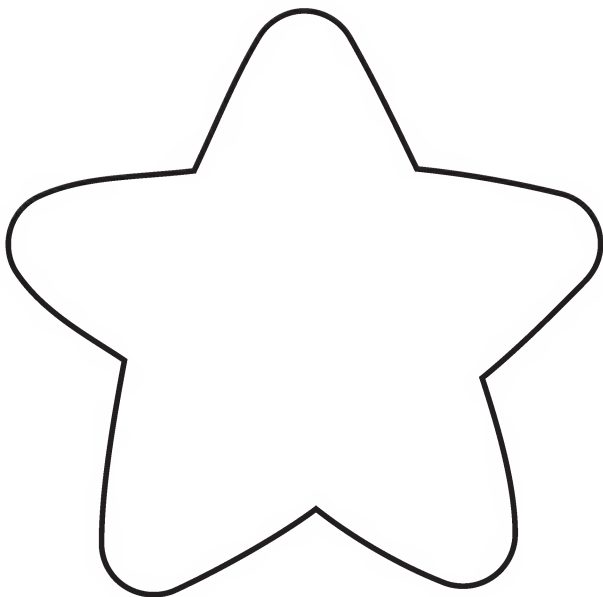
Optional:

Instead of gold-painted rocks, hide gold foil-covered chocolate coins in the sand. (Check about possible food allergies before letting kids eat chocolate.)

CRAFT NEEDS:

- Labels containing the Unit Memory Verse
- Plastic snack-sized zipper plastic bags, one per child
- Miniature pretzel twists or fish crackers
- Disposable cups
- Brown lunch sacks
- Veggie clip art (pages 73–81)





Preschool Games and Crafts

Unit 5: The Time Connection



Veggie-Connections:

Connecting to a Powerful Relationship with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God wants us to know he is eternal (approx. 10–15 minutes each).

1. High-Powered Game: Sands of Time

Tape funnels to empty plastic bottles. Place tubs of sand and cups at one end of the play area and bottles at the opposite end of the play area, spreading newspapers under tubs and bottles for easy cleanup. Divide into teams.

Show kids how an egg timer works to measure time. Explain that you will set the timer for three minutes and say: **Go**. The first child in line should collect a cup of sand, then run with it to the other side of the room and pour the sand into the bottle through the funnel taped to it, then run back and hand the cup to the next person in line, who does the same thing. Teams should continue until the timer rings or their bottle is full.

When done, gather children together and say: **In this game, time is very precious. We want to hurry and get as much sand in the bottles as we can.** Run a handful of sand through your fingers and comment on how many grains of sand you can hold—far too many to count. **Imagine that each grain of sand is one day. How many grains of sand, or days, do you think are in one of these bottles? (Let children guess.) Far too many to count! Jesus has lived more days than all these grains of sand in these bottles. More days than all the grains of sand in the whole world! He lives forever. He is eternal!**

Play again as time permits.



HIGH-POWERED GAME NEEDS:

- Play sand in large tubs
- Clear plastic 2-liter bottles, clean and dry
- Funnels
- Tape
- Egg timer
- Small plastic cups
- Newspapers

2. Low-Powered Game: Delivery Truck Dress-up

Place clothing in the delivery-truck basket (see page 278 in unit overview). Allow children to dress up as grownups and play with baby dolls. Have a full-length mirror available so kids can see themselves. Remind kids that God lives forever. He was alive all the time. God was alive when the world began, when they were babies, now, and he will still be alive when they grow up!

As children dress up, you may want to play the song *God Connection* (*VeggieConnections Music CD*) as background music.

3. Craft: Eternal Circles

Explain to the kids that their plates are circles. Circles have no beginning and no end, just like God has no beginning and no end. **God was there before the world was created, and he will always be there for us.** Allow the kids to choose a yarn ball and help them make a

knot and slide it into one of the slots. Show them how they can then pull the yarn to the other side of the plate and underneath, criss-crossing all around the plate. **You will see that the yarn keeps going and going just like God does and when you're done you can't see the beginning or the end. God is eternal. This means that we can't measure on a clock when God started, and this also means that God will always be with us.** When the kids run out of yarn, help them back up enough to make a loop for hanging their project.

Help the kids glue construction-paper circles that read "God is eternal" to the middle of the projects.

BEFORE YOU START

For young preschoolers, cut out tabs around the plates so that you have twelve slots where the numbers on a clock would be. If you like, you can write the numbers and draw in the hands of the clock. However, the kids will be covering the writing, so this is not necessary. Prepare construction circles about 3" in diameter that say "God is eternal."



LOW-POWERED GAME NEEDS:

- Various adult-size clothing, shoes, hats, neckties, and accessories
- Baby dolls, doll clothes
- Full-length mirror
- Delivery truck (see page 278 in unit overview)
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Sturdy, disposable foam or paper plates
- Colorful yarn wound into small to medium-sized balls
- Construction paper
- Markers
- Glue



B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that God is with us all the time (approx. 10–15 minutes each).

1. High-Powered Game: Hopping All Around

Place the index-card Veggie town pictures at various spots around the room, child level, while they close their eyes. Instruct kids to hop like frogs around the open area. When you call out: **God is with you at . . .** and name a location (church, movie theater, and so on), kids should then hop to that location. As children reach that spot, they should leap up and say: **All the time!** Then continue the game by calling out another location.

2. Low-Powered Game: Test Kitchen

Put a clock in the center of your table and talk about how the hands and numbers tell time. Have kids decorate a round cracker or rice cake like a clock, using pretzel sticks as clock hands and the raisins to denote the hour positions. Say: **We can be glad that God is with us all the time!**

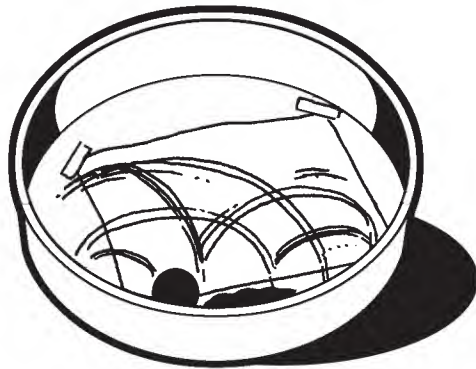
As children work, play *God Connection* (VeggieConnections Music CD) as background music.

3. Craft: Roller-Paint Reminder

Make sure each child is wearing a paint smock or some kind of protection against paint spills. Place paper in the bottom of a foil pan, taping it to the edges of the bottom of the pan. Pour a small amount of tempera paint near the edge of the paper. Give each child a marble to place in the pan. The child can roll the marble in and out of the paint, making interesting lines on the paper.

As children work ask them to talk about places they might go. Try to draw out the kinds of problems kids might face in those places and how THINK—LINK—ACT could help them at that time. Sing *THINK—LINK—ACT* (VeggieConnections Music CD).

Say: **You can take your painting home to remind you that God's Holy Spirit is always with you all the time wherever you go.**



HIGH-POWERED GAME NEEDS:

- Picture index cards (from Veggie Connection on page 289 of Leader's Guide)

LOW-POWERED GAME NEEDS:

- Paper plates
- Craft sticks, one per child
- Large round crackers or rice cakes
- Fruit-flavored cream cheese spread
- Small pretzel sticks
- Raisins
- VeggieConnections Music CD
- CD player

CRAFT NEEDS:

- Marbles, one per child
- Tempera paint
- Foil pans, one per child
- Paint smocks
- Paper
- Paper towels
- Tape
- VeggieConnections Music CD
- CD player

B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that God wants us to spend time with him (approx. 10–15 minutes each).

1. High-Powered Game: Flashlight Hop

Dim the lights. Tape five large posterboard circles on the floor around the room. Tell kids that when you flash your light on a circle and say: **Walk in the light!** they are to jump to that circle and stand there. When everyone has reached the circle, say: **What's a way you can spend time with God?** (*Go to church, pray, sing, and so on.*) Then turn the flashlight off, and children must again jump around the area, not touching a circle, until you light up another circle.

When done and if time permits, you may want to allow kids to play flashlight tag. Let kids try to step on the flashlight beam as you move it about the room. If they're able to step on a beam they may shout: **I walked in the light!**

TEACHER TIP:

If your group is large, you may need to establish more than one game area, each with its own group of circles and flashlight, to be operated by other *VeggieConnections* *Shepherds* at this site.

HIGH-POWERED GAME NEEDS:

- Five large circles from five white posterboard sheets
- Flashlight

2. Low-Powered Game: Roll Out the Light

Let kids use yellow modeling clay to make various kinds of light sources (sun, light bulb, moon, flashlight, and so on). As the kids mold the clay, encourage them to talk about the different kinds of light and how they help us and make us feel. Then say: **God's light helps us, too. It makes us want to spend time with him. What are some ways we can spend time with him?** Let kids respond.

As children work, lead them in singing the familiar song *This Little Light of Mine*, or play the *VeggieConnections* Music CD as background music.

LOW-POWERED GAME NEEDS:

- Yellow modeling clay
- Plastic cookie cutters
- *VeggieConnections* Music CD
- CD player

3. Craft: Glow Necklaces

Ahead of time, copy a set of the Time Tags patterns (page 59) on white paper for each child.

Give each child seven sales tag disks (cardboard circles, banded with metal, available at office supply stores) and a set of Time Tags patterns. Let kids color the pictures then cut them out and glue them to the tags. As children work, review the seven days of the week and talk about how the Time Tags can remind them each day of a way to spend time with Jesus and walk in the light (*Sunday: go to church; Monday: listen to Bible stories; Tuesday: sing a praise song; Wednesday: pray; Thursday: memorize a Bible verse; Friday: worship; Saturday: have a thankful heart.*)

Help kids tie the sales tags to glow-in-the-dark necklaces. Turn the lights low and let kids wear their necklaces while you lead them in singing *This Little Light of Mine*.



CRAFT NEEDS:

- Sales tag disks, seven per child
- Glow-in-the-dark necklaces
- Time Tags pattern (page 59)
- Fine-point markers or crayons
- Scissors
- Glue

B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that God wants us to set godly priorities (approx. 10–15 minutes each).

1. High-Powered Game: He Is the Vine

Hold the end of a long rope. Have children gather on either side of the rope and hold on with one hand. Lead them, going slowly at first, but periodically going fast, as you move about the area. You may also want to go into the hallway outside the site, if possible. They should hang on to the rope and not let go. If someone lets go, they can get “reattached” by saying one thing that Jesus says to do. (*Spend time with him, help others connect with God, pray, love others, and so on.*) or by having someone else help them answer the question.

2. Low-Powered Game: Roundabout Race

Ahead of time, create a rope or masking tape starting line and about six feet away place a finish-line banner.

Have children stand behind the starting line and tell them that the object of the game is to cross the finish line. **Looks easy, right? Everyone ready? But before you cross the finish line ...** Before you let kids run, give the following interruptions:

- hop to the door and back
- sing *Jesus Loves Me* to your neighbor
- take five steps backward
- duck-walk in a circle
- hop on one leg

End by letting kids cross the finish line, then let everyone cheer. Discuss how we sometimes let other things distract us and keep us from our priority—God. Remind children that we should put first things first with our time and that God should be number one in our lives every day.

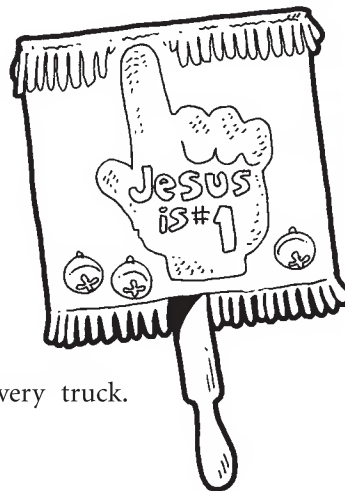
3. Craft: “Jesus Is #1” Sign

In advance, enlarge the “Jesus is #1” hand clip art (page 59) onto paper for each child and print out sticker-sized Veggie clip art. Place the craft supplies in the bed of the Chocolate Factory delivery truck (see page 278 in unit overview).

Allow children to color the hand as desired. Help kids cut out the hand and glue it to a foamboard square. *VeggieConnections Shepherds* should guide the kids to have the index finger pointing upward as they glue it to the board. Help kids tape a paint stir stick securely to the back of their sign, as a placard handle. Have kids decorate their sign, using jingle bells, fringe, and clip art.

As kids work, say: **Our sign says “Jesus is #1.” What can we do to make him number one in our life?** (*Give him our time, obey his teachings, love others, pray, obey parents, go to church, set godly priorities, and so on.*)

Children who finish early may “drive” the delivery truck. Set aside the signs for later use in the Christ Connection.



HIGH-POWERED GAME NEEDS:

- Smooth long rope

TEACHER TIP:

If your group is very large, you may need more than one long rope.

LOW-POWERED GAME NEEDS:

- Rope or masking tape
- Mural paper finish-line banner

CRAFT NEEDS:

- Foamboard or poster-board, one square foot per child
- Jingle bells, a few per child
- Decorating trim with dangling fringes or beads
- Clip art: Jesus is #1 (page 59); Veggie clip art (pages 73–81)
- Paper
- Paint stir sticks, one per child
- Glue
- Clear packaging tape
- Safety scissors
- Crayons or markers
- Delivery truck (see page 278 in unit overview)

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that God wants us to trust in his timing (approx. 10–15 minutes each).

1. High-Powered Game: It's God's Time

Have all children crouch down and form a circle while holding streamers. Sing the following song to the tune of *Frere Jacques*:

We are waiting
We are waiting
For the Lord, for the Lord.
He will act in his time,
He will act in his time,
For our good,
For our good.

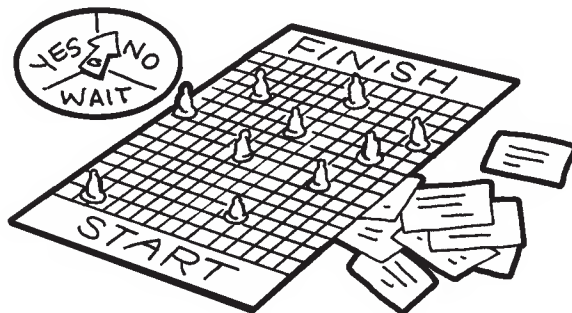
Sing this verse several times to learn it well. Instruct preschoolers that when the timer (set for random times) goes off, they should stop singing, jump up, and shout: **It's God's time!** Then they should jump and wave their streamers to celebrate. After playing a few times, say: **Now it's time to praise God for his perfect timing!** Let kids follow you around the room and then outside, if weather permits, marching or skipping, waving their streamers, and singing *God Connection* (*VeggieConnections Music CD*).

2. Low-Powered Game: Yes, No, Wait! Game

In advance, create a game board by drawing a grid, 15 rows and 15 columns, on a square of posterboard. Write "Start" in the beginning box and for a spinner, cut a circle from posterboard and mark three sections on the circle for "Yes," "No," and "Wait." Cut out an arrow and fasten it to the center of the circle with a brad fastener. Collect a variety of playing pieces, such as buttons or thimbles, one per child. On index cards, write these statements:

- Trust God patiently. Move forward 2.
- Get angry because you did not get your own way. Move back 2.
- Complain about not getting what you wanted. Move back 1.
- Think that God knows best. Move forward 1.
- Pray that God will help you be patient. Move forward 1.
- Pick a fight with a friend because you are angry. Move back 2.
- Ask your parents to pray for you because patience is hard. Move forward 1.

Shuffle the cards. Say: **Let's imagine you have asked God to do something. It could be Yes, and he acts right away. You move forward one square. If the answer is No, you don't move. If it is Wait, draw a card to see what your reaction is.** Explain to preschoolers that they will place their game pieces on Start, then take turns spinning the spinner to see what God's answer might be. Then they will move according to the spinner's instructions. Play until everyone reaches the top or as time permits. If your class is large, set up more than one game board.



HIGH-POWERED GAME NEEDS:

- Crepe-paper streamers
- Timer
- *VeggieConnections Music CD*
- CD player

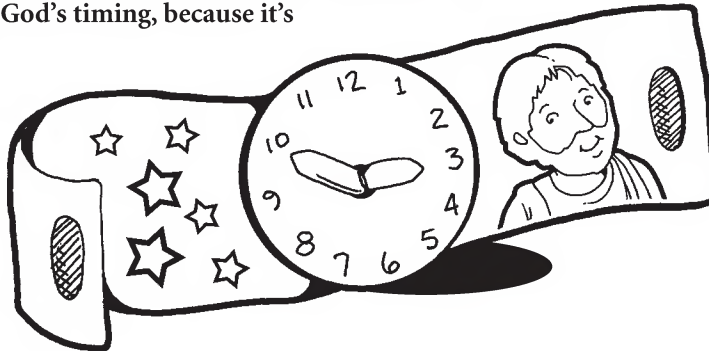
LOW-POWERED GAME NEEDS:

- Posterboard, two sheets
- Marker
- Brad fasteners
- Seven index cards
- Variety of playing pieces, such as buttons or thimbles, one per child



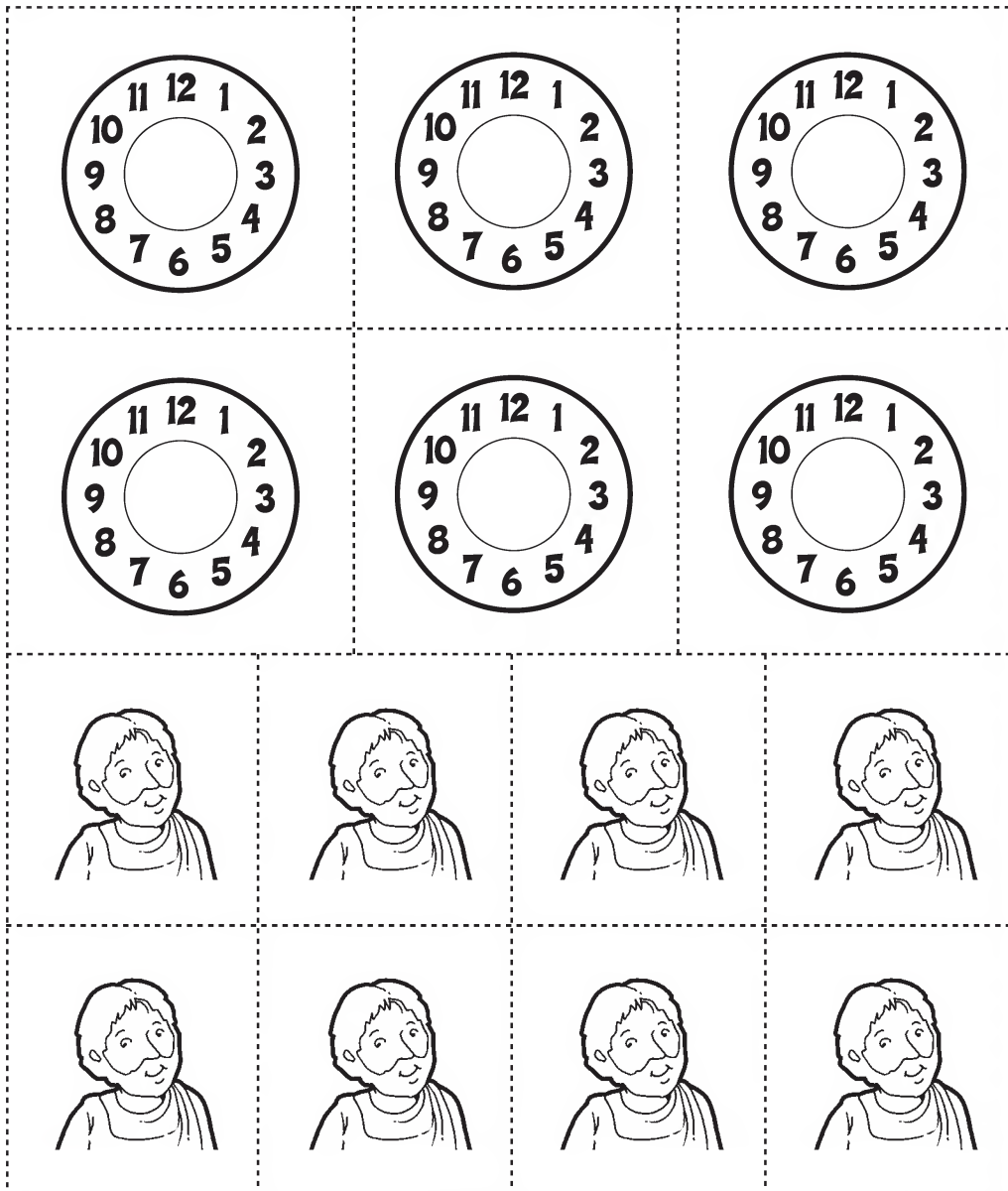
3. Craft: God's Timing Watch

Cut out one-inch-wide strips of craft foam to make a wristband for each child. Attach self-stick Velcro strips to each end to fit their wrist. Help kids place a clip art watch face in the center of the foam strip. Give each child a brad fastener and help them push a brad through the center of the watch face. Spread out the brad fastener and the two separated parts of the brad will become the watch hands. Next to the watch face, let kids add a Jesus sticker. Say: **Whenever you wear your watch, you can remember that you can trust God's timing, because it's always right!**



CRAFT NEEDS:

- Craft foam
- Scissors
- Velcro strips
- Watch face and Jesus clip art (below) or stickers
- Small brads
- Glue



B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that God wants us to make good use of our time (approx. 10–15 minutes each).

1. High-Powered Game: Funny Bunny Hop

Ahead of time, mark off a six-foot row of one-foot squares with masking tape or chalk (if outdoors). Line children up behind the row of squares. Have everyone say the rhyme below with you. Then let the first child throw a beanbag onto the row of squares, then hop to that square. The child picks up the beanbag and throws it again to a farther square with the object of hopping all the way to the end of the row. Repeat the rhyme, then let the next child in the line take a turn.

When there's a need
To help someone
I will do it,
I will hop to it!
(Hop, hop, hop)

Continue play until everyone's had a turn or as time permits. If your group is large, form additional games to avoid long waits.

2. Low-Powered Game: Test Kitchen

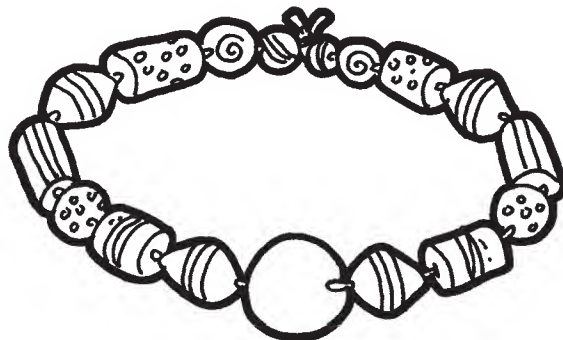
Provide a bunny-shaped cutout cookie for each child. Allow kids to add icing then raisins for eyes. As children work, talk about how they can make good use of their time and effort. (Make cookies for neighbors, help Mommy in the kitchen, set the table, and so on.)

OPTIONAL:

For those concerned about sugary snacks, you may offer "rabbit food," such as celery and carrot sticks with a tangy dipping sauce.

3. Craft: Holy Spirit Friendship Bracelets

Allow the kids to string beads onto their yarn. Explain that they can wear the bracelets all the time to remember that the God is with them all the time. The white bead represents the Holy Spirit, their special Helper whenever they're scared or need something. Assist the kids in sizing their bracelet to fit perfectly.



HIGH-POWERED GAME NEEDS:

- Small beanbag or gel ball
- Masking tape or chalk

LOW-POWERED GAME NEEDS:

- Bunny-shaped cutout cookies (be sure to check about food allergies)
- Icing
- Raisins
- Napkins
- Plastic knives
- Paper plates

CRAFT NEEDS:

- Yarn
- Multicolored beads sized to fit around the yarn. Have at least one white bead for each child.

TEACHER TIP:

Be sure to watch younger preschoolers, who could choke on small beads.

B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants us to share his Word (approx. 10–15 minutes each).

1. High-Powered Game: Good News Basket Baseball

In advance, create four baseball bases from posterboard and tape them to the floor. Then, create four posters to be hung on wall during the game. Make posters say:

- First base poster: Print “God loves you.” Glue or draw a large heart on the poster.
- Second base poster: Print “Believe Jesus died for you.” Glue or draw a large cross on the poster.
- Third base poster: Print “Be sorry for doing wrong things.” Glue or draw praying hands on the poster.
- Home base poster: Print “Ask Jesus to live in your heart.” Glue a picture of Jesus onto a heart on the poster.

Place a large wastebasket in front of and about two yards away from home base (closer if the kids are very young or if the group is having trouble making the baskets). Place the bases around the playing area. Set the posters near each base or have *VeggieConnections* *Shepherds* hold them up at the bases.

Kids should line up for their turns. Each child should be given three chances to wad up a sheet of newspaper and toss it into the wastebasket. If no basket is made, that child may go to the back of the line for another turn. No outs are called. If a basket is made, the child should run to first base, where a *VeggieConnections* *Shepherd* will read the poster aloud. As the next child moves to first base, the child on first moves to second, where a *VeggieConnections* *Shepherd* reads the poster aloud, and so on. Continue playing until each child has had an opportunity to run the bases.

Say: **These bases tell us how to share the good news about Jesus with our friends.** Review the four posters again. **We can find time to share God’s Word with others even when we play!** Play again if time permits.

2. Low-Powered Game: Living Water Relay

Cluster the kids in pairs and form teams of equal number. Place cups of water on a table at the far end of the playing area. The first child of a pair should race to the far end of the playing area and carry a cup of water back to his or her partner. The partner drinks the water, throws the cup into a wastebasket, and runs to get water for his or her partner. (Have paper towels on hand for spills.) Repeat the process with the second set of pairs and continue play until all kids have had a drink of water.

Say: **This fun game reminds us to find time to share the God’s Word with others so they can have Jesus’ living water—they can believe in Jesus and be full of God’s love!**

3. Craft: Living Water Pompoms

Give each child ten foot-long strips of blue crepe paper or cellophane. Show them how to lay them out straight and evenly at the ends. Then help kids bind one end with tape to form a handle for a “pompom.” Say: **This is a good time to share God’s Word! Let’s use our pompoms and pretend to be living water and share God’s good news with everyone!**

Play God Connection (*VeggieConnections* Music CD) and have kids form a praise parade, marching around the room shaking their Living Water Pompoms.

HIGH-POWERED GAME NEEDS:

- Newspapers
- Large wastebasket
- Posterboard
- Marker
- Picture of Jesus (page 82)
- Glue
- Tape



LOW-POWERED GAME NEEDS:

- Cups of water, half filled
- Paper towels
- Wastebasket

CRAFT NEEDS:

- Blue crepe paper or cellophane strips
- Masking or packing tape
- *VeggieConnections* Music CD
- CD player

B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to serve others (approx. 10–15 minutes each).

1. High-Powered Game: Serve-One-Another Relay!

Divide kids into two groups on opposite sides of your open area. Give the first child on one team a tray, placing the place-setting supplies on the floor next to it. That child should place everything on the tray in the correct position: plate in the center, napkin on the left, utensils on the napkin, and cup at the above right of the plate. She should then carry the tray across the room to the first child in line there and say: **May I serve you?** Then she should remove everything from the tray and set it up at the feet of the second child, then go to the end of the line. He should reset the tray in the correct way and race to the next child on the opposite side. Repeat to give every child a chance to serve and be served at least once. **It can be fun to use our time to serve others!**

2. Low-Powered Game: Baby Bath Assembly Line

Explain that in every chocolate order the Chocolate Factory sends out today, you will be including a baby doll as a bonus gift. In order to make sure they are clean before they go out to the customers, you'll need their help to wash the dolls and get them ready for packing. Say: **As we work, let's think about how nicely we are serving our customers!**

Form an assembly line with a box of baby dolls, a tub of sudsy water, towels, squares of cloth for blankets, clear tape, and an empty box. A child should wash a doll in the tub of water then pass it down the line to be dried then wrapped in the fabric like a baby blanket. The next child should tape the blanket in place and put it in the empty box. Let children trade positions and repeat the process as time allows. Create more assembly lines as needed to accommodate your group.

Say: **You did a great job of serving our customers! I know they will be happy. Serving others makes us happy, too. It's a good way to use our time!**

As background music, play *THINK—LINK—ACT* and *Stand Up / Stand* (VeggieConnections Music CD).

Children may take dolls home as a lesson reminder, or you may want to keep the dolls for future activities.

3. Craft: Pair Pictures

Divide preschoolers into pairs. Give each child a sheet of colored construction paper. Instruct everyone to draw a picture or design using glue. Each child should then explain to their partner where they would like sand or glitter to be placed on the picture. Go color by color. For example, a child may say, "I'd like a little red sand right there," and he or she should point to the spot without touching the glue. The serving child will do as instructed. Then the partner will tell the first child where to put the red sand. Proceed with each of the colors until both kids are done. *VeggieConnections Shepherds* should closely supervise the preschoolers with this activity. Say: **Look at the beautiful pictures! Good things happen when we take time to serve one another!**



HIGH-POWERED GAME NEEDS:

- Lightweight plastic serving tray
- Napkin
- Plastic plate
- Plastic knife, fork, and spoon
- Plastic cup

LOW-POWERED GAME NEEDS:

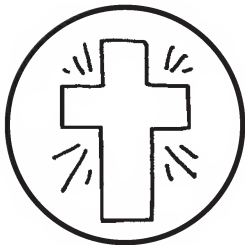
- Plastic baby dolls (2" long, shower-decoration type), one per child
- Two boxes
- Liquid soap
- Hand towels
- Tub of water
- Small fabric squares (doll blankets)
- Tape
- VeggieConnections Music CD
- CD player

CRAFT NEEDS:

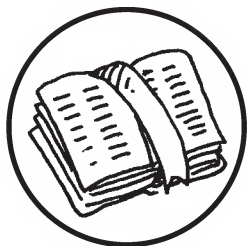
- Glue
- Colored sand or glitter, various colors
- Colored construction paper
- Moist towelettes

Lesson 3 - Time Tags Glow
Necklace patterns

SUNDAY



THURSDAY



MONDAY



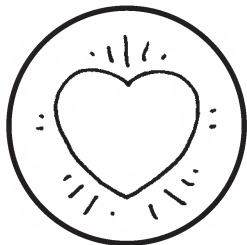
FRIDAY



TUESDAY



SATURDAY



WEDNESDAY



Lesson 4 - Jesus is #1 pattern



Preschool Games and Crafts

Unit 6: The Joy Connection



Veggie-Connections:

Connecting
to a Powerful
Relationship
with God

B. Activity Connection – Lesson 1

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him as our source of joy (approx. 10–15 minutes each).

1. High-Powered Game: Connect with Joy

Have kids spread out in the playing area. Explain that when you call out an item or thing that kids have or are wearing, they must come to the center and connect (touch) with each other at that point. For example, if you call out: **Everyone who is wearing shoes ... connect!** everyone must come to the center and touch shoes together. Be sure to conclude with having those who have “joy in the Lord” to connect hands. Suggested items to call out:

- Shoelaces
- Knees
- Ears
- Bows
- Socks
- Fingers
- Toes
- Hair
- Joy in the Lord (connect hands)

Be sure all children are able to connect at least once.

Once game is ended, have *VeggieConnections Shepherds* ready to help kids talk about ways that God gives them joy.



2. Low-Powered Game: Jump for Joy

Ahead of time, place chairs in a large circle. If your group is large, you may need to set up more than one circle of chairs. In the center of the circle, place a bottle of bubbles, a sheet of bubble wrap, and a tambourine or noisemaker.

With kids seated in a circle, say: **God gives us so much joy! Let's have some fun and share our joy with each other!** Have kids pass a Veggie plush toy around the circle as you play music from the *VeggieConnections Music CD*. When you stop the music, the child holding the toy should jump up and hop to the center of the circle and either blow bubbles, stomp on the bubble wrap, or shake the tambourine to express joy. Play until all children have had a turn to share their joy!

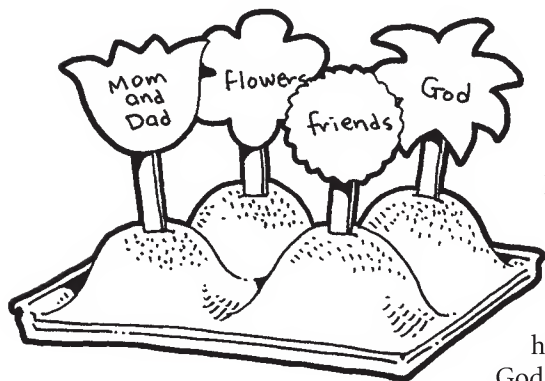
3. Craft: Garden of Joy

Before kids arrive, cut off the top half of an egg carton. Then divide them in half or in thirds, dependent upon how many you have and need available. Take a knife and slice a small hole in the center of each egg hump so that the children can easily insert a craft stick into it later on. Photocopy the flower patterns so that each child will have four to six each (depending on how large of a garden they are creating).

When kids arrive, distribute a section of egg carton to each child, along with craft sticks and flower patterns. Talk about and create a list of different things that the kids are joyful for. Be sure to list people, places, and things! Remind kids that God is our source of joy—the reason any of can ever experience any kind of happiness or joy in our life! Help each child to write down at least one item they are joyful for in the center of each flower.

Then ask kids to color and decorate as desired. Glue the flower onto the end of a craft stick.

Tell kids to turn their section of egg cartons over, open side down. Spread glue over the individual egg humps in the garden, taking care not to cover the center hole with a lot of glue! Sprinkle with green sand. Then punch the bottom of the flower stems in the center of each garden hump where a starter slice has already been made. Encourage kids to display their thankful gardens at home. Remind kids to say a prayer and thank God for everything that brings them joy everyday!



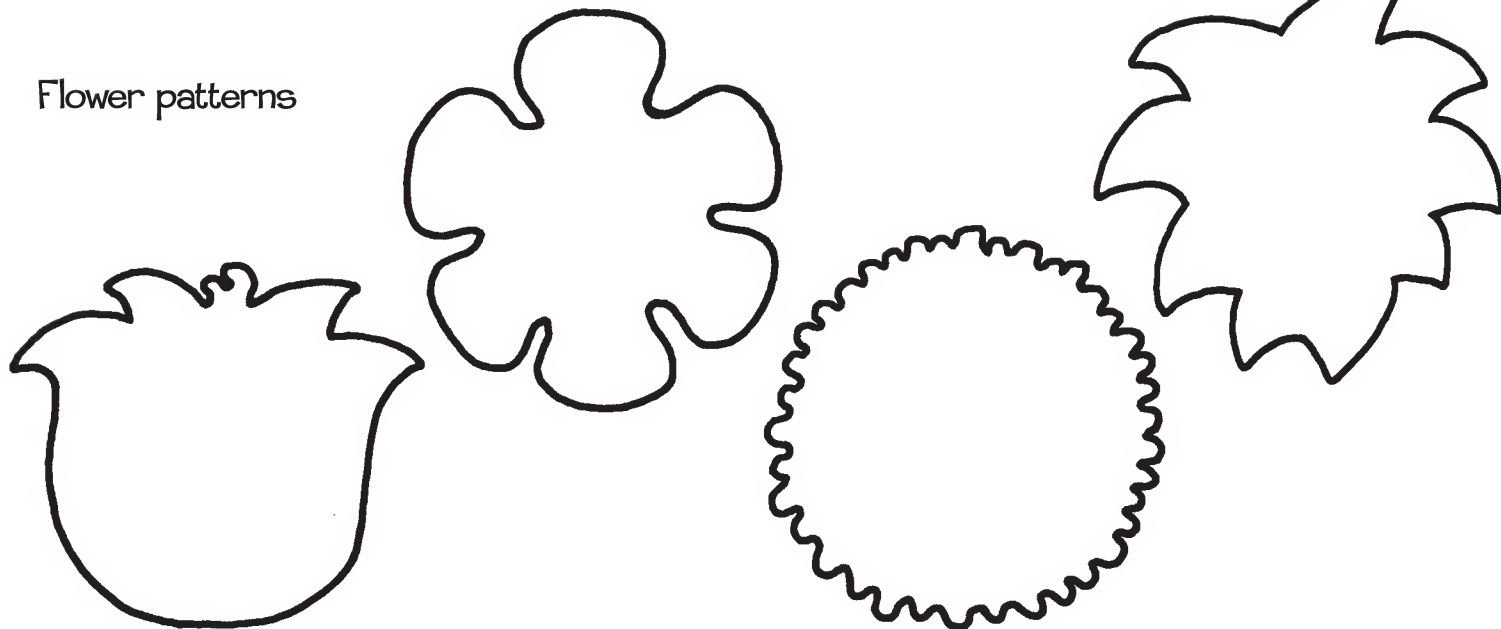
LOW-POWERED GAME NEEDS:

- Bottle of bubbles
- Sheet of bubble wrap
- Tambourine or noisemaker
- Veggie plush toy
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Egg cartons
- Craft sticks
- Flower patterns (below)
- Crayons
- Glue
- Green sand (or green tempera paint mixed with white salt)

Flower patterns



B. Activity Connection – Lesson 2

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and find joy in whom God created us to be (approx. 10–15 minutes each).

1. High-Powered Game: Just the Right Size!

Ahead of time, get two laundry-sized baskets and in one put an adult shirt, a clean pair of men's shoes, an old pair of glasses, an adult's hat, and a pair of gloves. Then put the baskets at opposite ends of the room.

Divide children into two groups and have them line up on opposite ends of the playing area behind the baskets. At your signal, have the first preschooler from the group with the full basket quickly put on all the clothes in the basket then hurry to the other side. When he reaches the other side, he takes off the clothes and puts them in the basket and says: **I'm glad God made me, me! I'm just the right size!** Then he should sit down, and the first child in that line puts on the clothes and hurries to the other side, takes off the clothes, repeats the statement, then sits down. Continue playing until all members of both sides have had at least one turn.

If your class is large, you may want to form two more lines with a basket of clothes in order to provide more frequent turns.

2. Low-Powered Game: Celebrate Joy!

Ask kids to pretend to be Jesse's children and line up side by side according to height. If your group is large, have them line up in their *VeggieConnections Groups*.

Facing the children at the opposite end of the room, say: **Pretend I am Jesse and you are my children. I love you and like to see how you are growing and learning to do so many things. Do I love one of you because you are the tallest? (No!) Does God love you because you are the tallest? (No!) What does God look for in you and me? Let's play and find out.** Call out these instructions:

- Take a step forward if you are happy to be here today!
- Take a step forward if you are glad that God loves you!
- Take a step forward if you know you are special to God!
- Take a step forward if you want to be God's friend!
- Take a step forward if God fills you with joy!
- Take a step forward if you are glad that God made you, you!

3. Craft: Joyful Jerry/Judy

Before kids arrive, prepare strips of construction paper 1 1/2" x 11" in length, four for each child. Each child will also need four construction paper circles approximately 2" in diameter, and a construction paper heart and the letter U, both approximately 2" in size.

Ask kids who made them special. (*God!*) Tell kids that in order to celebrate God's creation, they will be making a fun, joyful recreation of whom God made them to be.

Help kids securely staple a paper dessert plate to a paper dinner plate so that the head does not flop over. (See diagram on page 336 of the Leader's Guide.) Then tell kids to create his or her face on the smaller, dessert plate. Hair can then be created with markers or by gluing pieces of yarn onto the top and sides of the plate.

Show kids how to make a pictogram on the body by cutting a circle around the Jesus clip art, along with the heart and letter U from construction paper. Explain that when this is put together, it says "Jesus loves you!"

Next, distribute four paper strips and show kids how to fold it accordion-style. Paste a paper circle at the end of each strip to represent the hands and feet. Then take the other ends of the strips and glue them to the body of the dinner plate. Say this rhyme to get kids moving with the toy:

HIGH-POWERED GAME NEEDS:

- Adult shirt
- Pair of men's shoes
- Pair of glasses
- Adult-sized hat
- Adult gloves
- Two baskets

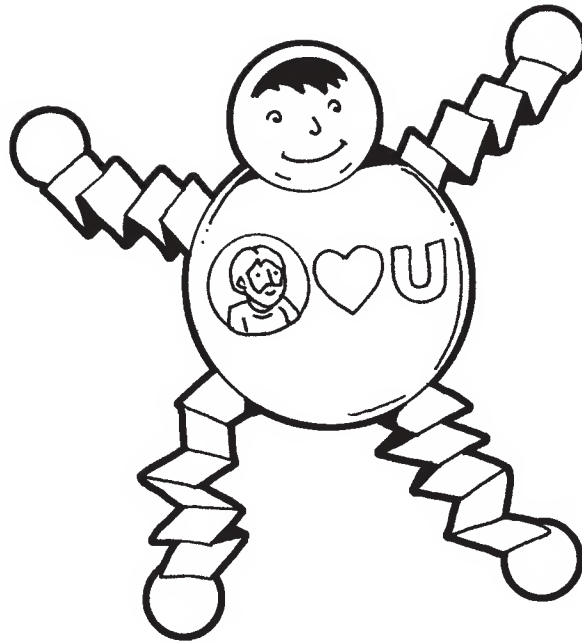


CRAFT NEEDS:

- Paper dinner plate and paper dessert plate, one each per child
- Stapler
- Crayons or markers
- Jesus clip art (page 82)
- Construction paper
- Scissors
- Yarn
- Glue

God loves me;
God loves you!
I find great joy
In this, it's true!

I'll clap my hands;
I'll stomp my feet!
I'll share my joy
With people I meet!



B. Activity Connection – Lesson 3

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and find joy even in times of trial (approx. 10–15 minutes each).

1. High-Powered Game: Trials, Trials, Joy!

Play the game “Duck, Duck, Goose,” but have them say: **Trials, trials, ...** and then run on **Joy!** To play, have children sit cross-legged in a circle on the floor. Select one child to be “It.” He or she should walk around the outside of the circle, tapping the other kids in the circle, saying: **Trials, trials, trials ...** Upon reaching the child of choice, “It” should say: **Joy!** and tap the child. The chosen child should chase “It” around the circle, both trying to be the first to return and sit in the vacant spot. Whichever child reaches that spot last becomes the new “It.” Play continues until all children have had an opportunity to be “It” or as time permits.

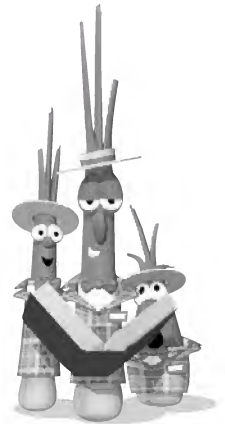
After play, say: **We all face trials or problems at times, but we can still have joy, just as David did!**

2. Low-Powered Game: Down Like Goliath!

Ahead of time, print two of each of the following clip art illustrations: afraid face, sad face, angry face (see page 70). Tape each picture to a pop bottle to make two sets of bottles. The pop bottles should be cleaned with about an inch of water in the bottom to help them stand. Be careful to secure the lids tightly.

Divide children into two groups. Set up each set of bottles in two rows three feet away from each group. Let children take turns standing at designated spots and throwing two balls to topple the bottles. Each time any bottles are knocked over, name the emotions and say: **Sadness and Fear ... Down like Goliath!** Set up the bottles again and allow the next child to have a turn.

Say: **That was fun, wasn't it! Like the bottles in this game, we can knock down the giants of fear, sadness and anger because we have God on our side, and he will give us joy in our hard times.**



LOW-POWERED GAME NEEDS:

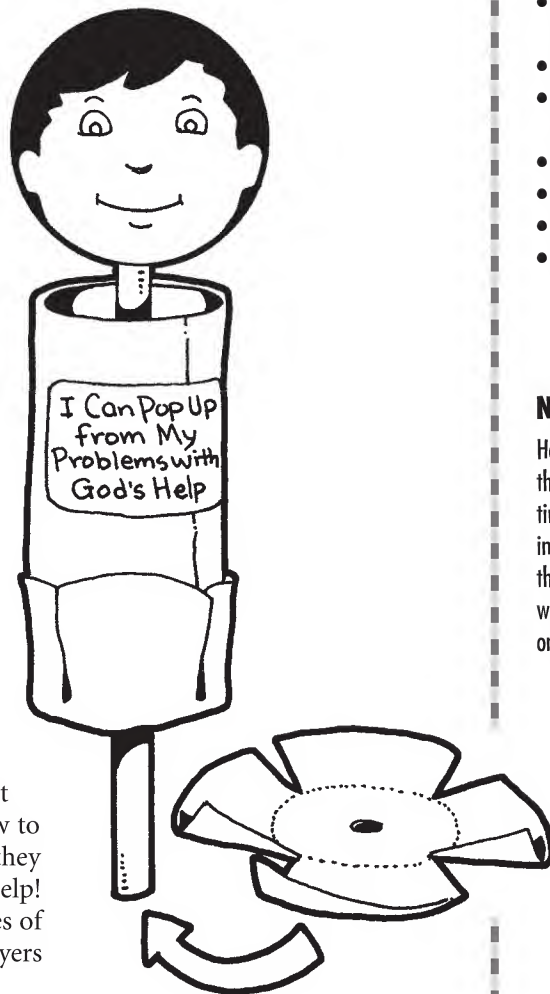
- Six two-liter pop bottles
- Four tennis balls
- Clip art: afraid face, sad face, angry face (page 70)
- Tape

3. Craft: I Can Pop Up from My Problems with God's Help

Before kids arrive, reproduce the boy and girl patterns (below). Then cut a piece of red construction paper to fit around the toilet tissue cardboard tube, and a round piece of blue paper, 5" in diameter; one of each for each child. Hold the cardboard tube in the center of the blue circle and trace. Then divide the circle into four equal pie parts. Cut each pie part from the outer edge of the circle in toward the start of the traced inner circle and then punch a small hole in the center of the circle with a pencil tip. Type the following words, "I Can Pop Up from My Problems with God's Help" onto a mailing label and photocopy so each child can have one.

Give each child a cardboard tube, plus a piece of red and blue precut piece of construction paper. Let kids color the red and blue construction paper as desired. Show each child how to spread glue on the entire cardboard roll, and then cover with the piece of red construction paper. Next, show kids how to spread glue onto each outer portion of the blue circle, place one end of the cardboard tube into the center of the blue circle, and then glue the four strips onto the cardboard tube by pulling each of them up around the body of the red-covered tube.

Distribute a boy or girl to each respective child, ask them to color, and then tape onto the end of a dowel rod. Gently roll the head vertically inward and slip the opposite end of the dowel rod through the cardboard tube and then the small hole in the center of the blue construction paper at the bottom of the tube. Last, distribute a label to each child to put on the front body of each tube. Show the kids how to push the handle of the dowel rod up to show how they can pop up from their problems with God's help! Remind kids that we can find joy even during times of trial because God is always there to listen to our prayers and help us pop up from our problems.

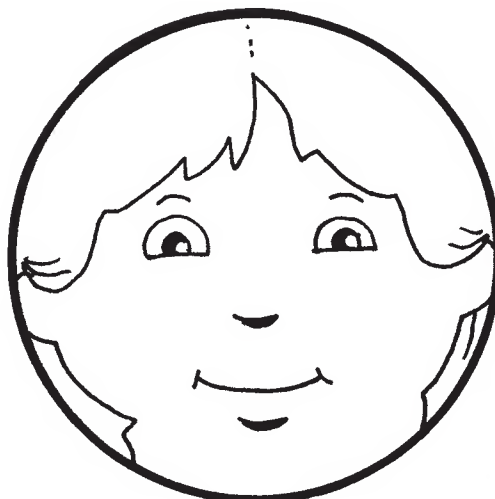
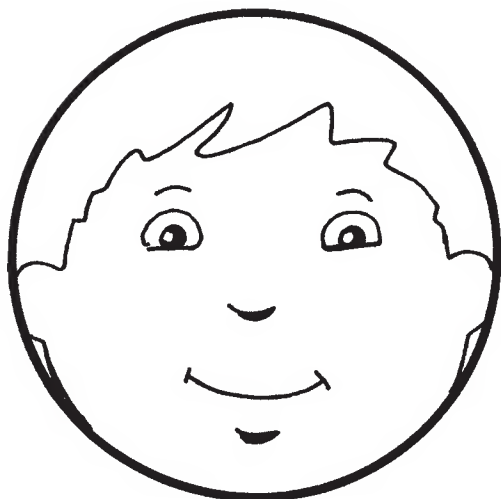


CRAFT NEEDS:

- Red and blue construction paper
- Girl and boy faces, patterns below
- Cardboard toilet tissue tubes, one per child
- Labels
- 12" dowel rods, one per child
- Crayons
- Pencil
- Glue
- Tape

NOTE:

Help kids gently roll the face vertically each time they fit it down into the tube. This lets the face pop open when kids push up on the dowel rod.



B. Activity Connection – Lesson 4

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and find joy in being content (approx. 10–15 minutes each).

1. High-Powered Game: Feather Fun Run

Divide groups into two teams and have them line up on the same side of the room. Give each child a feather and spoon. Place a large bowl at the opposite end of the room across from each team. At your signal, the first two children in line will place the feather on the spoon and run to put the feather in the bowl. They run back to their team and tag the next child to go. If the feather drops off their spoon, they have to stop, put it back on the spoon, and go on from where their feather landed. When everyone has had a turn, talk about what it was like to want to finish the run quickly, but to win they must wait and move slowly so the feather wouldn't fall.

2. Low-Powered Game: Right Time for Dress-Up

Allow kids to play dress-up for various situations, weather, and seasons. As they dress up, talk about how we sometimes wish situations were different. For example, when we're little, sometimes we wish we were big; in winter we may wish it were summer. But we can find a way to be content and enjoy whatever size we are, places we go, or activities we're doing right now! **We can find joy in being content!**

3. Craft: Pudding Patience

Let preschoolers help you pour instant pudding mix and milk into a mixing bowl. Then let kids take turns stirring the pudding with the whisk until it's firm (about two minutes with brisk stirring). As they stir and wait, say: **Let's sing a happy song to help pass the time!** Sing *Down in My Heart*. When the pudding is done, dip some into each child's cup, asking them to wait till everyone is served. Let a volunteer say a prayer of thanks before eating. Then say: **Thanks for being so patient. You could have been grumpy because you had to wait for a turn or for the pudding to get done. Wasn't it more fun to be content to wait and sing a joyful song?**

This pudding recipe serves about 6.



HIGH-POWERED GAME NEEDS:

- Feathers, one per child
- Plastic spoons, one per child
- Two large bowls

LOW-POWERED GAME NEEDS:

- Large trunk or box of hats, shoes, and dress-up clothes for various seasons, weather, and activities

CRAFT NEEDS:

- Instant sugar-free pudding mix
- Two cups cold milk (be sure to check about dairy allergies)
- Whisk
- Plastic mixing bowl
- Small plastic cups
- Plastic spoons
- *VeggieConnections Music CD*
- CD player

B. Activity Connection – Lesson 5

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and find joy in being thankful (approx. 10–15 minutes each).

1. High-Powered Game: Thanks! Gotta Run!

Divide children into two teams. Line up one team on one side of the playing area and the other across the room. Give the first player in line on one side a backpack to put on. Place a book, a ball, and a plush Veggie or animal on the floor in front of that player. When you say **Go!**, the team with the toys will help their first player put the toys into the backpack. The player with the filled backpack then says **Thanks! Gotta run!** and runs to the team on the other side, where that player takes off the backpack, dumps out the toys on the floor, and goes to the end of the line. The team says **Thank you!** and proceeds to put the backpack on their first player and fill the backpack with the toys. The player with the filled backpack says **Thanks! Gotta run!** and runs to the team on the other side. This continues until everyone has had a chance to run.

Say: **Even when we're in a hurry, it's good to remember to say "thank you" to people who help us!**

If your class is large, divide into more teams to avoid long waits and to allow more frequent turns.

2. Low-Powered Game: Please and Thank You

NOTE:

Give each Shepherd a tray of food for his/her group. Each plate should contain enough snacks to serve each person in the group a piece.

Have children sit in a circle on the floor with their *VeggieConnections Shepherd*. Give each child in the circle a plate of snacks and an empty paper plate. Each child should take a turn serving the rest of the group. Have each child go around the circle saying: **Would you like a snack?** The other will say: **Yes, please** or **No, thank you**. Ask kids to wait until all have been served before eating. Allow a volunteer to say a prayer of thanks for the food, and then allow kids to enjoy their treats.

As children eat, play *Thankfulness Song* (*VeggieConnections Music CD*).

3. Craft: Thankful Heart Cards

Ahead of time, print a page of six Thankful Heart Cards for each child (page 71).

Guide kids to cut out and color their Thankful Heart Cards. Give each child a small envelope to decorate. Then help them punch a hole in both top corners of their envelope and thread a strand of yarn through the holes to make a necklace. Put Thankful Heart cards into envelope.

As children work, ask:

- **How can you tell when someone is being thankful?** (*They say thank you, they smile, they help others, and so on.*)
- **What does it mean to have a thankful heart?** (*Being thankful or happy for what you have, being content, having joy.*)
- **Who are some people you are thankful for?** (*Parents, grandparents, teacher, friend, police officer, minister.*)

Then say: **You can wear your Thankful Heart necklace, and when you see someone you're thankful for, you can give him or her a Thankful Heart Card and say, "I'm thankful for you!"**



HIGH-POWERED GAME NEEDS:

- Backpack
- Ball
- Book
- Plush Veggie or animal

LOW-POWERED GAME NEEDS:

- Plates of cookies (be sure to check about food allergies)
- Plates of fruit snacks
- Plates of vanilla wafers
- Plates of snack crackers
- Plates of popcorn
- Plates of carrot sticks
- Paper plates
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Thankful Heart Cards, page of six per child (page 71)
- Stickers
- Small envelopes, one per child
- Yarn, 26-inch strand per child
- Crayons, markers, or glitter pens
- Safety scissors
- Hole punch

B. Activity Connection – Lesson 6

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and find joy in being kind (approx. 10–15 minutes each).

1. High-Powered Game: Kindness Squares Walk

Ahead of time, lay down two paths with string or masking tape, from one side of the playing area to the other.

Make two teams and pair kids up on each team. One child will be the “traveler” and one will be the “helper” for each path. Give one team’s helper two sheets of blue paper and the other team’s helper two sheets of red paper. The travelers can only move forward on colored paper. The helpers only have two sheets of colored paper, so they must put the sheets down for the travelers to walk on then keep advancing them along the path. This continues until they make it to the other side; then they both run back carrying their papers without regarding the path. They then give the colored paper to the next helper so she can help her traveler across the room.

When everyone completes the run, say: **That game was fun! How did it feel to help and be kind? To be helped?** Play again, switching roles, if time permits.

HIGH-POWERED GAME NEEDS:

- Two sheets of red paper
- Two sheets of blue paper
- String or masking tape

2. Low-Powered Game: Kindness Tic-Tac-Toe

Ahead of time, set up nine chairs in rows of three to make a giant tic-tac-toe grid, or substitute with masking tape or carpet squares on the floor. Form two groups of children. Give construction paper X’s to each person on one team and O’s to the other team to hold. Let teams take turns letting a child say how they would be kind in the following situations. If they show kindness, then they pick a chair to sit in, with the goal of helping their group get three in a row. Continue playing until all children have had a turn. Repeat as time permits.

LOW-POWERED GAME NEEDS:

- Nine chairs or masking tape or carpet squares
- Four X’s and four O’s cut out of construction paper

QUESTIONS:

- My sister and I both want the last scoop of ice cream. What do I do? (*Share the last scoop, let her have it all*)
- My friends have a dog, and they are going away for two days and need someone to feed their pet. What do I do? (*Ask my parents if they will help me feed the dog*)
- I can be kind to my sister by (*Letting her be first, helping her clean her room*)
- I can be kind to my mom by (*Eating what she fixes for me without complaining, saying thank you, giving her a hug and kiss*)
- I can be kind to my dad by (*Helping him clean the yard, getting him a cold drink when he gets home from work*)

- A new boy is in our class who doesn’t know anyone yet. I can be kind by (*Saying hello, sitting by him, asking him to play with my friends and me*)
- One of the kids in class pushed me hard last week. This week he is first in line to get a drink and I’m really thirsty. I can be kind by (*Waiting my turn, not pushing him back, saying, “I forgive you for pushing me last week”*)
- I have a new bike. My friend’s bike is broken. I can be kind by (*Sharing, letting her have a turn riding my bike*)
- It is my brother’s turn to pick a movie for us to watch for family movie night. I don’t like the movie he picked. How do I be kind? (*Know I’ll have a turn next week; watch the movie with a happy heart*)

3. Craft: Hands Full of Kindness

Have kids trace both hands on construction paper. (Younger preschoolers will either need help with this, or will need precut handprints to use for this project.) Next, help kids punch two holes about five inches apart at the top of the paper. Write the Lesson Focus on the bottom of each page: “I find joy in being kind.”

Give each child a 7" piece of yarn to thread through both holes so that both ends of the yarn end up on the front of the paper. Tape each end of the yarn to the back wrist portion of each cut-out hand. Show kids how to tug on the yarn in the back to move the hands.

As kids work, ask: **Who is someone who might need your help or kindness right now?** (*Let kids respond.*) **What are some ways you can use your hands to show kindness to that person this week?** (*Let kids respond and help to give them ideas.*) King David found joy in being kind, and so can we!

Encourage kids to take home as a reminder to show kindness to others!

CRAFT NEEDS:

- Construction paper
- Scissors
- Posterboard
- Pencils
- Yarn



B. Activity Connection – Lesson 7

Choose from the following activities to help preschoolers explore and remember that God wants us to find joy in walking with him (approx. 10–15 minutes each).

1. High-Powered Game: Joy Legs

Ahead of time, make legs with feet (two per group) by stuffing socks and attaching them with rubber bands to wooden dowels. Draw or paste the following pictures onto posterboard halves: house, playground, church, school, child's room, store, park, and zoo.

Give each *VeggieConnections Group* two dowel legs. Have groups line up on one side of the playing area. Place posterboard signs at the opposite end of the playing area. Position a *VeggieConnections Shepherd* beside each of the signs.

Identify the signs, then let kids take turns walking the Joy Legs to one location and telling the Shepherd one thing they would see at that location to praise God for. For example, at the zoo praise God for the elephants. They then walk back to the line and give the Joy Legs to the next child. Continue until all children have had at least one turn.

Say: **Isn't it fun to see all the great things God does for us and praise him? We can find joy in walking with God!**

2. Low-Powered Game: Clothesline Match-up

Ahead of time, create one set of cards per *VeggieConnections Group*. Each set should contain two matching pictures of each of these: hands, mouth, eyes, feet, ears, and heart. Hang up a clothesline at child height. Place six clothespins on the clothesline.

Seat kids on the floor near the clothesline in *VeggieConnections Group* circles. Stack a set of cards facedown in the center of the circle. Have kids take turns drawing a card. Once they see what they have drawn, they should tell their *VeggieConnections Shepherd* how they could use that body part to walk with God. *VeggieConnections Shepherds* may help them brainstorm ideas. (*Hands to pray, mouth to sing praises, eyes to see what God has made.*) Once they have identified an action, they may hang their card on the clothesline. If the match to their card is already hanging, have them hang their card with its match and shout: **Match-up!** Play should continue until all cards are matched on the clothesline.

3. Craft: Walking with God

Distribute a footstep pattern to each child. Show the children how to fold the footstep pattern in half on the line, then in half again. At this point kids can cut out the shape. Then kids should glue the blank sides of the footstep patterns together, back to back. This will create a small booklet.

Have kids color and decorate the booklet as desired, while the Shepherds help kids write their names on the front and draw appropriate pictures throughout. Each page of the booklet should have the following:

Front: _____ walks with God! (Insert child's name.)

2. This is a picture of how I can walk with God! (Draw picture of one way to walk with God, such as pray, go to church, tell others about him, and so on.)

3. "You have made known to me the path of life: you will fill me with joy in your presence!" This is me when I'm joyful! (Draw a picture of you when you're joyful.)

4. This is a picture of how I can walk with God! (Draw picture of another way to walk with God.)



HIGH-POWERED GAME NEEDS:

- Four posterboards, cut in half
- Markers
- Wooden dowels (two per group), three feet long
- Plastic bags to stuff socks
- Socks (two per group)
- Rubber bands
- Pictures of house, playground, church, school, child's room, store, park, zoo
- Glue

LOW-POWERED GAME NEEDS:

- Clothesline
- Clothespins (the spring kind) six per group
- Index cards (twelve per group)
- Marker

CRAFT NEEDS:

- Footstep pattern on page 72, one per child
- Crayons
- Scissors
- Glue
- Stapler

NOTE:

You may want to enlarge the pattern to allow kids more room to draw.

B. Activity Connection – Lesson 8

Choose from the following activities to help preschoolers explore and remember that God wants us to get to know him and share our joy in him with others (approx. 10–15 minutes each).

1. High-Powered Game: Good News Leapfrog

Have kids form a line and crouch down with their foreheads resting on their palms on the floor. Show the last preschooler in line how to leapfrog over every child in front of him/her. As he/she goes over the back of each child, he/she should say: **God is good!** Upon reaching the front of the line that child should crouch down, too. Caution kids not to push children hard or play rough as they're jumping. The child at the back of the line should then repeat the process. Continue until all kids have had a turn to leapfrog.

Say: **This fun game can remind us that we can share the joy of the Lord anytime, even while we're playing!**

2. Low-Powered Connection: Share the Joy

Ahead of time, cut out a red construction-paper heart for each circle of kids.

Have kids break into several circles and sit cross-legged. Select one child from each circle and give him/her a red heart. Children should sing *Down in My Heart* while the child with the heart skips around the circle. At one point, this child drops the heart into someone's lap. That child grabs the heart and chases the first child around the circle. Whichever child gets to the empty spot first should sit down. The remaining child is then "It" and skips around the circle again, repeating the process.

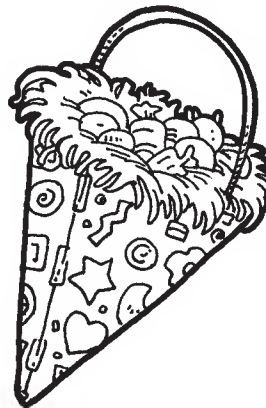
When the game is over say: **Playing this game was fun! It can remind us to share our joy in the Lord with others.**

3. Craft: Joyful Baskets

Let kids decorate a half sheet of construction paper with a variety of stickers, clip art, and art supplies. Then help them roll it into a small cone and secure it with staples or clear tape. Add a chenille wire handle by poking each end of it into the top of the basket and twisting the ends to secure it.

Show kids how to stuff Easter grass or colored shredded paper into the basket and then add a little candy. Be sure and have extra candy on hand for the kids to sample.

As the children work, ask: **Who would you like to share your joy in the Lord with?** Let the kids name someone. **You can give your Joyful Baskets to that person to show them how important it is for you to share your joy in the Lord with them!** With your mom or dad's permission, you may wish to invite that person to church with you sometime, too!



LOW-POWERED GAME NEEDS:

- Red construction paper hearts
- *VeggieConnections Music CD*
- CD player

CRAFT NEEDS:

- Construction paper
- Chenille wires
- Crayons, markers, or glitter pens
- Veggie clip art (pages 73–81)
- Variety of stickers, such as flowers, hearts, Jesus, Bible, happy faces, and so on.
- Easter grass or shredded paper
- Jelly beans or wrapped soft candy (be sure to check about food allergies)
- Staples, stapler, or clear tape



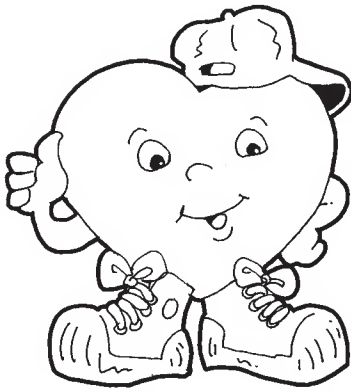
Afraid



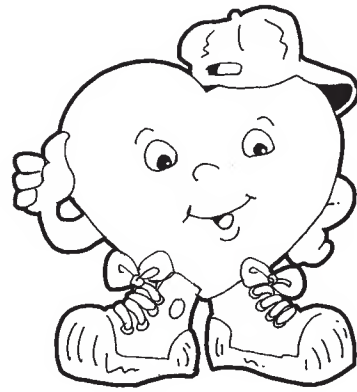
Sad



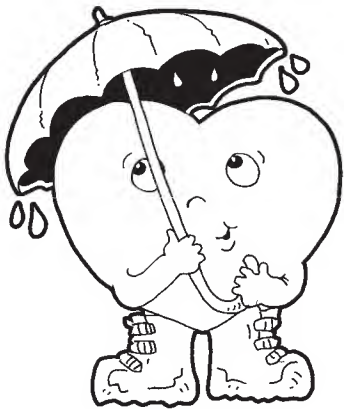
Angry



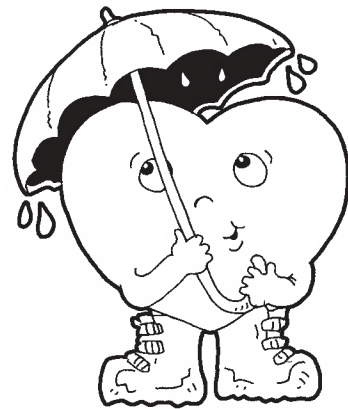
I'm Thankful for You!



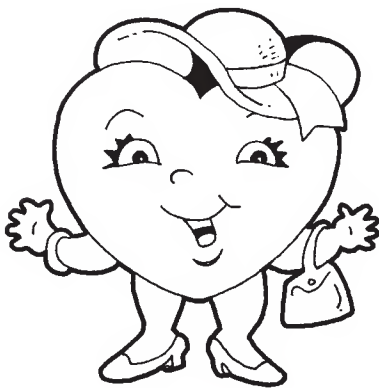
I'm Thankful for You!



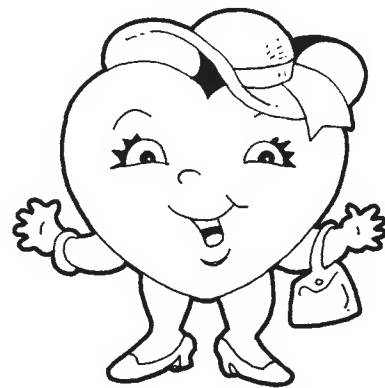
I'm Thankful for You!



I'm Thankful for You!

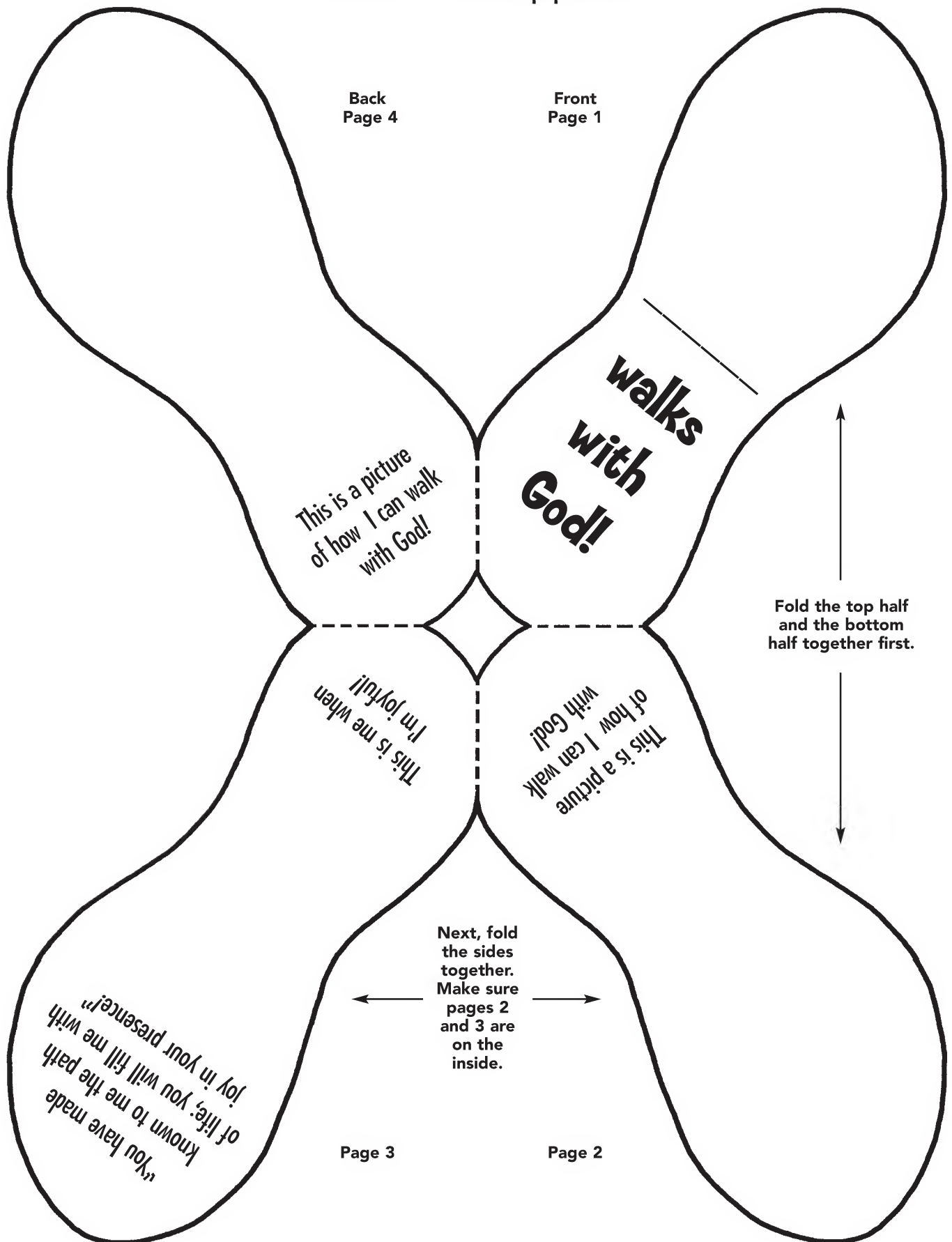


I'm Thankful for You!



I'm Thankful for You!

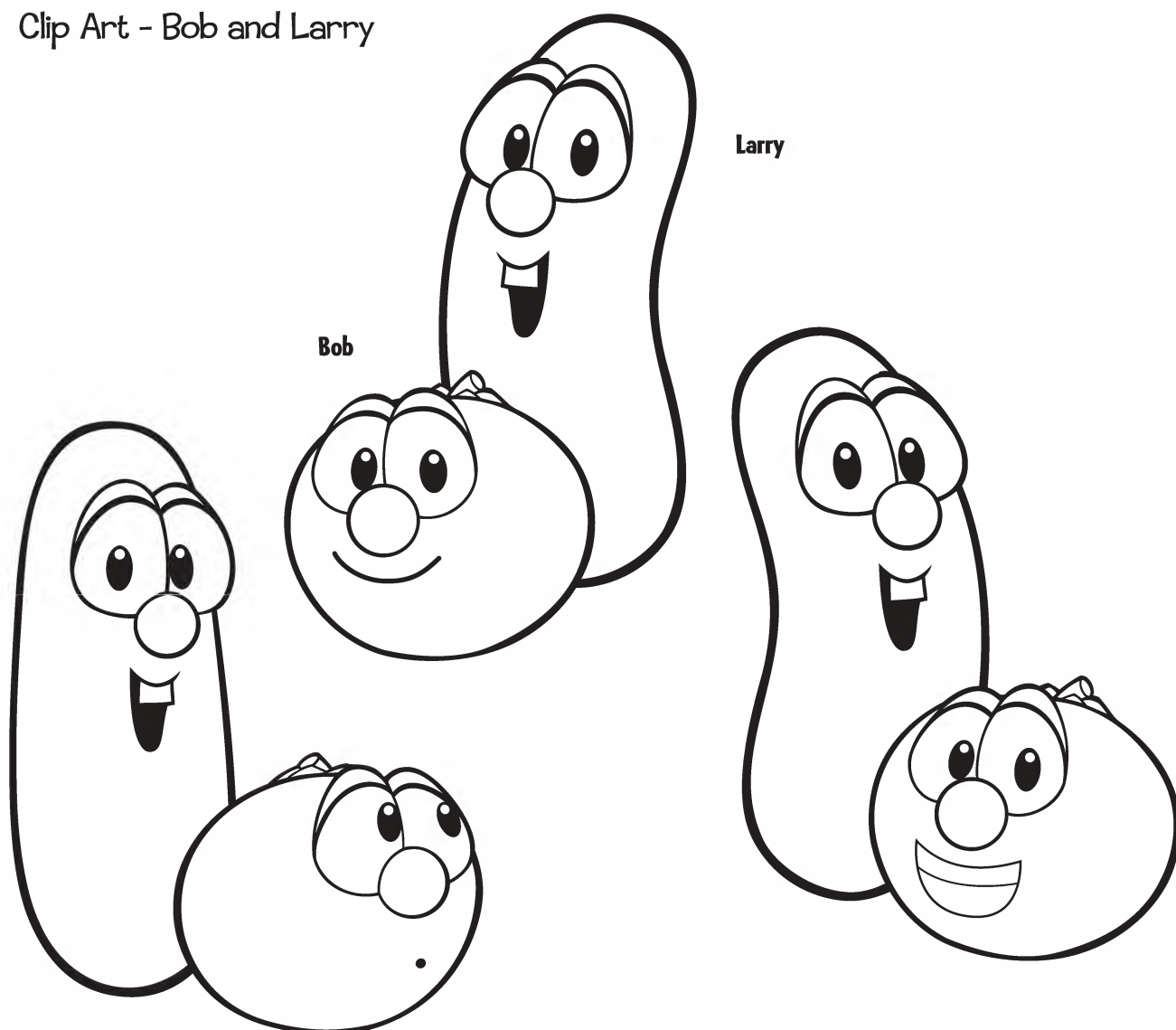
Lesson 7 – Footstep pattern



Clip Art - Program logo



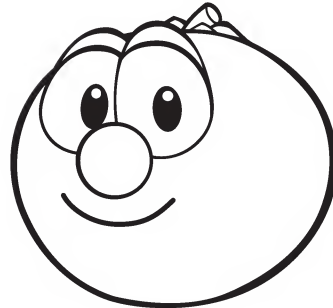
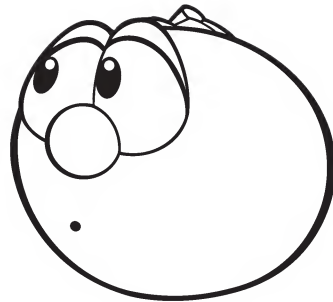
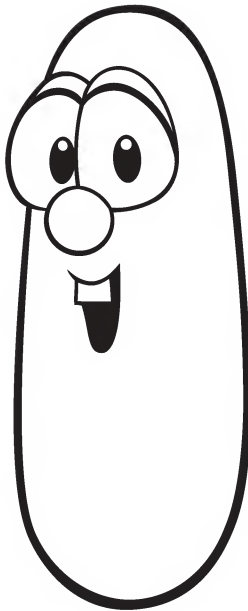
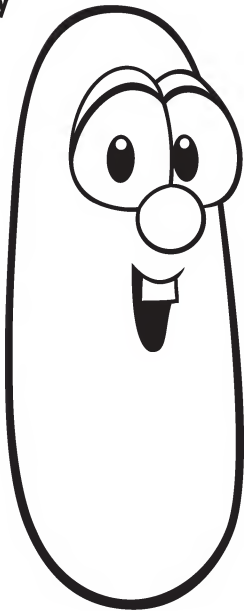
Clip Art - Bob and Larry



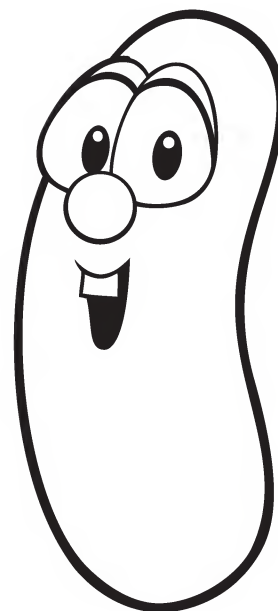
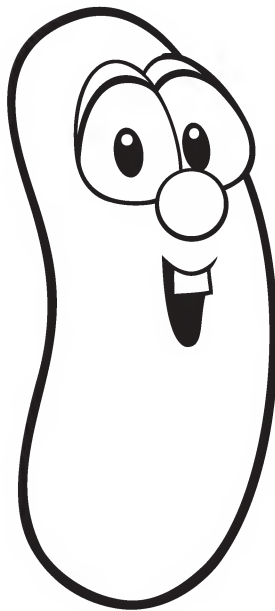
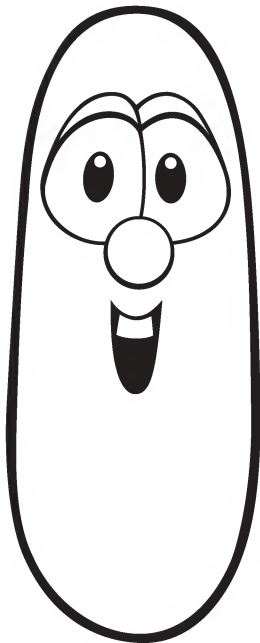
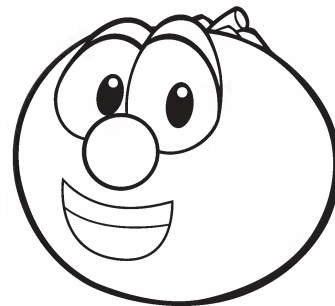
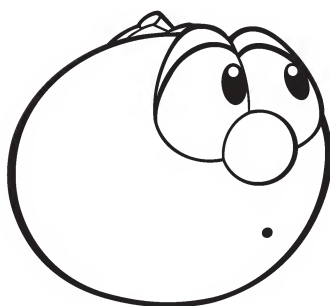
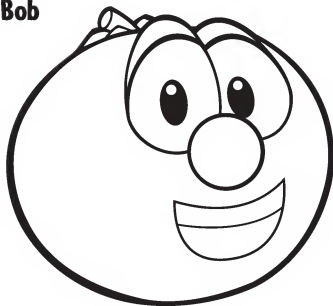
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Clip Art - Veggie Characters

Larry

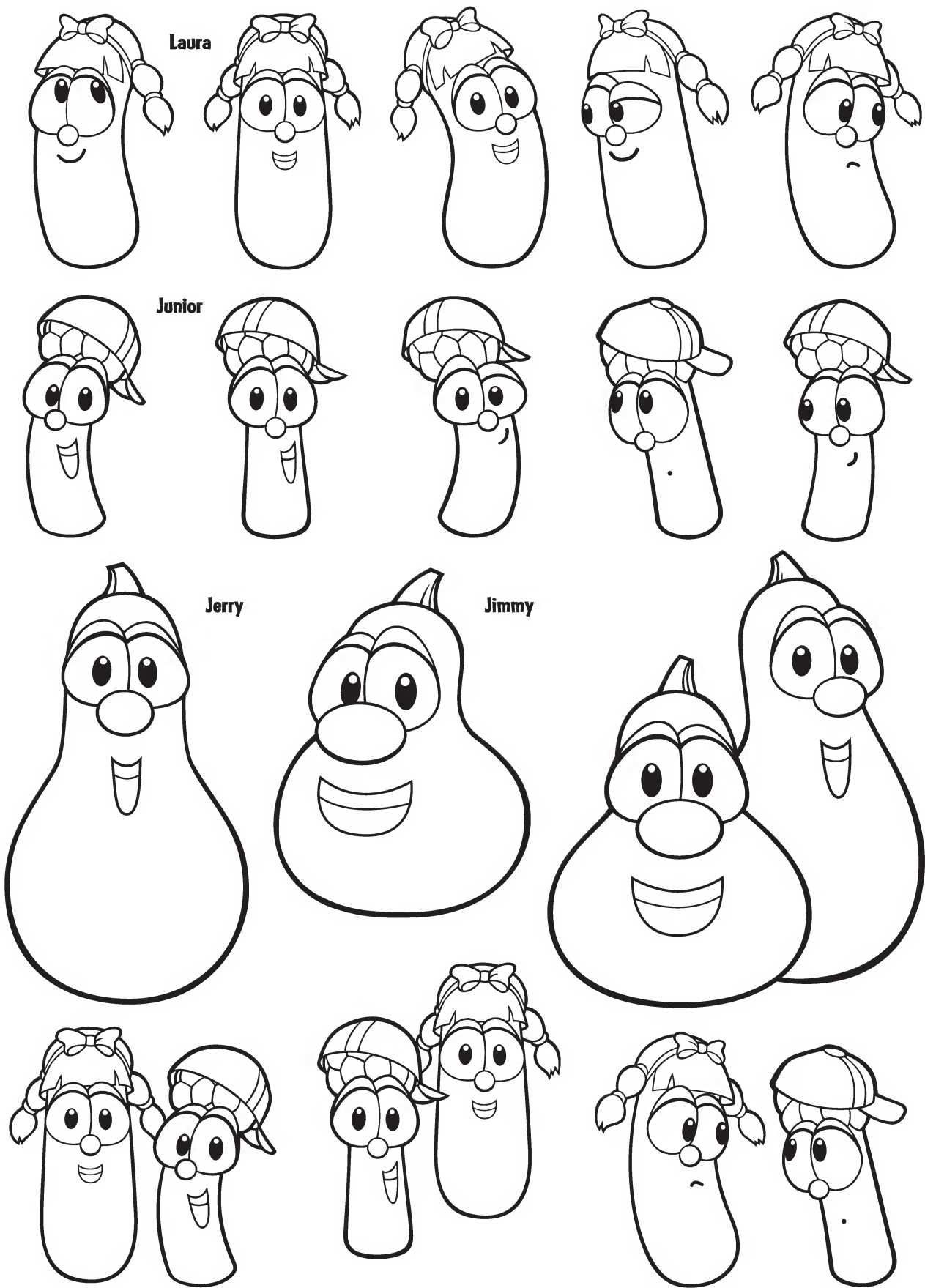


Bob

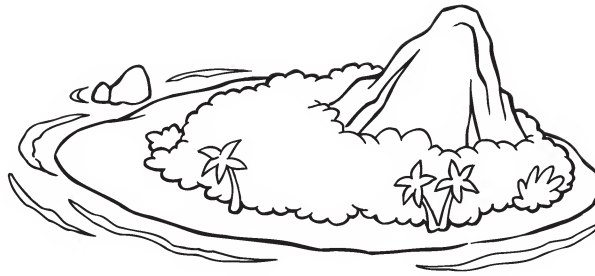
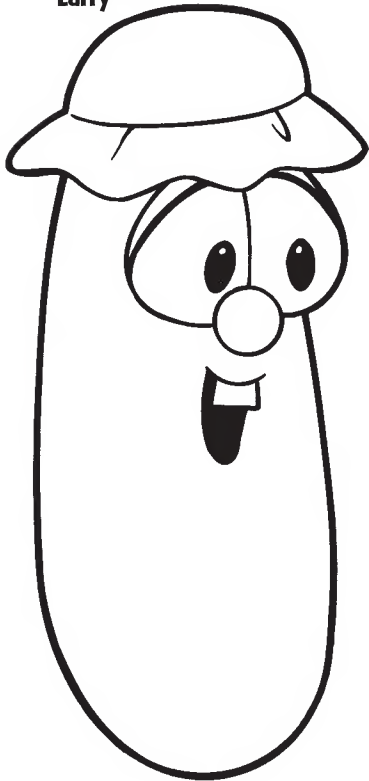


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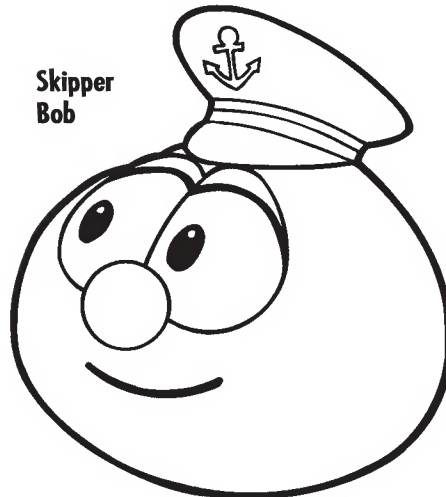
Clip Art - Veggie Characters



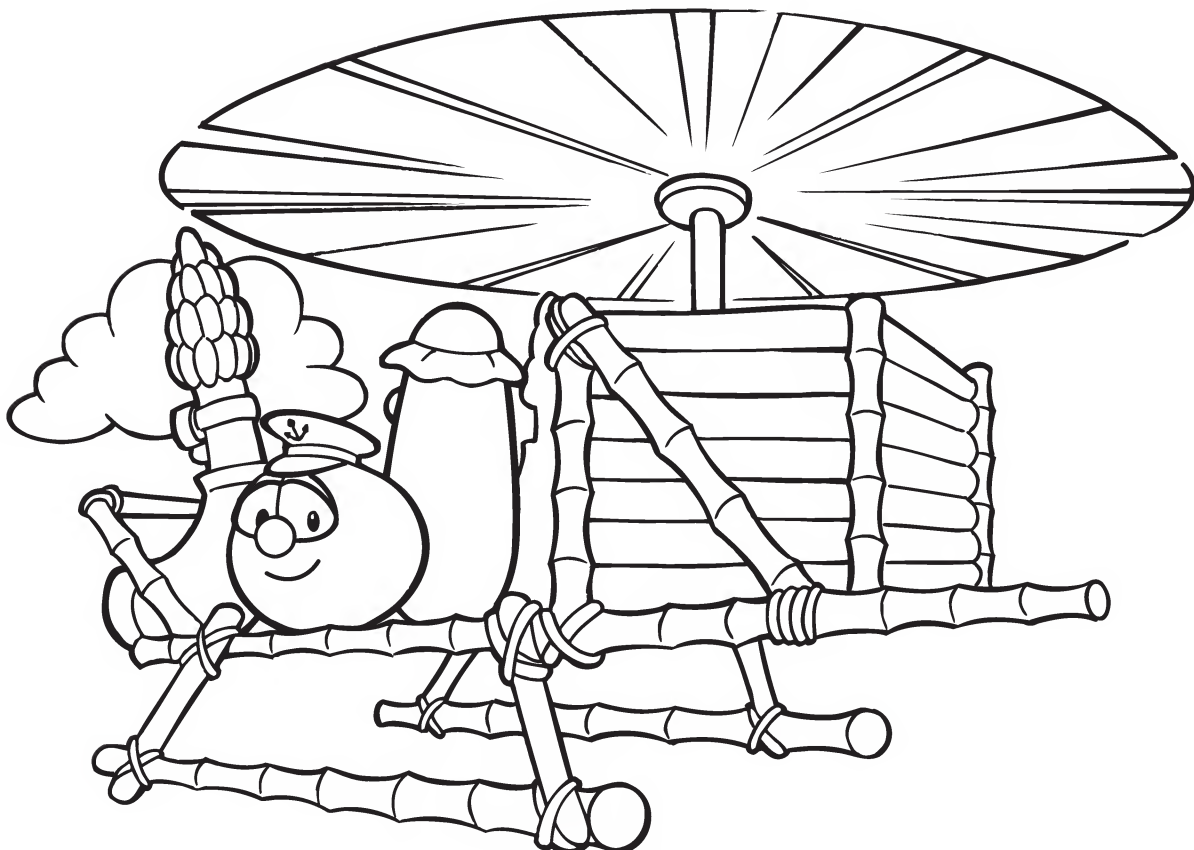
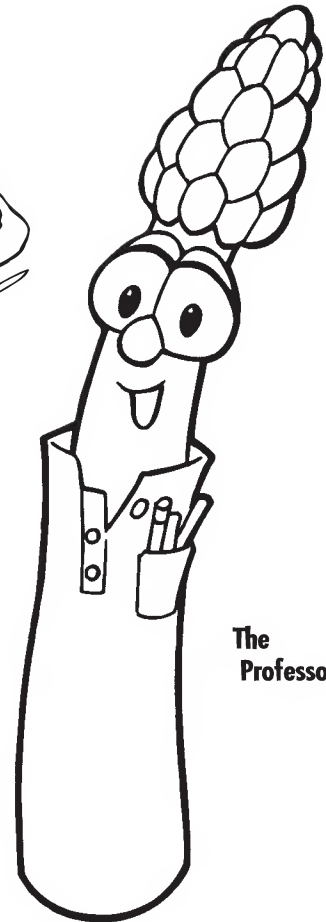
First Mate
Larry



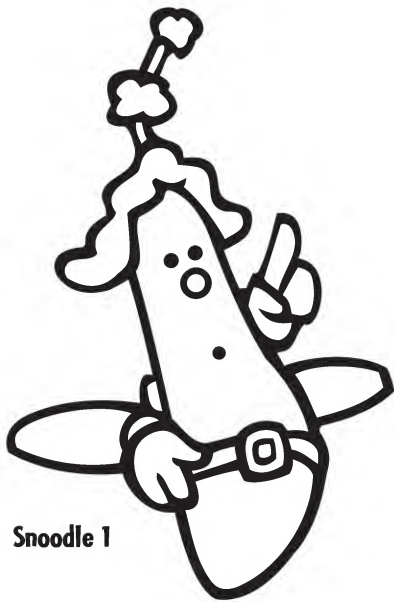
Skipper
Bob



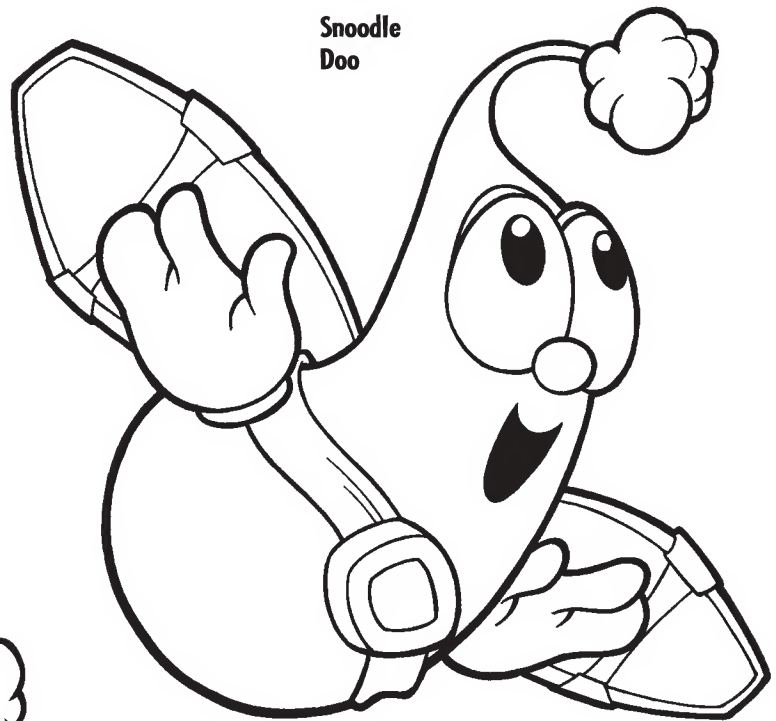
The
Professor



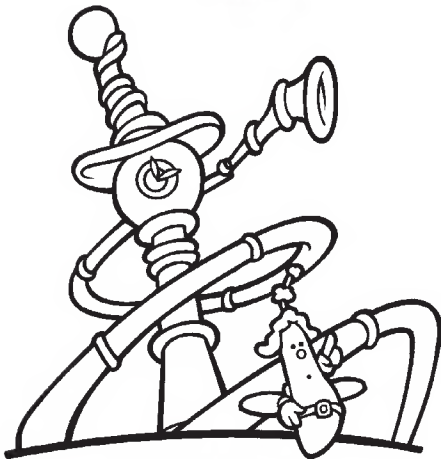
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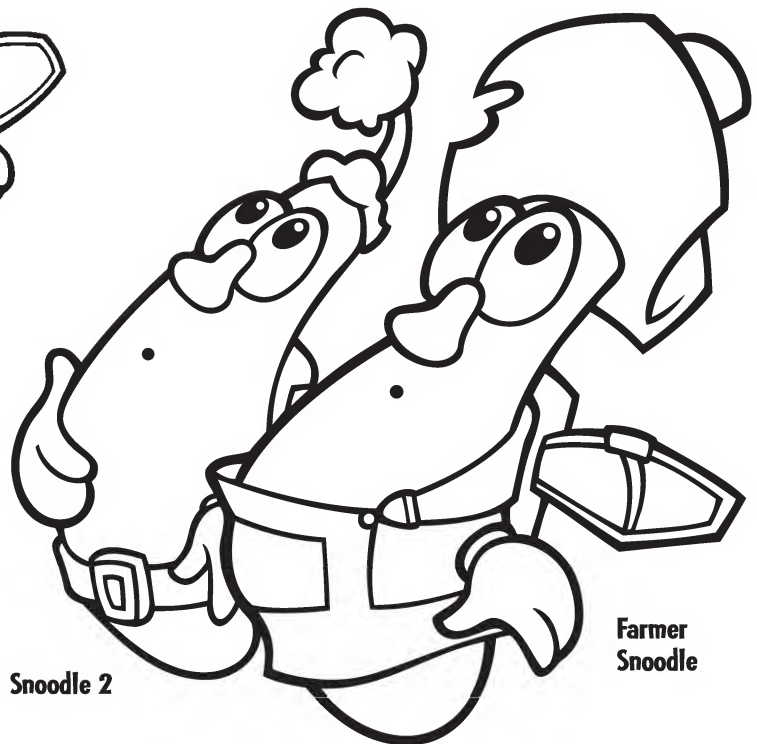
Snoodle 1



Snoodle
Doo



The Clock Tower

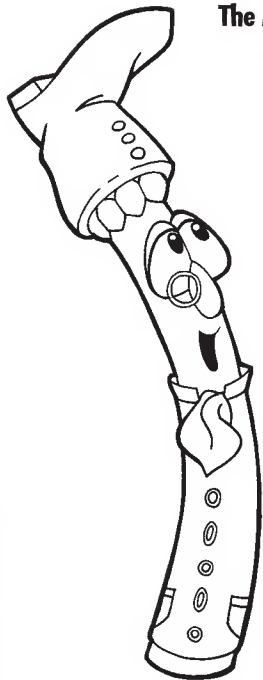


Snoodle 2

Farmer
Snoodle

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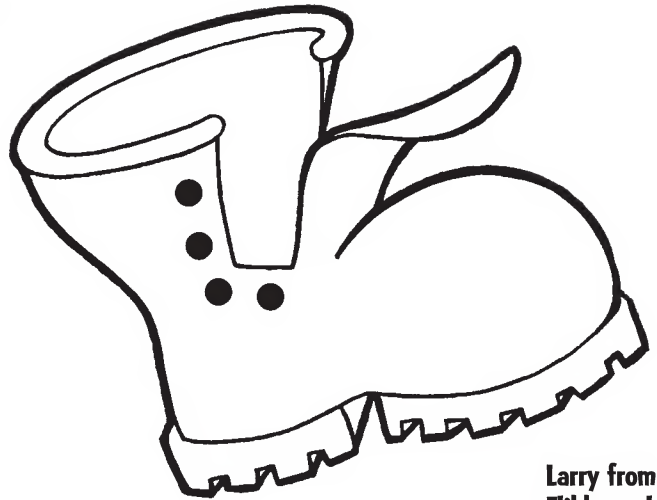
Clip Art - Flibber-o-loo / Unit 3: Love



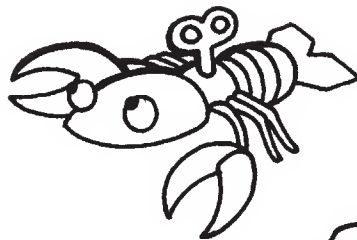
The Mayor



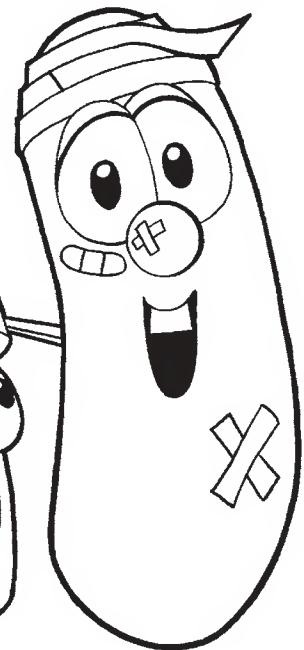
The Nurse



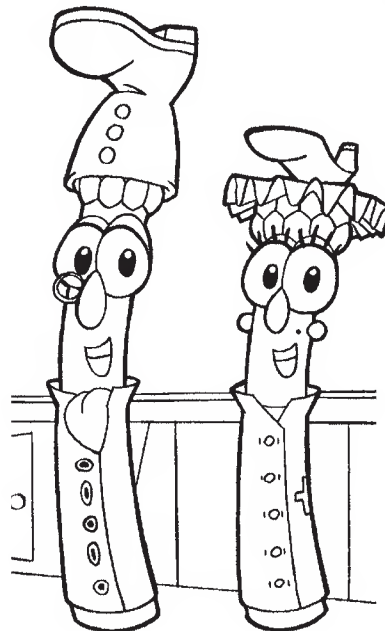
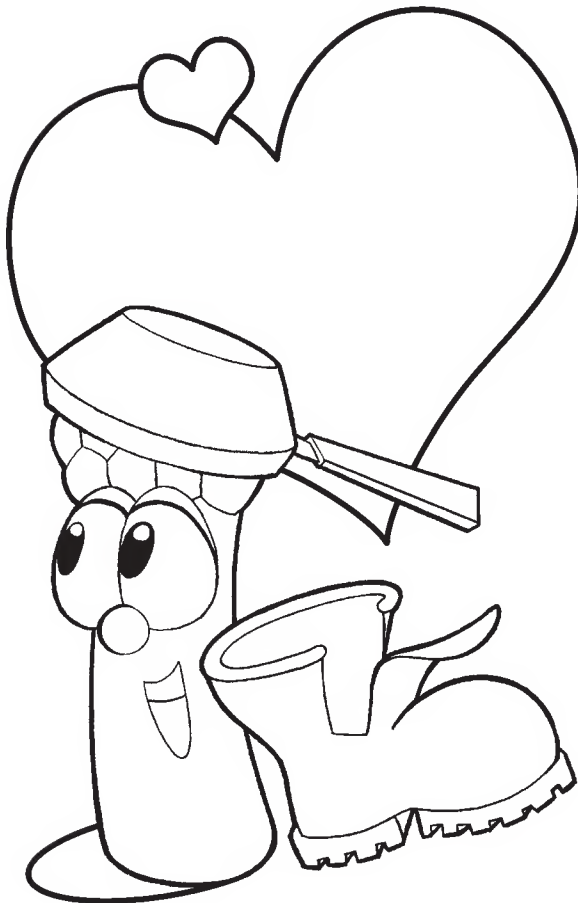
Wind-up Blue Lobster



Junior from Jibberty-lot



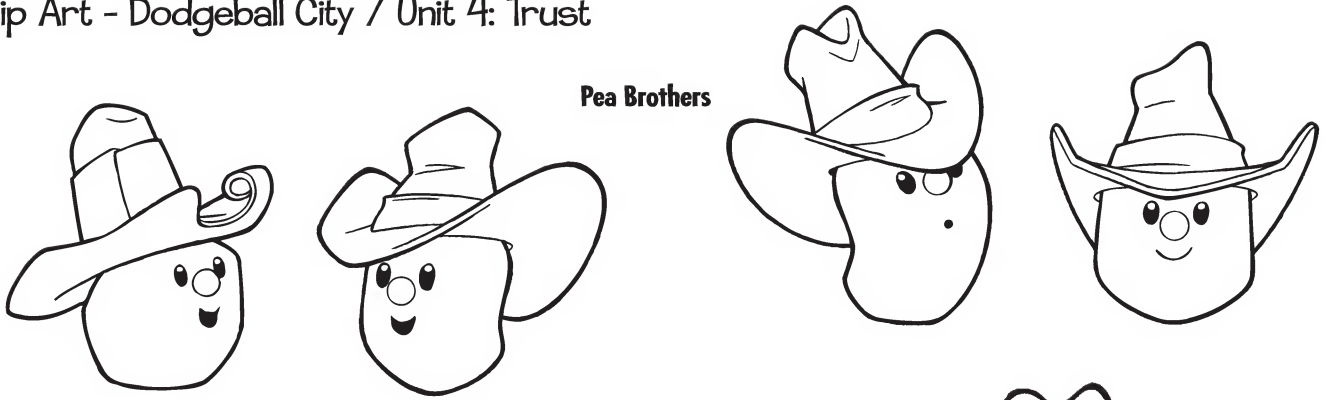
Larry from Flibber-o-loo



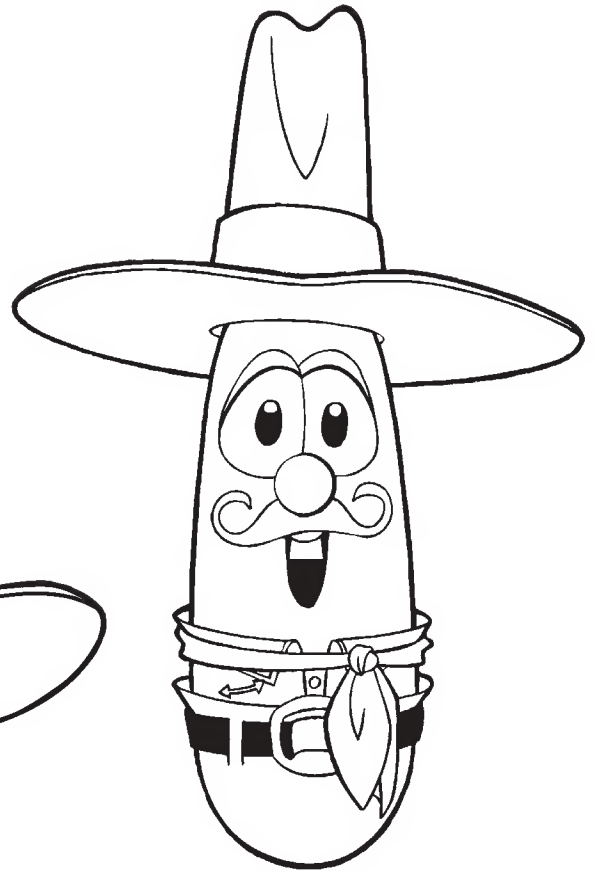
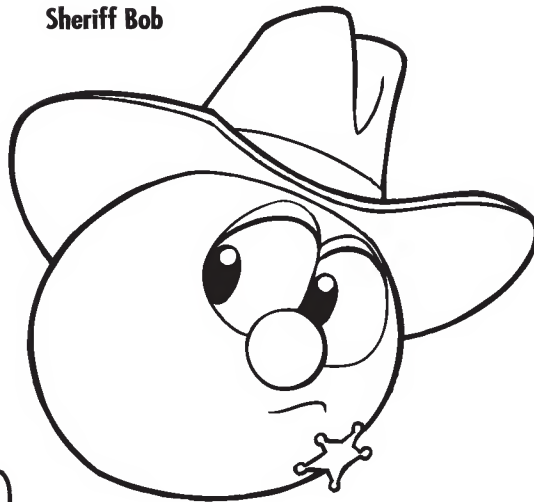
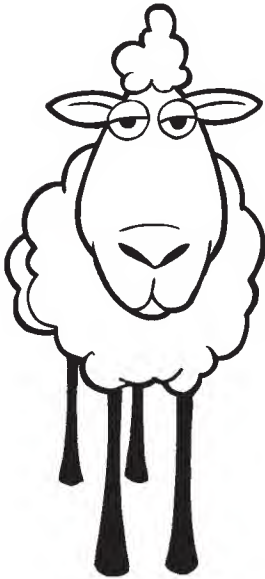
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Clip Art - Dodgeball City / Unit 4: Trust

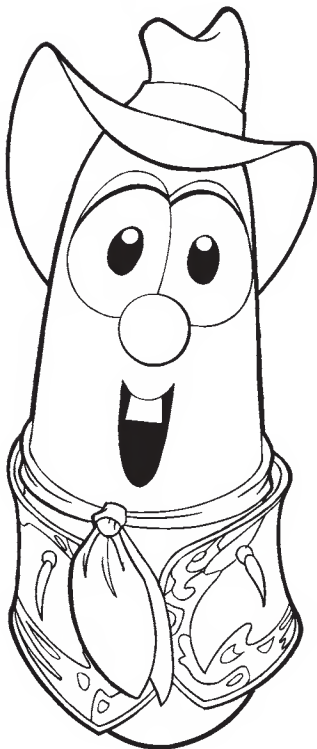
Pea Brothers



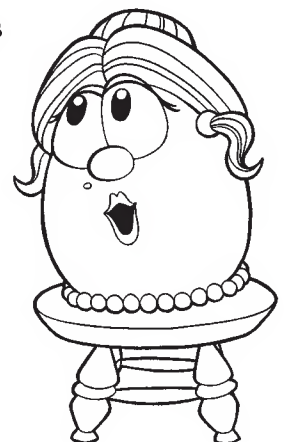
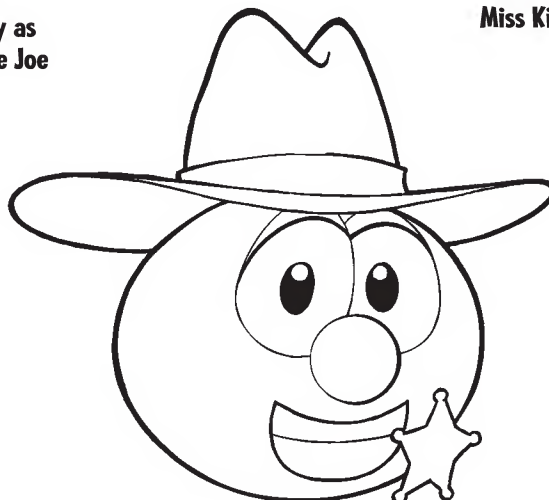
Sheriff Bob



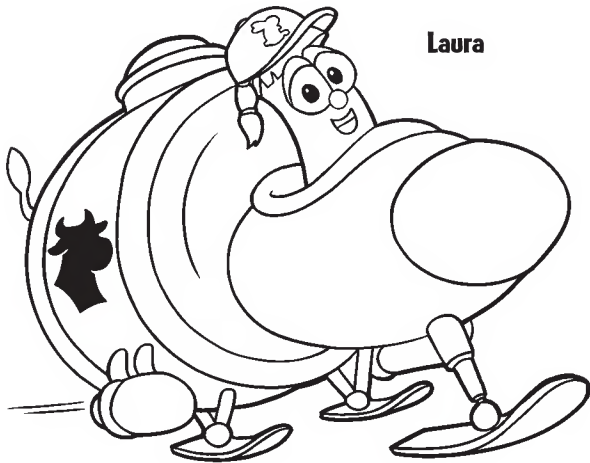
Larry as Little Joe



Madame Blueberry as Miss Kitty



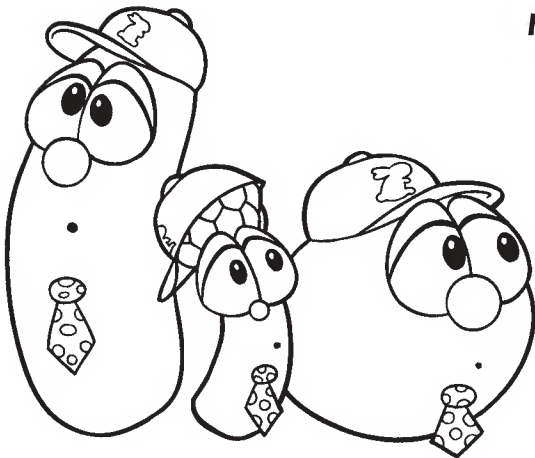
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Laura



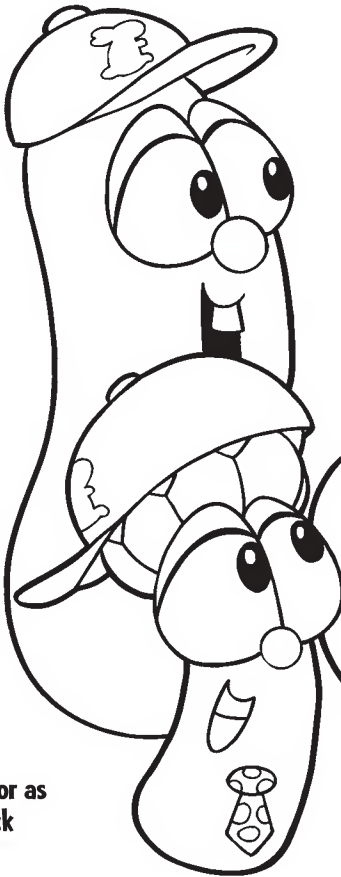
Mr. Lunt



Chocolate Bunny



Larry as Benny

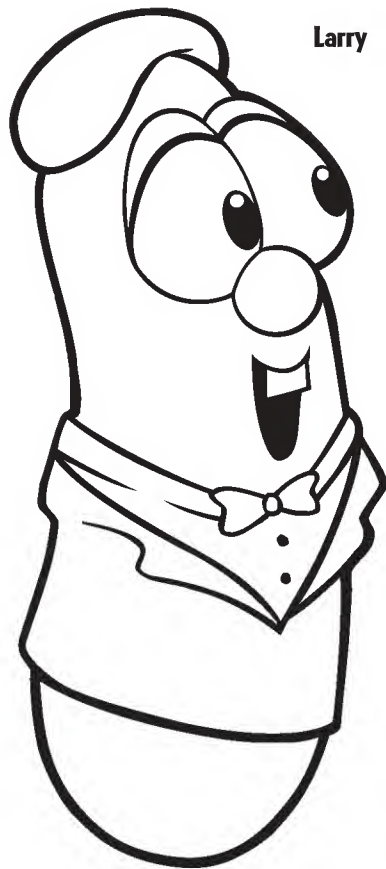


Junior as Shack

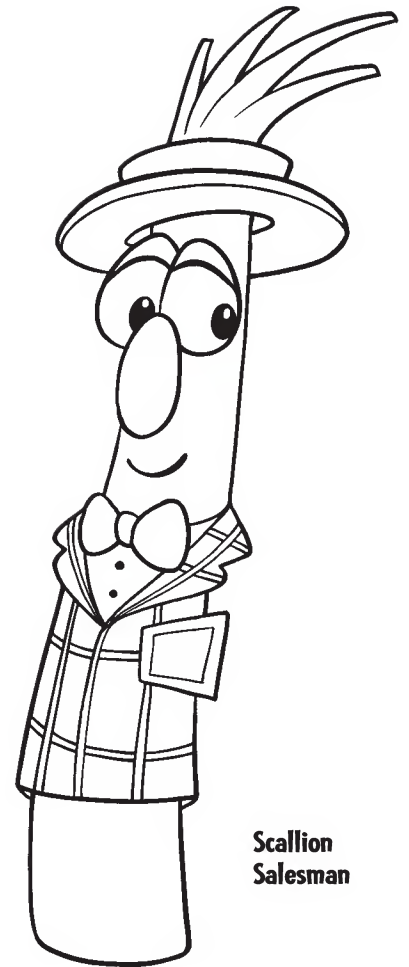
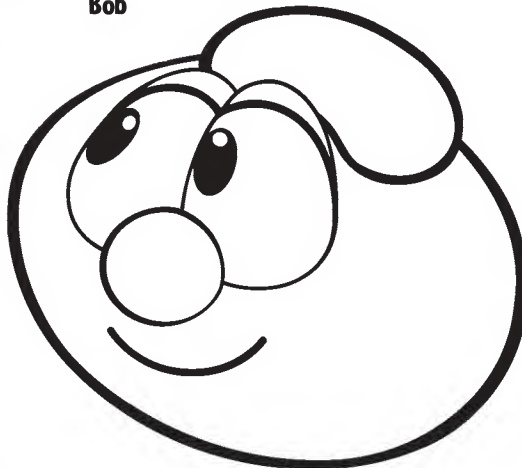


Bob as Rack

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Bob



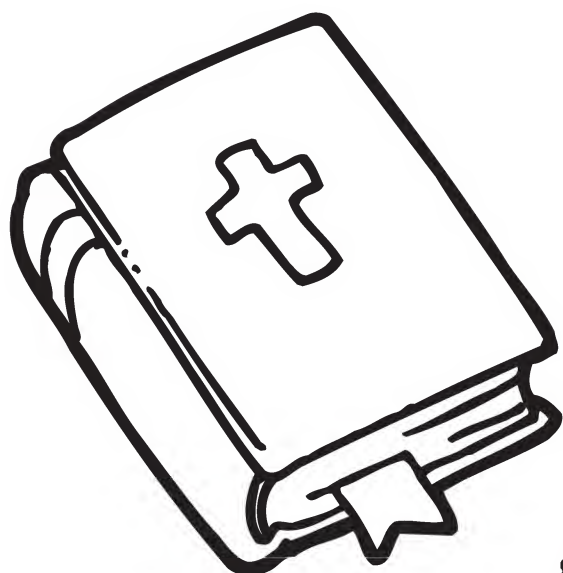
Madame
Blueberry



Madame
Blueberry's
Tree House



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